

Strategic Innovation Program (SIP) 2nd period Autonomous driving (the scalability of systems and services)
Approach development for improving an autonomous driving validation environment in virtual space



Driving Intelligence Validation Platform

FY2019 Year-end report

Weather Forecast



AD safety Assurance*



For Validation & Verification Methodology

Agenda

- Project Design

- FY2019 outcome

- Validation framework study

About the Cross-ministerial Strategic Innovation Promotion Program (SIP)

This is a program for achieving science, technology and innovation as a result of the Council for Science, Technology and Innovation exercising its headquarters function to accomplish its role in leading science, technology and innovation beyond the framework of government ministries and traditional disciplines.

The program strives to promote research and development in a seamless manner from the basic research stage to the final outcome by endeavoring to strengthen cooperation among industry, academia and government under the strong leadership of the Program Director (PD)

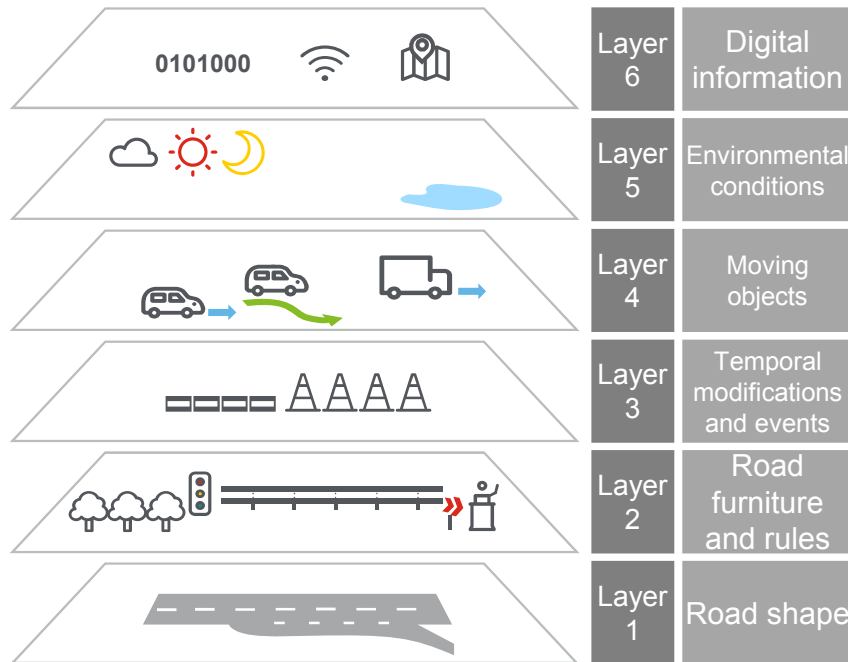
Project Design

Definition of AD safety evaluation system, multi test method combination for huge test scenario for safety assurance is important for the promotion for social acceptance

AD safety evaluation system

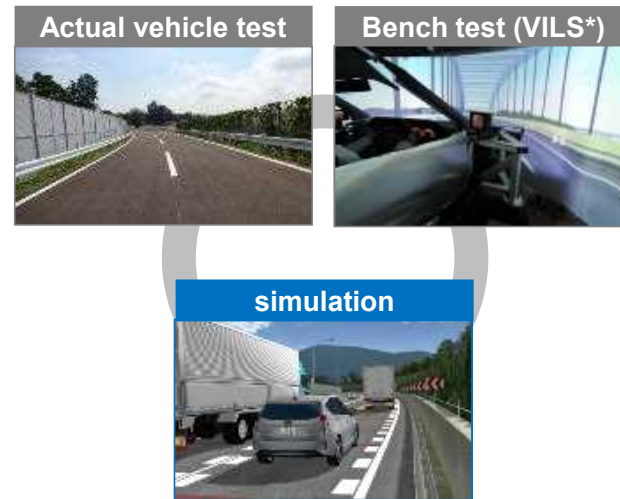
Evaluation conditions

- Generating evaluation conditions by combining various conditions



Safety evaluation test

- Test management combining various experimental methods



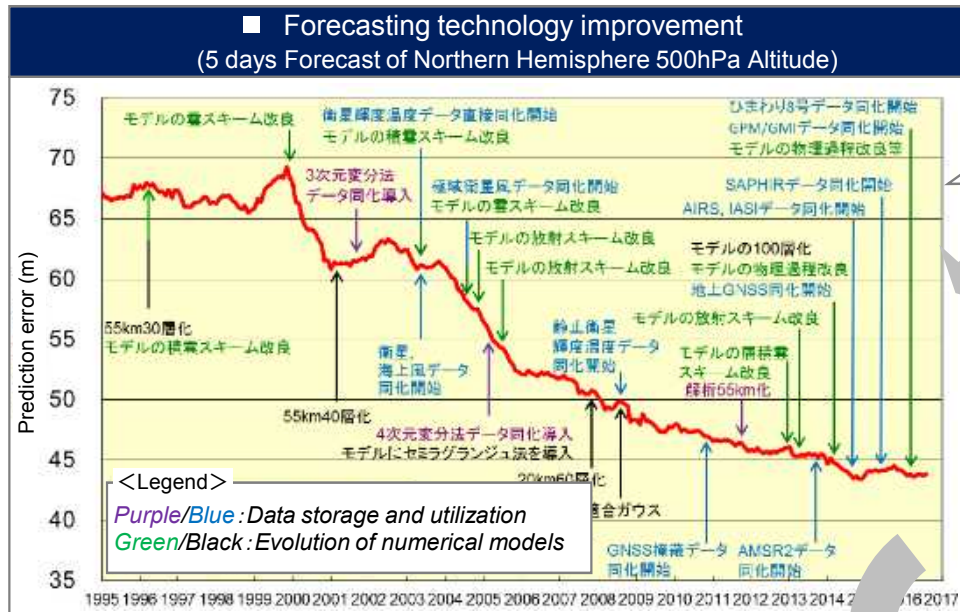
KSF is a substitute for simulation testing



Expansion of test scenario availability & Test results consistency are required for methodology standardization

Referring Weather forecast, simulation based physics forecasting, Forecasting technology and computing performance improvements are mandatory required

History of weather forecasts



The prediction method is two-factor
 ■ **Data accumulation and utilization**
 ■ **Physical models**
 improved by about 30% in 25 years

■ Computing performance has increased 70 billion times in about 50 years

Computing performance improvement

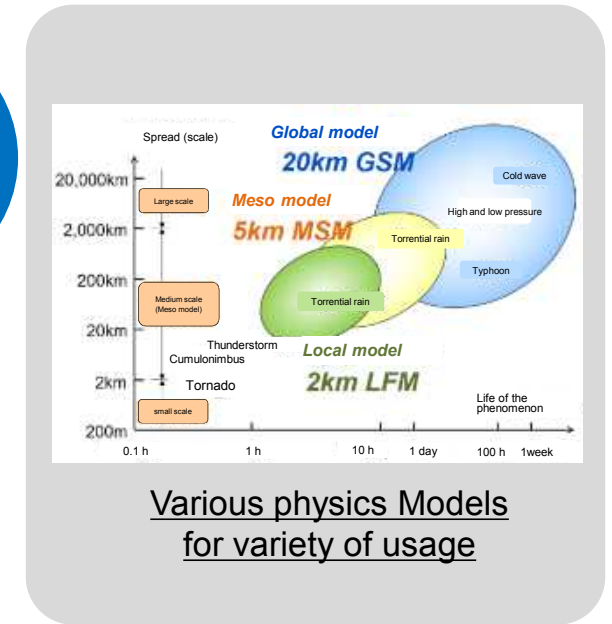
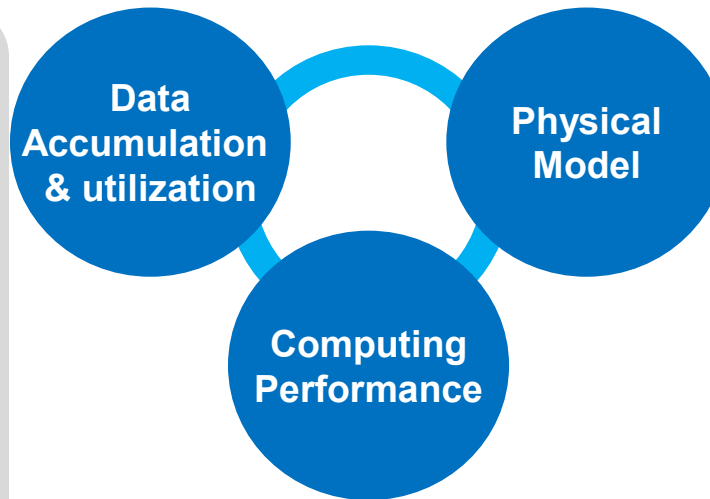
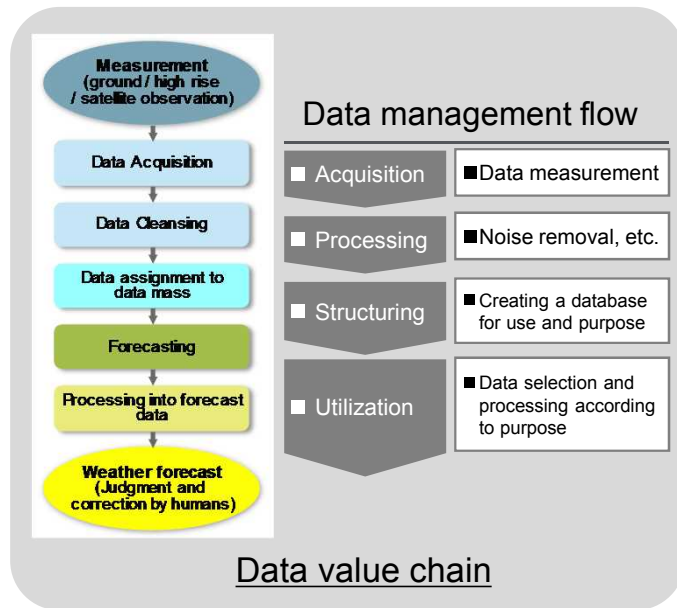
| | 1959 | 2015 | Evolution over time |
|---------------------------------|---------------------------|--------------|---------------------|
| ■ Main memory capacity | 36KB | 108TB | 3 billion times |
| ■ Maximum computing performance | 12Kflops | 847Tflops | 70 billion times |
| ■ Model | Northern hemisphere model | Global model | |
| ■ Horizontal resolution | 381km | 20km | About 20 times |
| ■ Number of vertical layers | 1 layer | 100 layers | 100 times |
| ■ Forecast frequency | 1/day | 4/day | |

Trinitarian approach with “Data accumulation“, “Physical modeling“ and “Computing performance“ improvement has to be managed as long term based

【Reference】

Weather forecast has been enhanced over the long term through a Trinitarian approach

Trinitarian approach

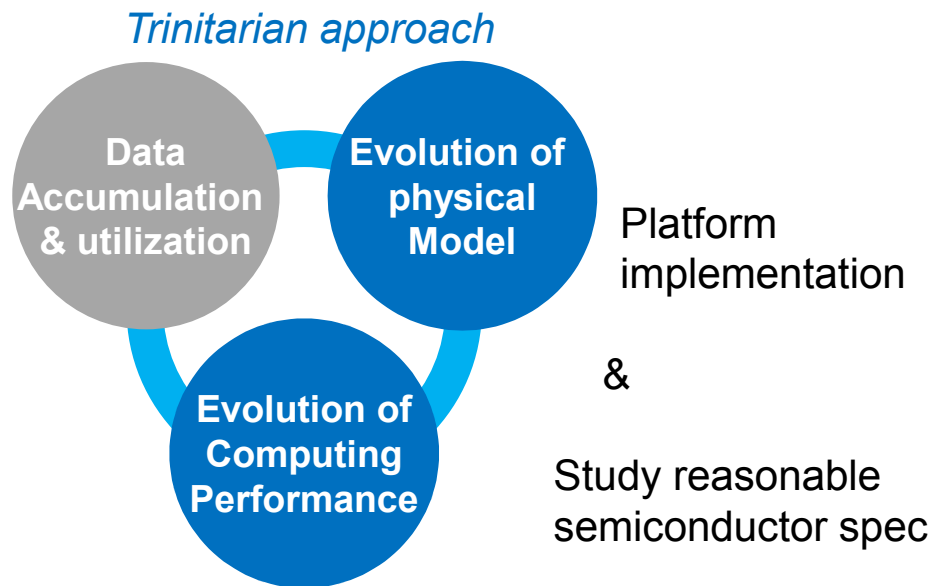


DIVP™ scope covers “Physical Model” & “Computing Performance” in Trinitarian approach

DIVP™ scope & Objectives



DIVP™ scope



DIVP™ Objectives

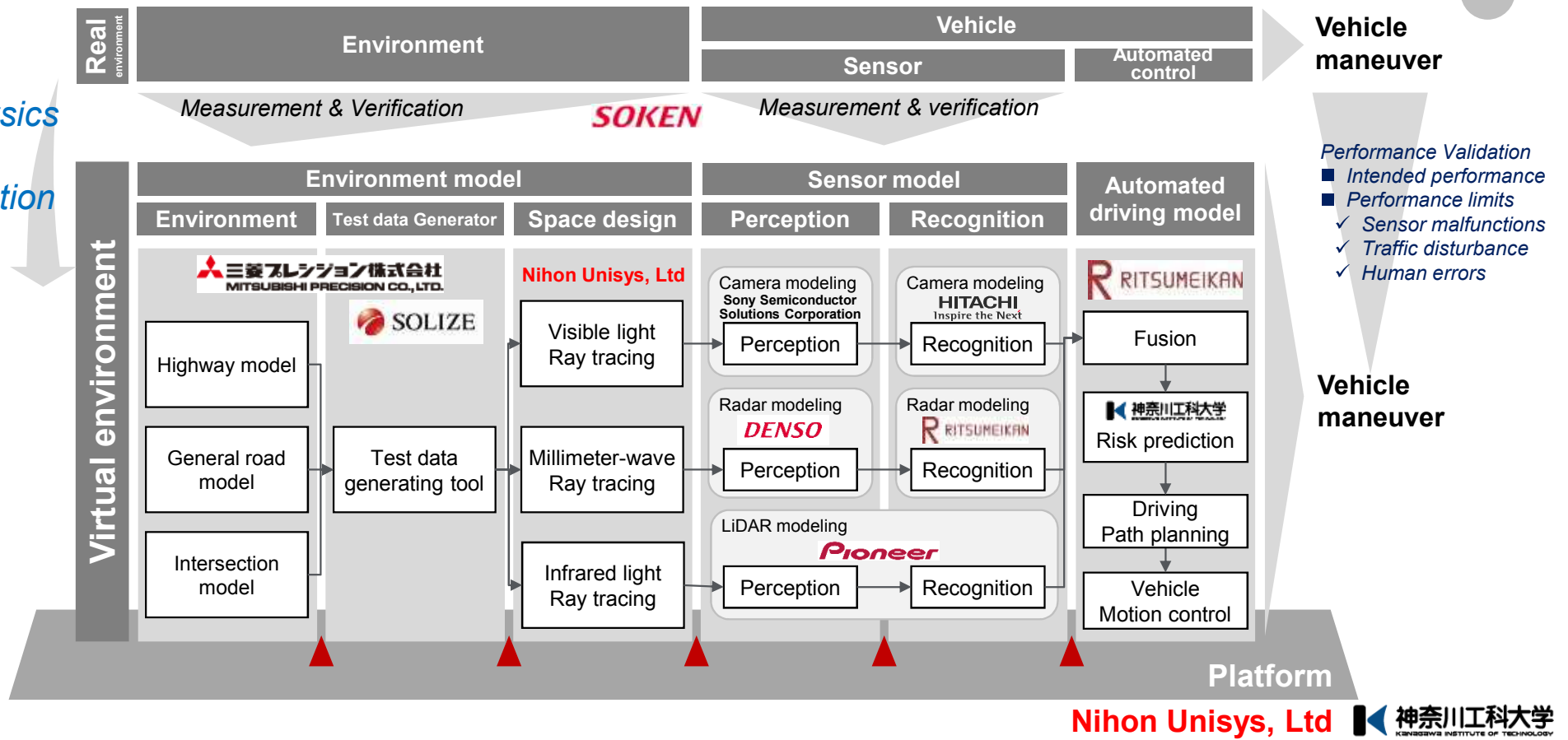
- *Open Standard Interface*
- *Reference platform with reasonable verification level*
- *E & S pair model based approach (E : Environmental model, S : Sensor model)*

With project outcome DIVP™ is to Improve Simulation based AD Safety validation for Consumer acceptable Safety assurance

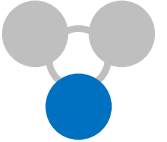
Designed research theme, Duplicate from Real to Virtual, and Verification of correlation level by 10-exparts as DIVP™ Consortium

DIVP™ project design

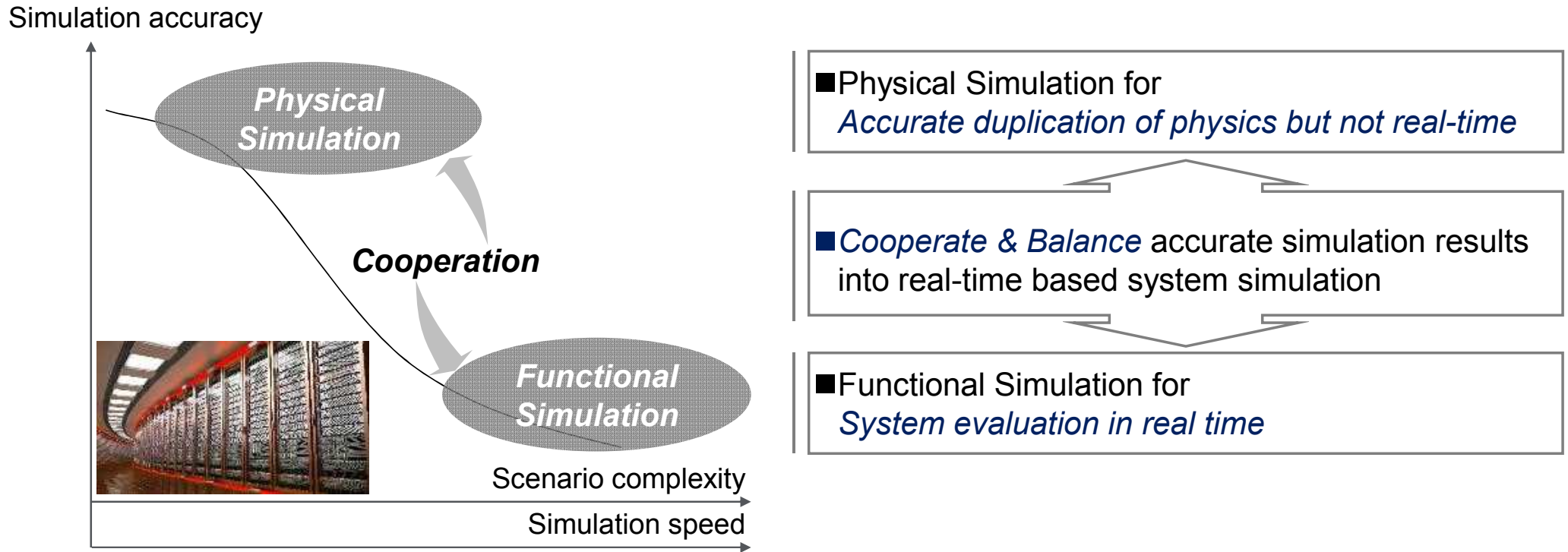
Real Physics based Virtualization



Study Physical & Functional Simulation platform, and cooperate those for multiple user needs in various Industry player



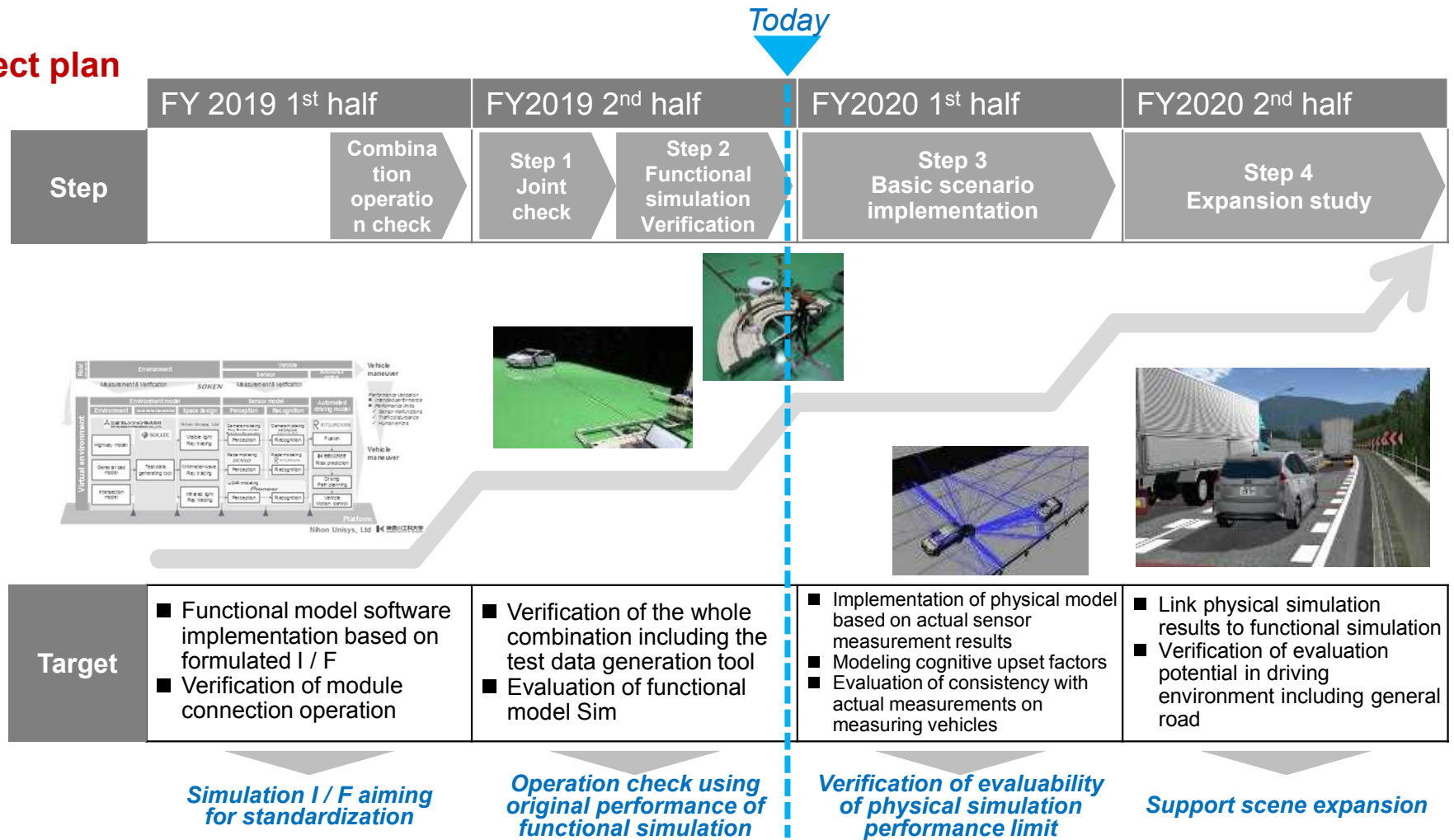
DIVP™ focusing simulation structure



Leading global collaboration in AD safety verification using simulation

Through the step by step approach, develop Functional & Physical simulation and study for further opportunity

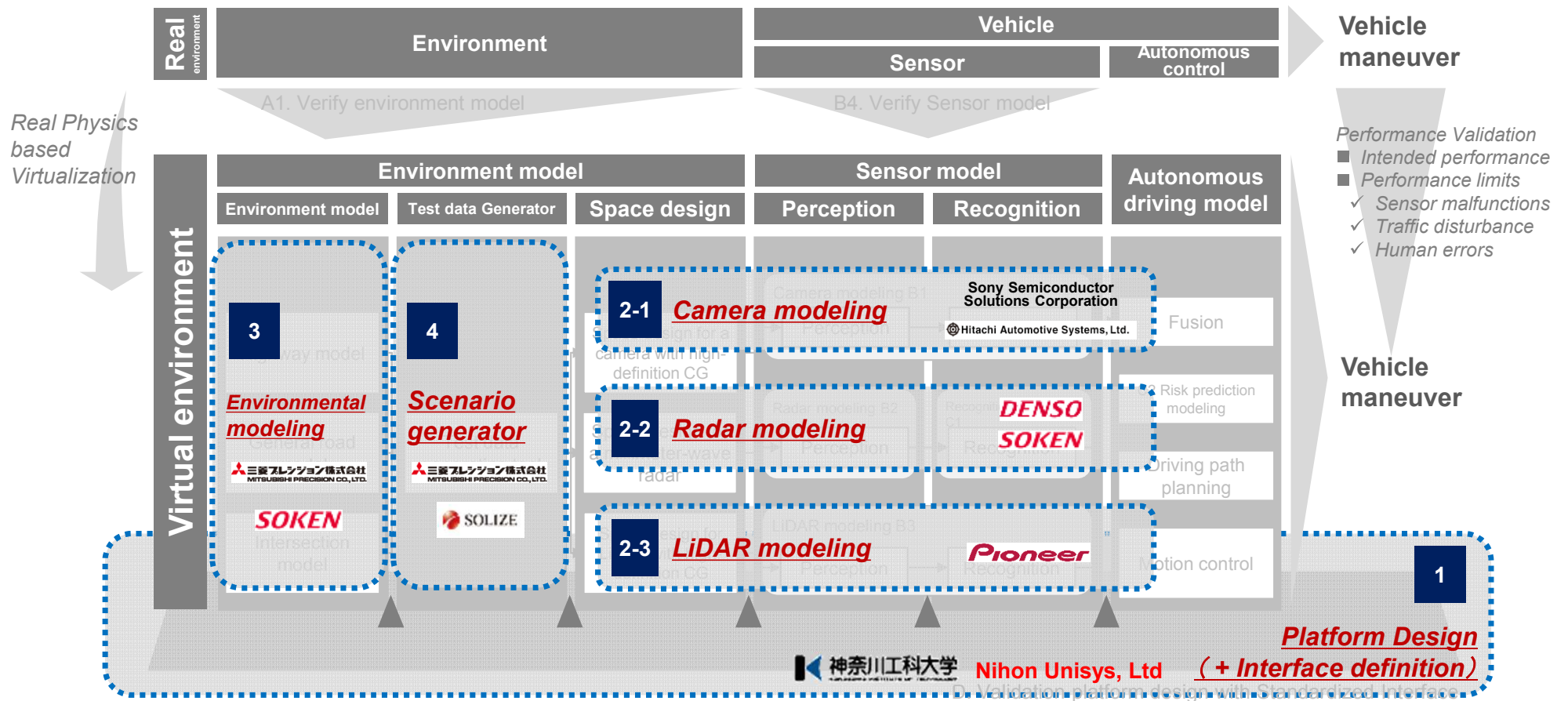
Project plan



FY 2019 outcome

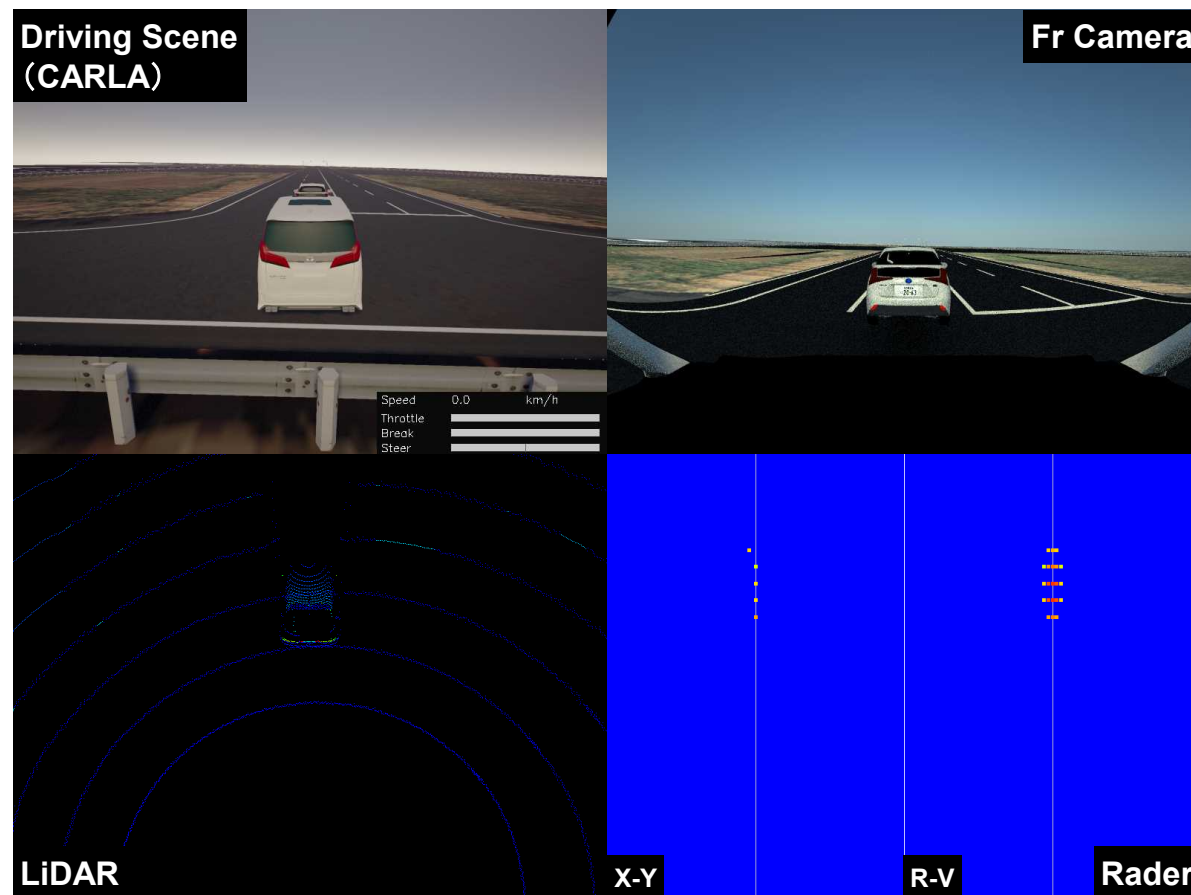
In FY2019, 4-major research have been progressed, Platform design, Sensor modeling, Environmental modeling and Scenario generator

Outcome overview



Launched DIVP™ simulator with jointing Environmental, Space design & sensor modeling for Camera, Radar & LiDAR sensors for consistency verification

DIVP™ perception output Sample

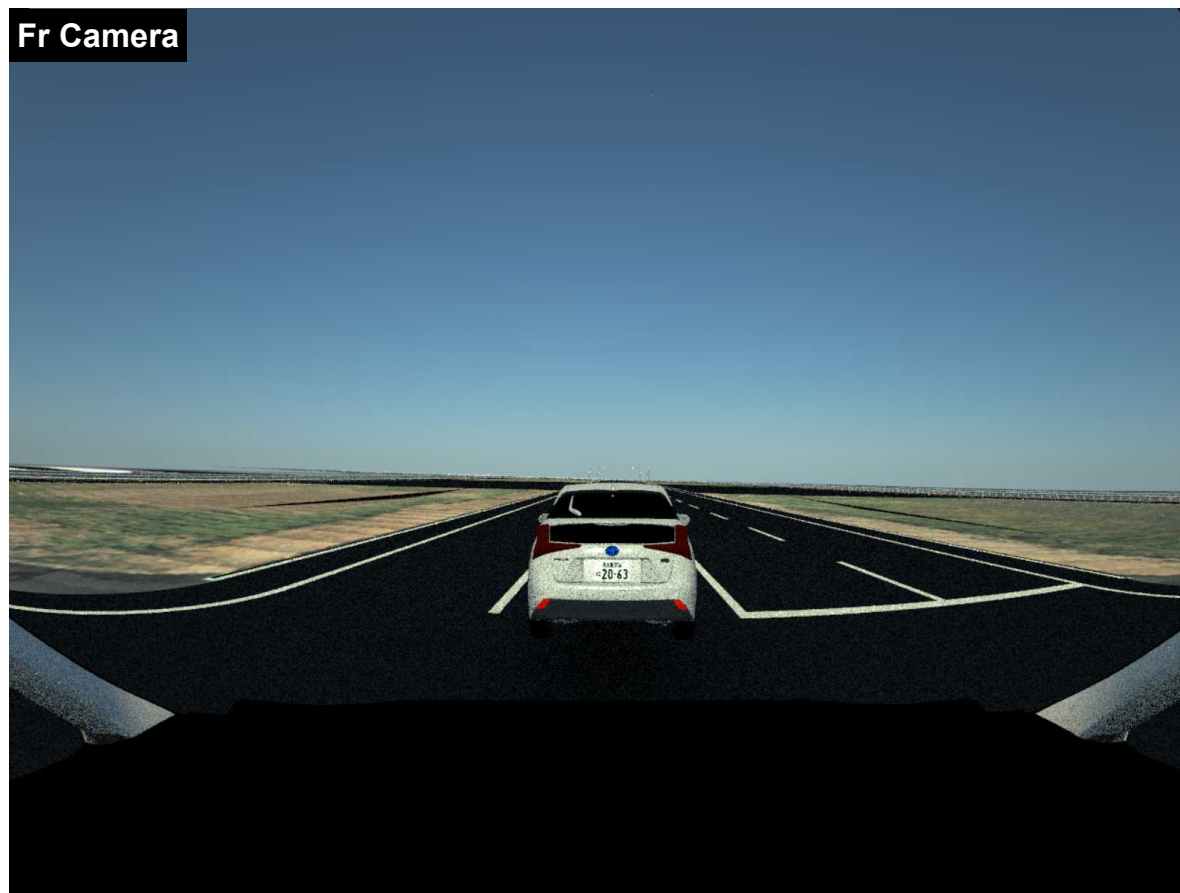


Launched DIVP™ simulator with jointing Environmental, Space design & sensor modeling for Camera, Radar & LiDAR sensors for consistency verification

DIVP™ Camera model output Sample

Hitachi Automotive Systems, Ltd. **DENSO** **Pioneer**

神奈川工科大学 **Nihon Unisys, Ltd**

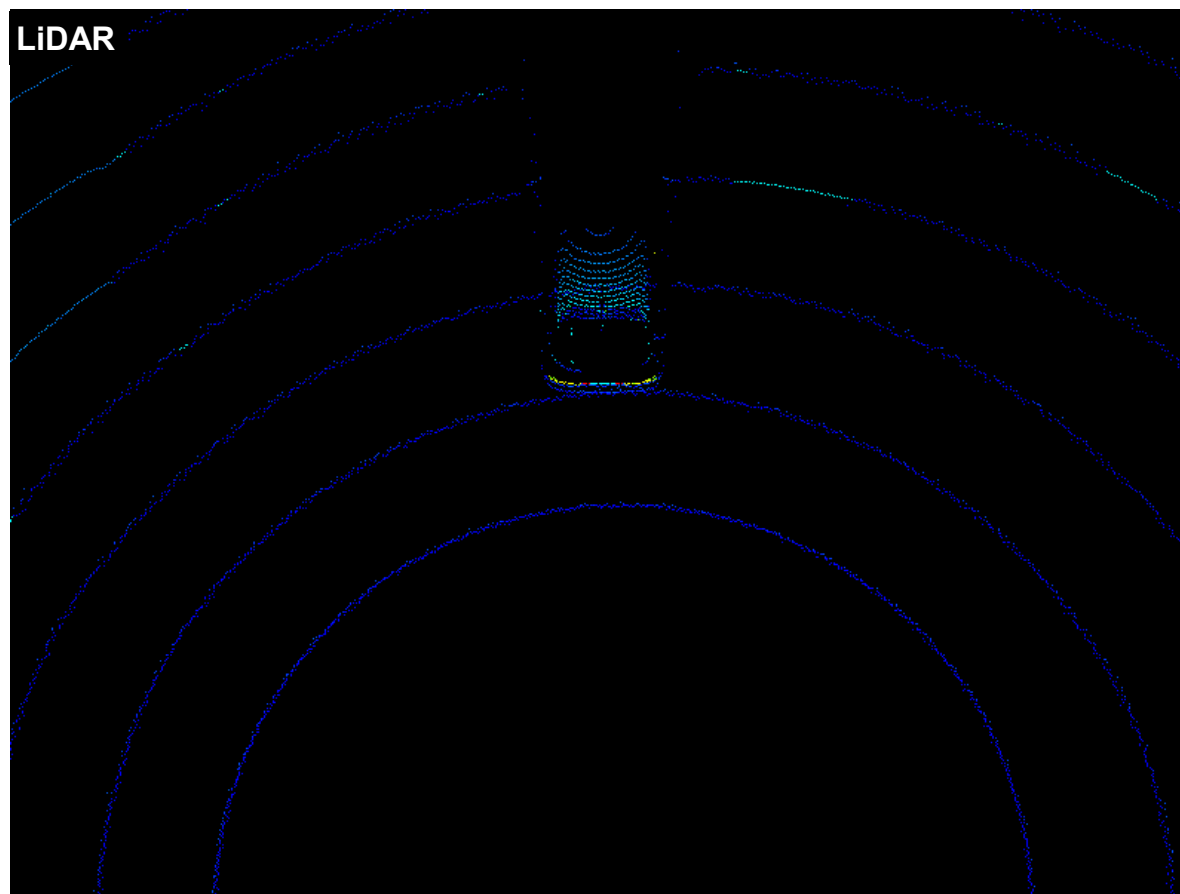


Launched DIVP™ simulator with jointing Environmental, Space design & sensor modeling for Camera, Radar & LiDAR sensors for consistency verification

DIVP™ LiDAR model output Sample

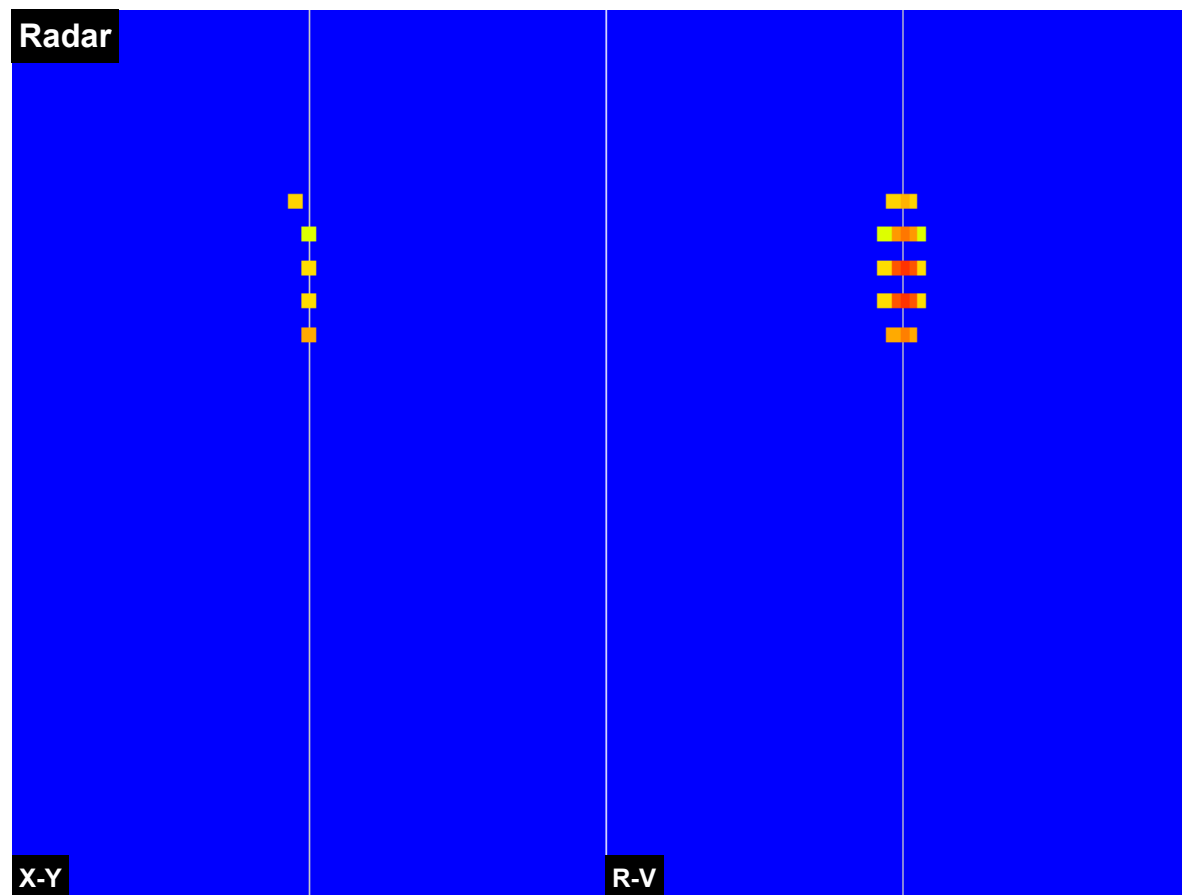
Hitachi Automotive Systems, Ltd. **DENSO** **Pioneer**

神奈川工科大学 **Nihon Unisys, Ltd**



Launched DIVP™ simulator with jointing Environmental, Space design & sensor modeling for Camera, Radar & LiDAR sensors for consistency verification

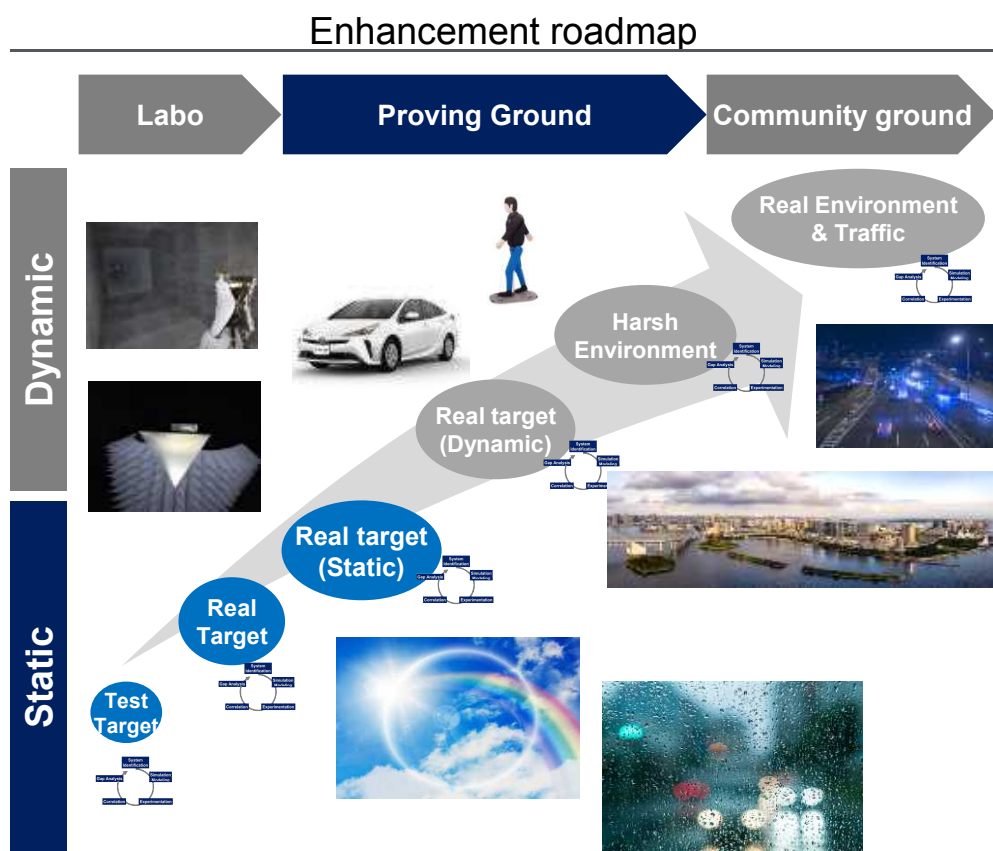
DIVP™ Radar model output Sample



Conducted Static Data measurement in Real-PG for Sensor consistency verification

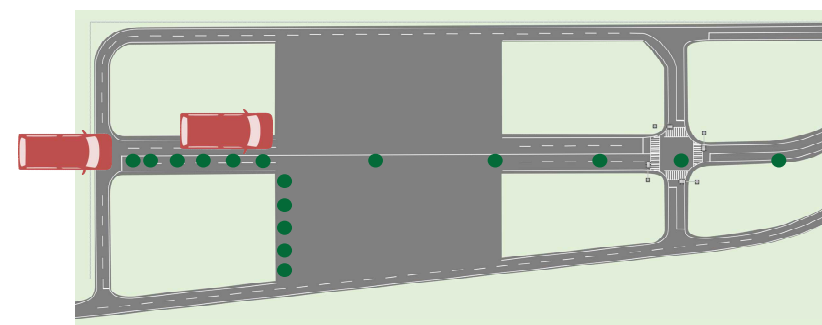
Verification framework

SOKEN



Static test

Conduct measurement using some Targets statistically



Legend Test car : Alphard Target : Prius NCAP Dummy human / bicycle

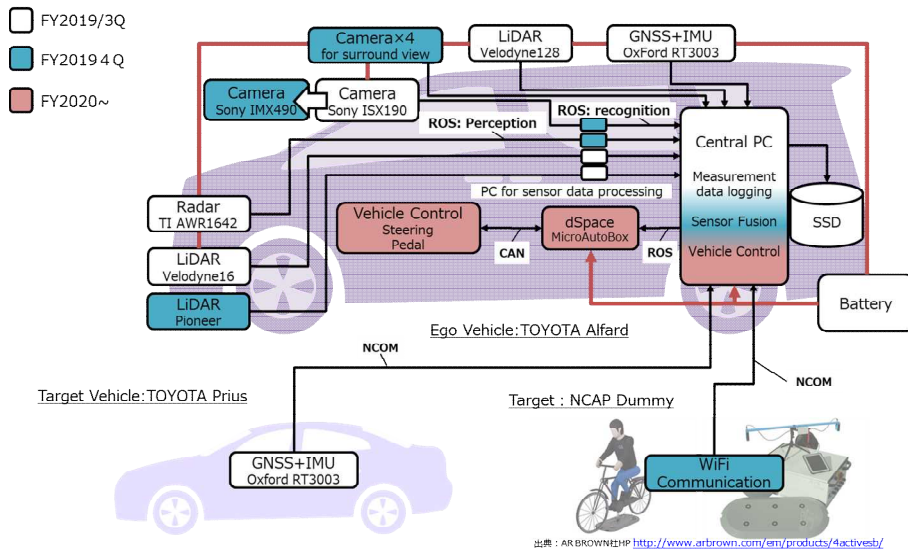


Constructed Data measurement vehicle, has accurate GNSS/IMU & WiFi system for accurate location management

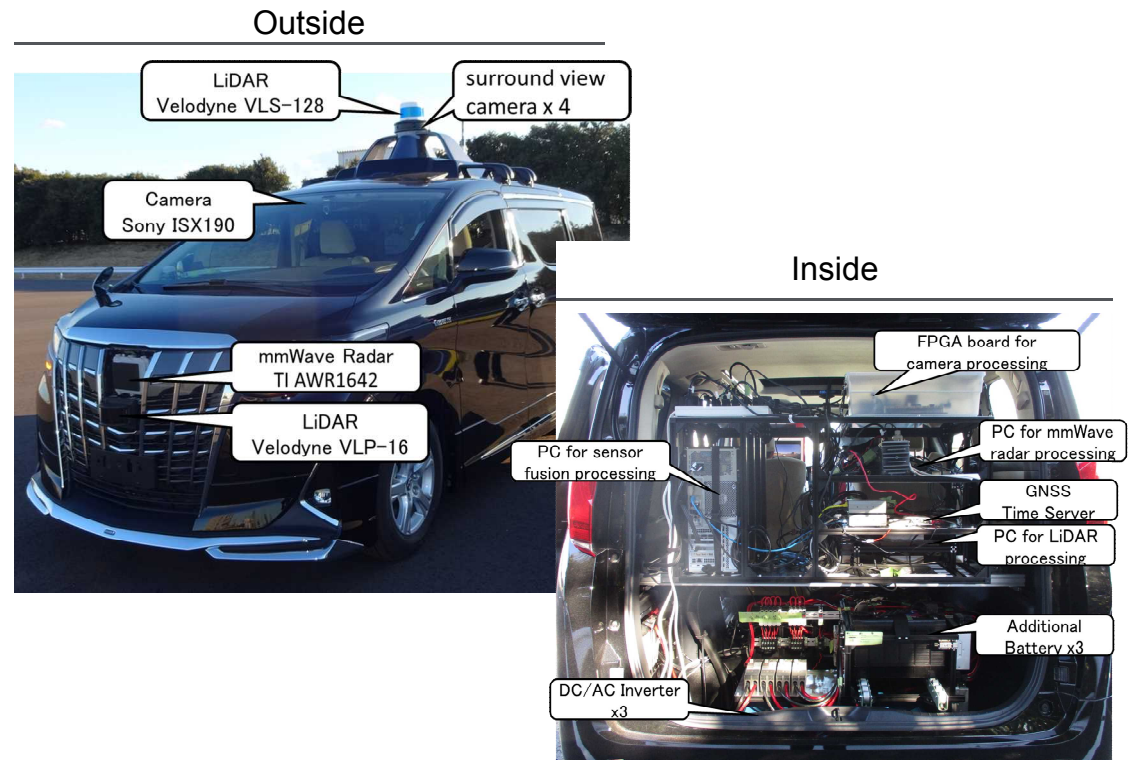
Test Vehicle

SOKEN

Test vehicle configuration and construction plan



Test Vehicle



**Performs sensor data measurement in static test and driving test,
and provided measurement data for verification with simulation results.**

Sensor data measurement

SOKEN

Scene of sensor data measurement (Static test)

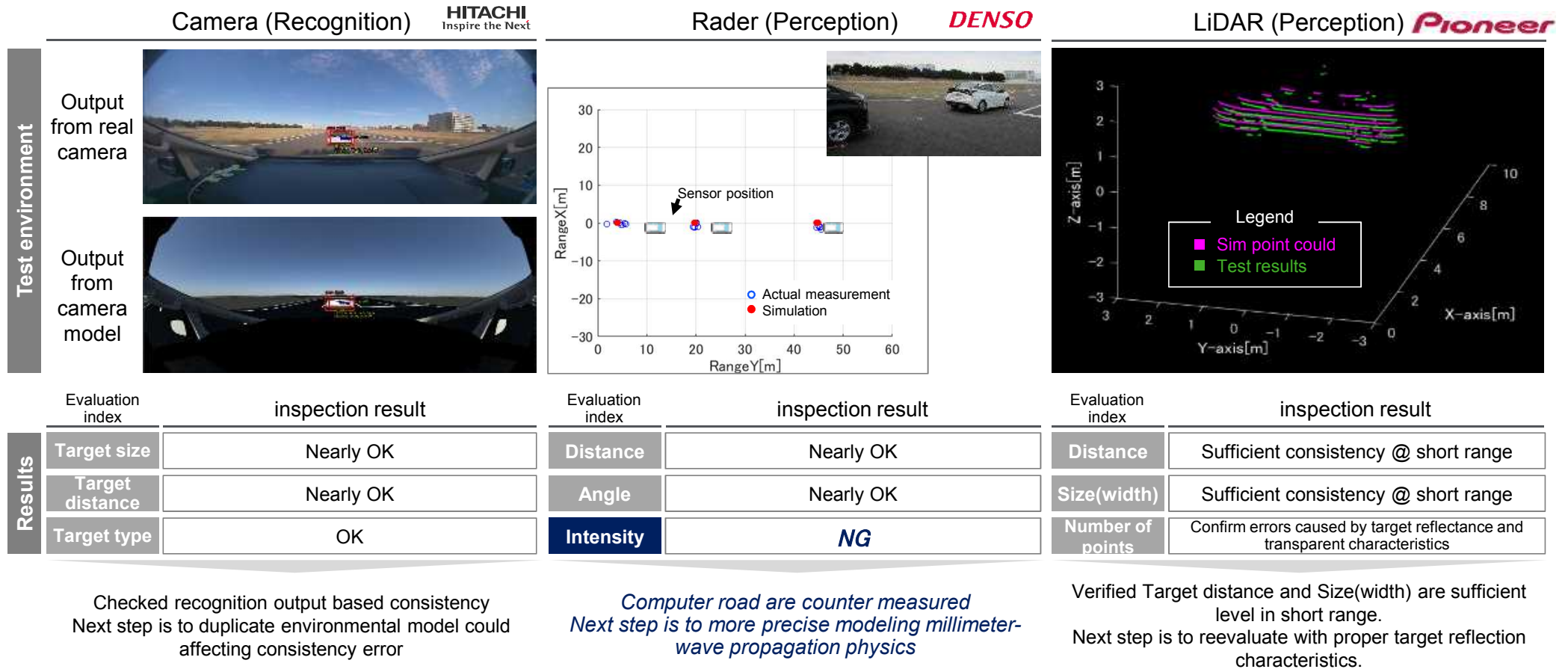


Scene of sensor data measurement (Driving test)



Verified sensor output based consistency in Real/Virtual-PG, results each Sensor topics, Environmental modeling & Verification procedure for next step

Static test results



From existing simulation benchmarks, competitiveness is based on the possibility of precise sensor simulation based on verification by actual measurement.

Benchmark result of Camera

| Classification | Phenomena | DIVP™ | CarMaker 8.1.0 | PreScan 2019.3 | VIRES VTD 2.2.0 |
|--------------------|--|-----------------|----------------|----------------|-----------------|
| Source | General light source (vehicle lamp, etc.) | ⊙ | ○ | ○ | ○ |
| Source | Radiance of solar | ⊙ | ○ | ○ | ○ |
| Source | Radiance of sky | ⊙ | × | △ | ○ |
| Source | Indirect light | ⊙ | ○ | × | × |
| Optics | <i>Reflection, diffusion, transmission on the object surface</i> | ⊙ | △ | △ | △ |
| Optics | Aging of the object surface | ⊙(asphalt) | × | ○ | △ |
| Optics | Fouling | × | × | △ | × |
| Propagation | <i>Scattering (Participating medium)</i> | ○(fog) | × | × | × |
| Sensor | <i>Effect of vehicle dynamics</i> | ⊙ | △ | △ | △ |
| Sensor | Effect of temperature characteristic | × | × | × | × |
| Sensor | Aging of the sensor | × | × | × | × |
| Sensor | Lens distortion | ○ | ○ | ○ | ○ |
| Sensor | Lens flare | × | × | × | × |
| Sensor | Ghost | × | × | × | × |
| Sensor | Fouling (windshield) | ○ (raindrop) | △ | × | × |

⊙: supported (with actual verification)
 ○: supported (with no verification)
 △: partially supported
 ×: unsupported

①
②
③

Items that shows the superiority of DIVP™

- ① Only DIVP™ is to verify the actual machine.
- ② CarMaker only supports reflection and transmission, Prescan only supports reflection, VTD unsupports a moving objects.
- ③ Only DIVP™ fully supports vehicle behavior.

※ Limit the range that can be completed within 2020 by prioritizing DIVP™ functions based on frequency and criticality

From existing simulation benchmarks, competitiveness is based on the possibility of precise sensor simulation based on verification by actual measurement.

Benchmark result of Radar

| Classification | Phenomena | DIVP™ | CarMaker 8.1.0 | PreScan 2019.3 | VIRES VTD 2.2.0 |
|----------------|---|-------------|----------------|----------------|-----------------|
| Source | Other vehicle light source (interference) | ⊙ | × | × | × |
| Optics | Reflection, diffusion, transmission on the object surface | ⊙ | △ | △ | △ |
| Optics | Aging of the object surface | ○(asphalt) | × | × | × |
| Optics | Fouling | ⊙(raindrop) | × | × | × |
| Optics | Phase / polarization change during reflection | ⊙ | × | × | × |
| Optics | Diffraction | × | × | × | × |
| Propagation | Multi reflection / transmission | ⊙ | △ | △ | × |
| Propagation | Scattering (attenuation), interference in space | ⊙ | ○ | ○ | × |
| Propagation | Doppler | ⊙ | ○ | ○ | × |
| Propagation | Micro-Doppler | ⊙ | × | ○ | × |
| Sensor | Own light source (reproduction of modulation method) | ⊙ | ○ | ○ | × |
| Sensor | Effect of vehicle dynamics | ⊙ | △ | △ | △ |
| Sensor | Effect of temperature characteristic | × | × | × | × |
| Sensor | Aging of the sensor | × | × | × | × |
| Sensor | Fouling | × | × | × | × |
| Sensor | Internal reflection | × | × | × | × |

⊙: supported (with actual verification)
 ○: supported (with no verification)
 △: partially supported
 ×: unsupported

Items that shows the superiority of DIVP™

- ① Only DIVP™ is to verify the actual machine.
- ② Only DIVP™ is to support interference.
- ③ Only DIVP™ supports reflection, scattering and transmission
- ④ Only DIVP™ responds to the effects of extraneous matter and phase / polarization changes during reflection
- ⑤ Only DIVP™ supports multiple reflection / transmission

※ Limit the range that can be completed within 2020 by prioritizing DIVP™ functions based on frequency and criticality

From existing simulation benchmarks, competitiveness is based on the possibility of precise sensor simulation based on verification by actual measurement.

Benchmark result of LiDAR

| Classification | Phenomena | DIVP™ | CarMaker 8.1.0 | PreScan 2019.3 | VIRES VTD 2.2.0 |
|----------------|---|-------------|----------------|----------------|-----------------|
| Source | Other vehicle light source (interference) | × | × | × | × |
| Source | Other source (halogen lamp) | × | × | × | × |
| Source | Radiance of solar | ◎ | × | × | × |
| Source | Radiance of sky | ◎ | × | × | × |
| Optics | Reflection, diffusion, transmission on the object surface | ◎ | △ | △ | △ |
| Optics | Aging of the object surface | ◎(asphalt) | × | × | × |
| Optics | Fouling | ◎(raindrop) | × | × | × |
| Propagation | Multi reflection/transmission | ◎ | △ | × | △ |
| Propagation | Scattering in space (attenuation) | ◎ | × | ○ | × |
| Sensor | Own light source | ◎ | × | × | × |
| Sensor | scanning | ◎ | × | × | × |
| Sensor | Effect of vehicle dynamics | ◎ | △ | △ | △ |
| Sensor | Effect of temperature characteristic | × | × | × | × |
| Sensor | Aging of the sensor | × | × | × | × |
| Sensor | Fouling | ◎(raindrop) | × | × | × |

◎: supported (with actual verification)
 ○: supported (with no verification)
 △: partially supported
 ×: unsupported

Items that shows the superiority of DIVP™

- ① Only DIVP™ is to verify the actual machine.
- ② Only DIVP™ supports the radiance of sunlight, radiance of sky light, reflection / scattering / transmission on the object surface, influence of deterioration, attached matter, multiple reflection / transmission
- ③ Only DIVP™ responds to the effects of its own light source, scanning and vehicle behavior
- ④ Only DIVP™ responds to the effects of sensor deposits

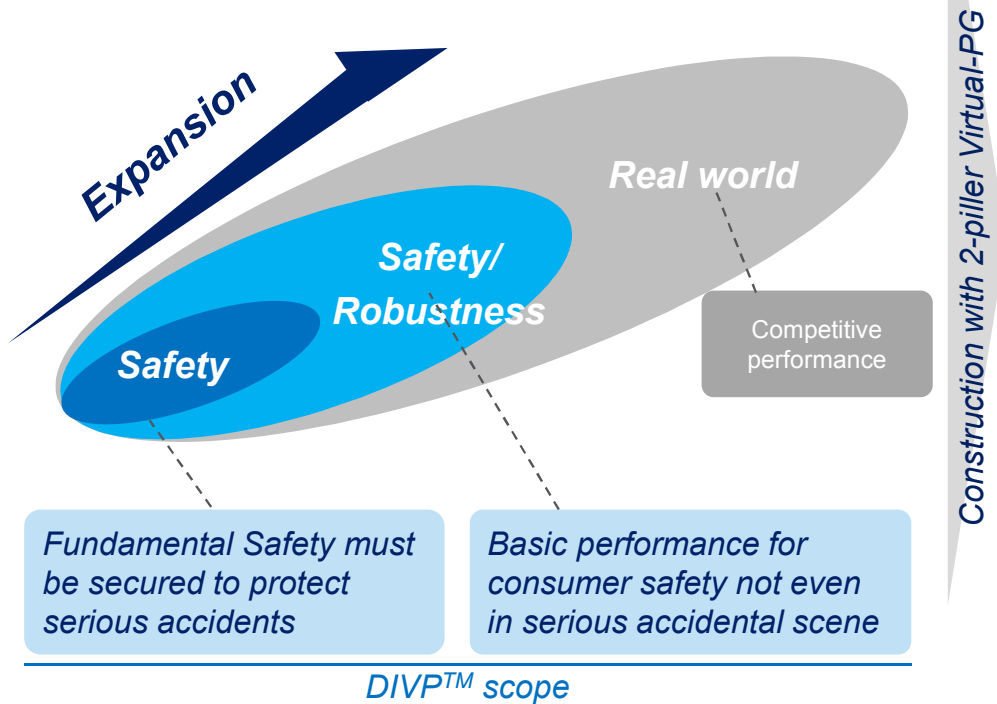
※ Limit the range that can be completed within 2020 by prioritizing DIVP™ functions based on frequency and criticality

In FY2020 besides sensor simulation accuracy improvement, proceed Virtual-PG(Proving ground) construction and realize part of NCAP protocol in Simulation

Virtual-PG expansion strategy

Expansion roadmap

- Simulation based Safety validation as industrial cooperation area could aware DIVP™ performance



1

Safety validation for serious accident reduction

- Define test protocol based on accident data base, and realize Safety validation in simulation
 - Actual Accident data driven (Fatal, public road)
 - Highway(AD) driving data driven

Prioritize asset construction with Referring Eur-NCAP

2

Safety / Robustness validation

- Define Sensor sensing cons based environmental input for real world robustness validation in simulation
 - Sensor sensing physics & propagation characteristics driven

Prioritize asset construction with communion with OEM/Sensor suppliers

【 1 Safety validation for serious accident reduction】

Structured assets based on Eur-NCAP, current & NCAP2025 for Virtual-PG construction

Required Assets for Eur-NCAP protocol

AEB*1

LSS*3

| |
|-------------------|
| Current plan |
| NCAP2025 forecast |
| Out of scope |

| | Pedestrian | Cyclist | PTW | Car | White Lane | Car/PTW |
|-------------------|--|---|--|---|--|---|
| Objective | Emergency braking with forward Pedestrian detection (with Night condition) | Emergency braking with forward Crossing bike | Emergency braking with forward PTW | Emergency braking with forward & crossing Car detection | Lane keeping control with warning alert | Driving assist with lane merging |
| NCAP2025 forecast | <ul style="list-style-type: none"> ■ Crossing Pedestrian ■ Backward Pedestrian in reverse ■ AEB/AES*2 cooperative control | <ul style="list-style-type: none"> ■ AEB/AES*2 cooperative control | <ul style="list-style-type: none"> ■ PTW in cornering ■ Jumping out stuff in insufficient visibility | <ul style="list-style-type: none"> ■ Head on collision ■ Jumping out stuff in insufficient visibility | - | <ul style="list-style-type: none"> ■ Oncoming PTW ■ Passing PTW |
| Overview | | | | | | |
| Required assets | 5 Environmental conditions | Day Night | Day Night | Day Night | Day Night | Day Night |
| | 4 Moving object | Adult Child Bike Car Mot-cycle Mopet | Adult Child Bike Car Mot-cycle Mopet | Adult Child Bike Car Mot-cycle Mopet | Adult Child Bike Car Mot-cycle Mopet | Adult Child Bike Car Mot-cycle Mopet |
| | 3 Temporal modifications | Stopped vehicle | Stopped vehicle | Stopped vehicle | Stopped vehicle | Stopped vehicle |
| | 2 Road furniture and rules | Dividing lane Crosswalk Signal Side wall | Dividing lane Crosswalk Signal Side wall | Dividing lane Crosswalk Signal Side wall | Dividing lane Crosswalk Signal Side wall | Dividing lane Crosswalk Signal Side wall |
| | 1 Road shape | straight Crossroad T-junctin | straight Crossroad T-junctin | straight Crossroad T-junctin | straight Crossroad T-junctin | straight Crossroad T-junctin |

*1 AEB : Automatic Emergency Braking, *2 AES : Automatic Emergency Steering, *3 LSS : Lane Support System / PTW : Powered Two Wheeler

【2 Safety / Robustness validation】

Sensor sensing mechanism & Light / Millimeter wave propagation modeling in Virtual-PG

Example for Sensor sensing weakness

Difficult for Sensor detection

Black jacket



Group moving objects



Card board



Wet surface



Affects for light / millimeter wave propagation

Night



Millimeter wave Multi-path



Rain



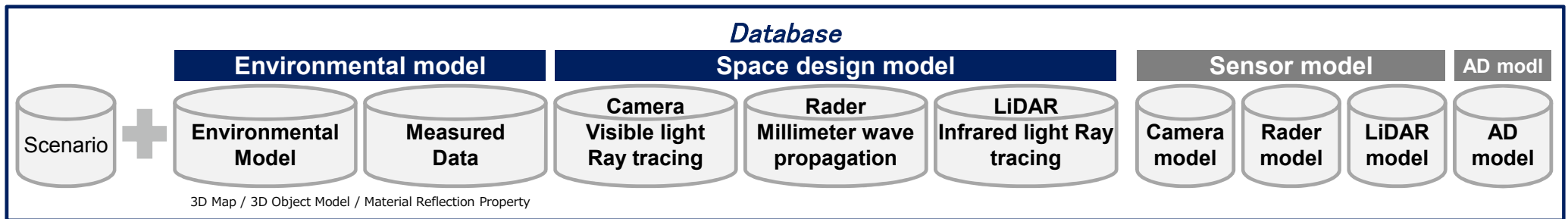
Sun light, Backlit



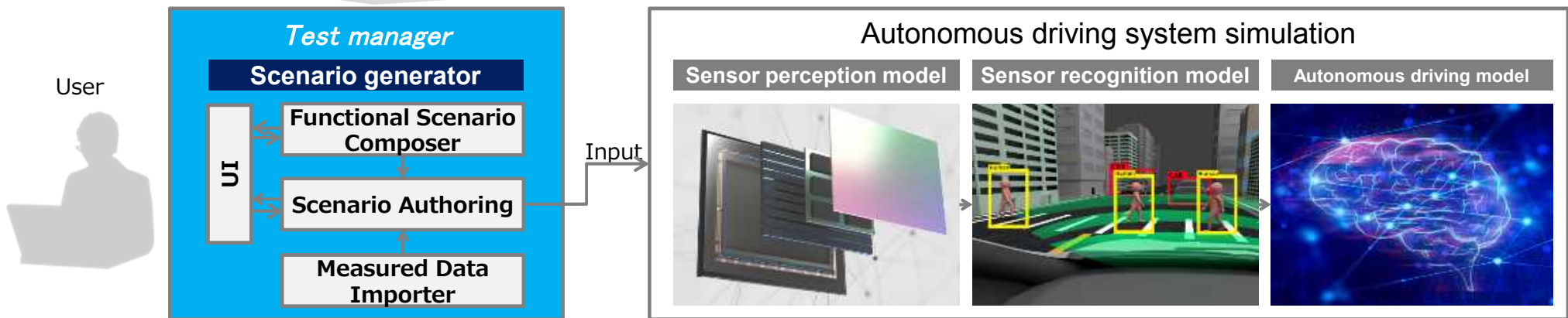
Database Accumulates and Utilizes “Environmental & Space design models” and Test manager for Simulator usability are the Key for DIVP™ successful implementation

DIVP™ Ecosystem

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Generate input conditions based on evaluation scenarios



Accelerate Data base structuring & Scenario generator design toward DIVP™ ECO-system

Industrial needs verification thru Workshop with 5-major domestic OEMs on January 23rd /24th

Work shop with OEMs

| Agenda | Participating companies | Opinions received |
|---|---|---|
| <ul style="list-style-type: none"> ■ Introduction & DEMO ■ Modeling strategy (Environment, Space, Camera, Rader, LiDAR) ■ Interface ■ Environmental assets & Scenario ■ Industrial use-case for DIVP™ implementation ■ HILS effectiveness | <p>2 ~ 6 persons from 5 OEMs</p> <p>Toyota Motor Corporation Honda R&D Co., Ltd Nissan Motor Co., Ltd. Mazda Motor Corporation Isuzu Motors Limited</p> | <ul style="list-style-type: none"> ■ Exchange the DIVP™ status and could received fare opinions from attendance <div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <p>■ <u>No verified simulator</u>, although various simulations in the world</p> <p>- Domestic OEM Work Shop participants</p> </div> <div style="width: 45%;"> <p>■ <u>The Problem most OEM has is The sensor validation not available in simulation</u> thru development phase</p> <p>- Domestic OEM Work Shop participants</p> </div> </div> <div style="display: flex; justify-content: space-between; margin-top: 20px;"> <div style="width: 45%;"> <p>■ OEM require <u>the precise duplication with highly consistency physics base</u> rather than Real Time simulator</p> <p>- Domestic OEM Work Shop participants</p> </div> <div style="width: 45%;"> <p>■ I think it is already competitive enough at the current level, so <u>I want to use it ASAP</u></p> <p>- Domestic OEM Work Shop participants</p> </div> </div> |



FY 2019 outcome

1. Interface design

2. Sensor modeling

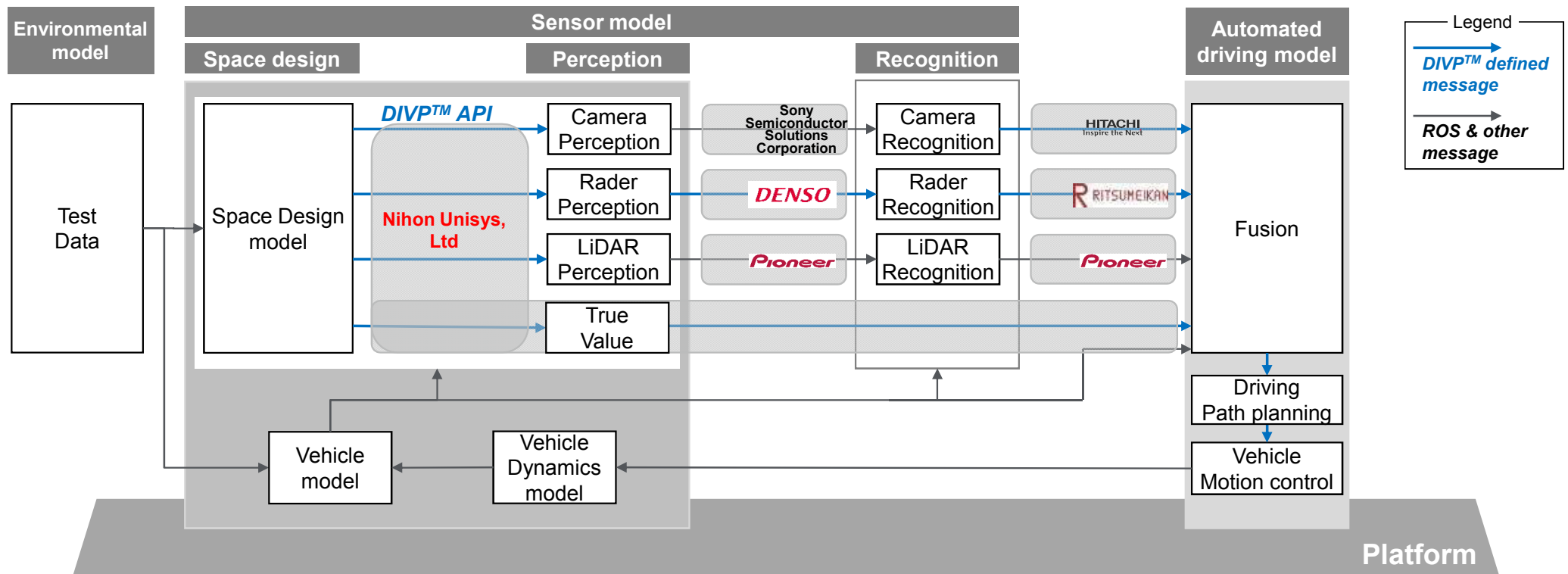
3. Environmental modeling

4. Scenario generator

Released 1st Draft I/F spec, Utilizing the feature of ROS for possibility to easily evaluation of communication specifications between models

DIVP™ Interface design

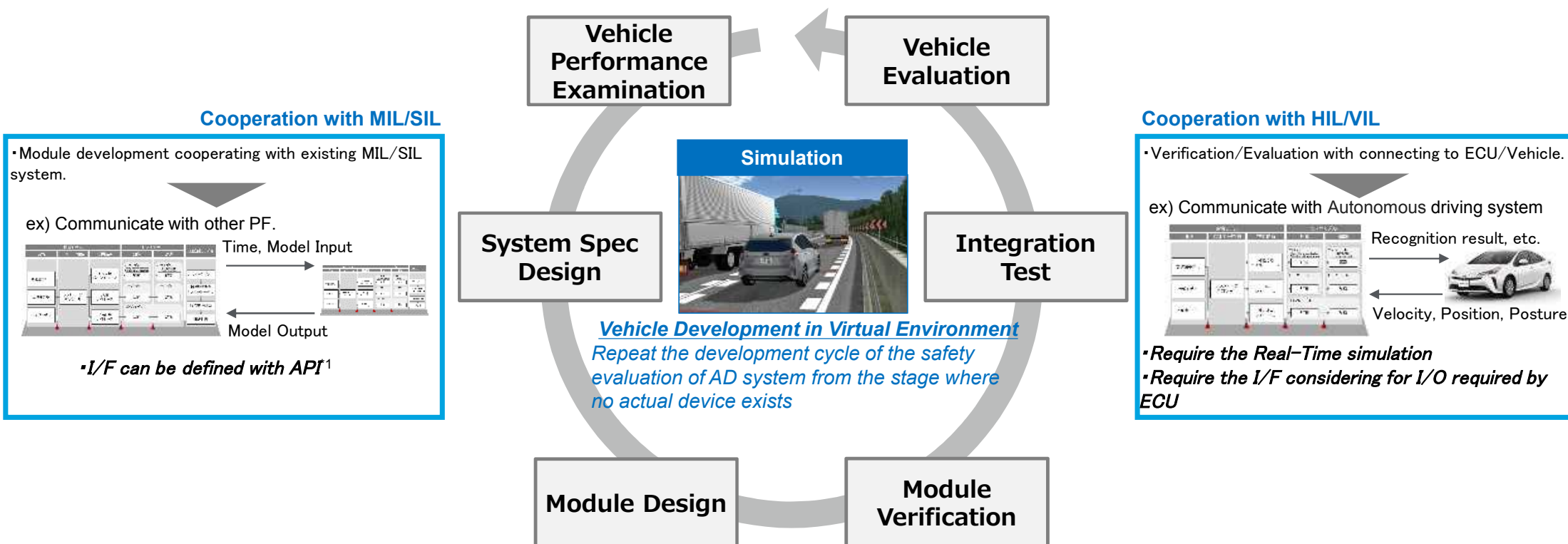
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Assuming practical use, we consider the requirements for simulation platform.

Cooperation with existing simulation system

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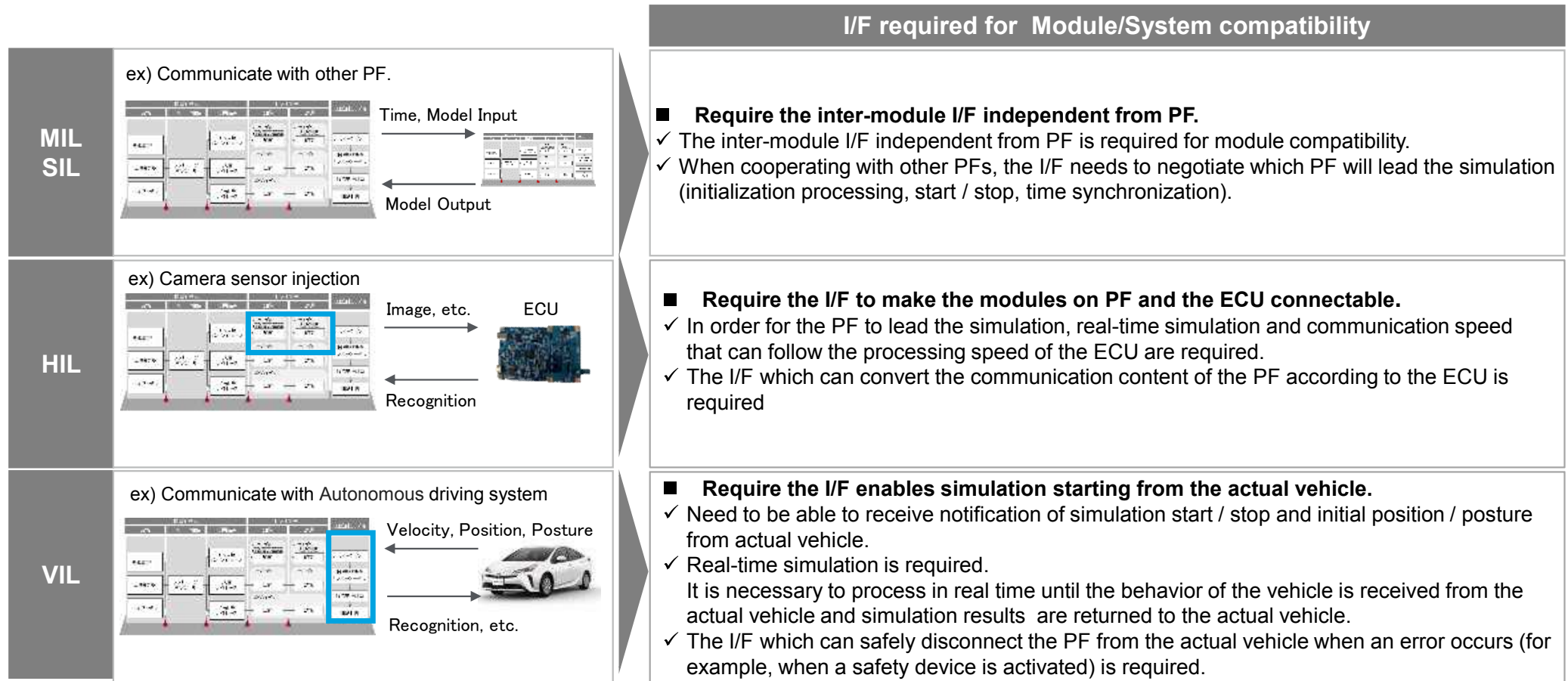


*1:API : Application Programming Interface.
Source : Mitsubishi Precision Company, Limited, SOKEN, INC
DIVP™ Consortium

Assume the system configuration for each simulation system and consider the required I/F, Standardized and PF-independent I/F is required for Module/System compatibility


Simulation System

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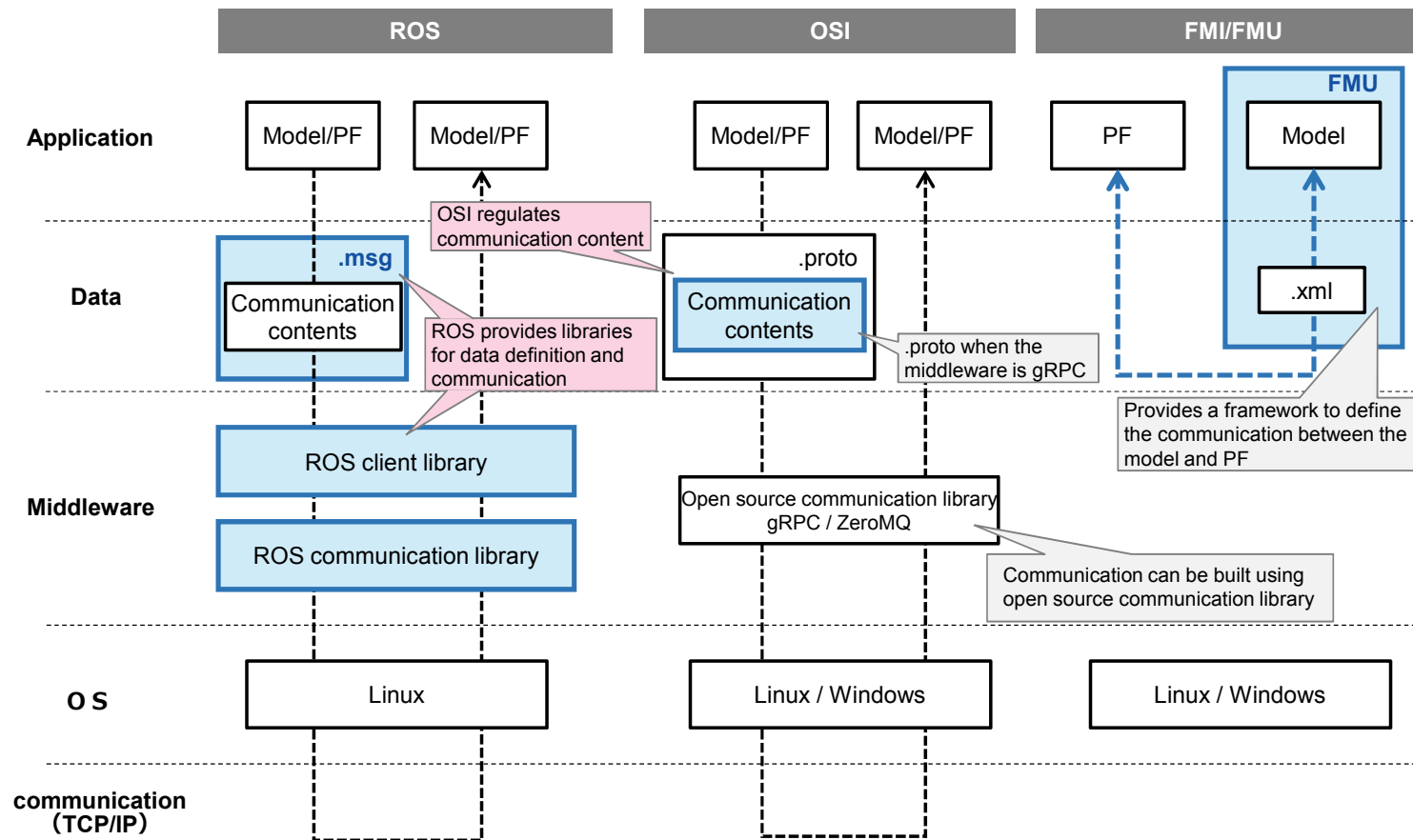


For future international standardization, we select base specifications according to the purpose of DIVP™ from existing standard I/F.

Functions and ranges provided by each standard I/F

 : Each standard provides

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Investigate and compare major simulation I / Fs with a view to future standardization, and select an architecture that will be the axis for studying communication contents and communication methods

Comparison of each standard I / F in sensor model

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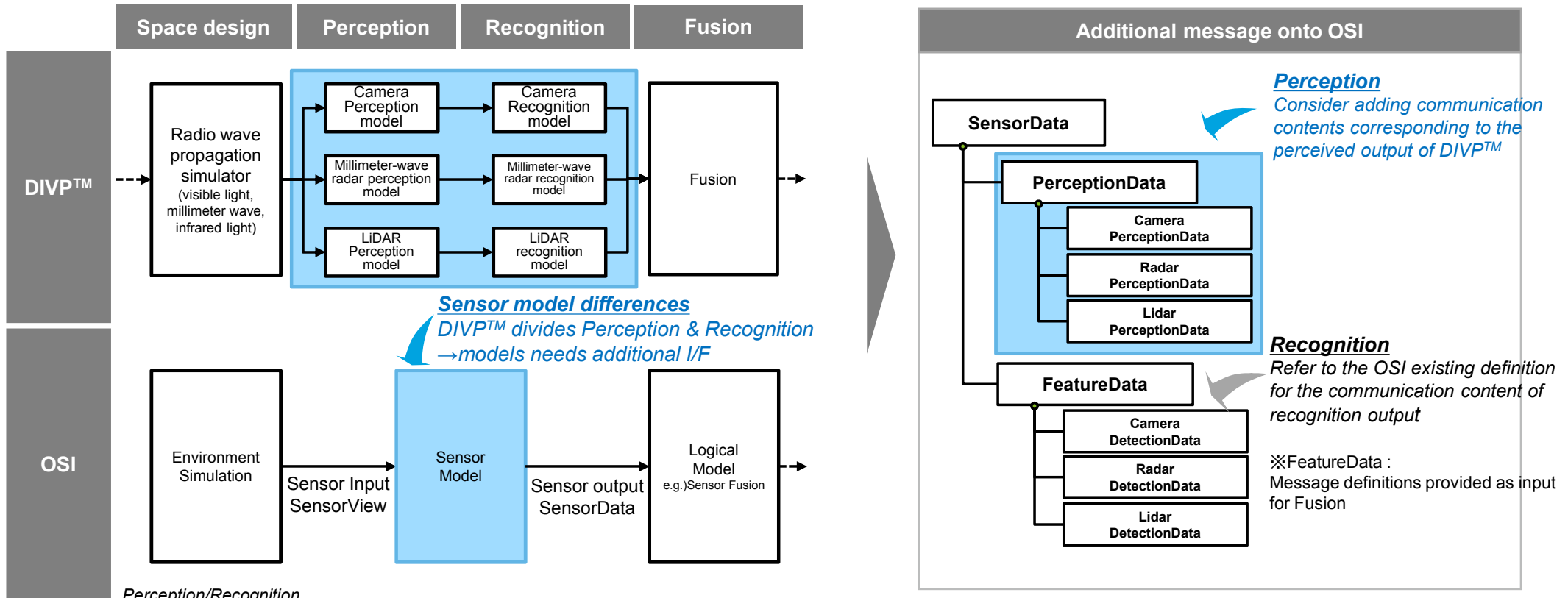
| Item | ROS | OSI *1 | FMI/FMU |
|---|--|---|--|
| Communication content *Sensor perception, recognition, fusion | △ | ○ | × |
| | <ul style="list-style-type: none"> ■ Insufficient for AD system sensors (Originally for robots) | <ul style="list-style-type: none"> ■ Sensor model and fusion communication contents are defined | Not defined |
| Communication method | ○ | × | ○ |
| | <ul style="list-style-type: none"> ■ Provides middleware for communication using TCP / IP | <ul style="list-style-type: none"> ■ Not stipulated ■ Communication is performed using an open source library such as ZeroMQ. | <ul style="list-style-type: none"> ■ Define library API calls |
| Trend | <ul style="list-style-type: none"> ■ TierIV, Apex.AI adopted. ■ It is easy to use and is used by various companies and universities. | <ul style="list-style-type: none"> ■ Transferred from Pegasus, Germany to ASAM. ■ Adopted by a national pro near the German DIVP™ | <ul style="list-style-type: none"> ■ It is often used in multiple model simulations. ■ CarMaker also supports. |

*1:OSI <https://opensimulationinterface.github.io/osi-documentation/>

Compared with DIVP™ and OSI sensor model I / F, confirmed correspondence and considered adding communication contents

Comparison of DIVP™ and OSI sensor model I / F

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Perception/Recognition
 Since there are cases where the outputs of multiple perceptual models are input to one recognition model, and cases where the outputs of perceptual models are directly input to Fusion (RAW data Fusion), each sensor model is divided into perception and recognition.

We examined the relationship between spatial rendering, sensor model, and fusion communication content when using OSI as the axis.

Association of communication contents

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Items to consider for OSI communication contents

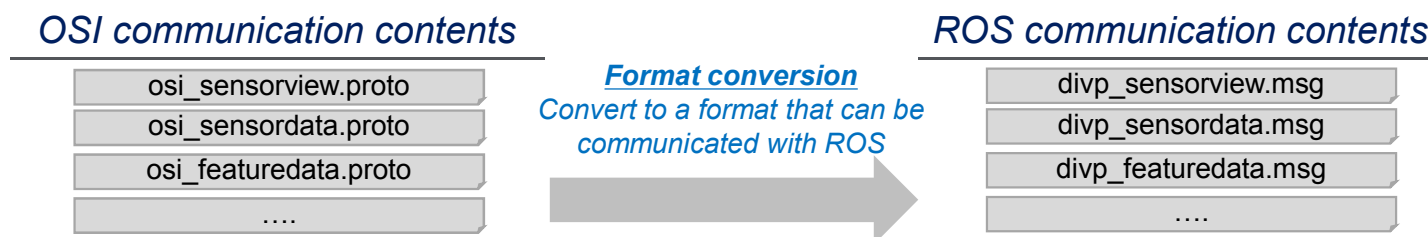
| | |
|--------------|--|
| Space design | <ul style="list-style-type: none"> ■ Environmental condition <ul style="list-style-type: none"> ✓ Add sunlight (Reproduces backlight caused by sensor malfunction) ■ Camera <ul style="list-style-type: none"> ✓ Added lens and CMOS characteristics |
| Perception | <ul style="list-style-type: none"> ■ Added perceptual output communication contents considered in DIVP™ |
| Recognition | <ul style="list-style-type: none"> ■ Added OSI existing + communication contents of recognition output considered in DIVP™ |
| Fusion | <ul style="list-style-type: none"> ■ Fusions under consideration by DIVP™ are covered by OSI's existing communications |

Convert and use communication contents from OSI format to ROS format to enable communication with ROS

Conversion of communication contents

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- From the viewpoint of standardization, communication contents are defined in OSI format
When using with DIVP™, convert to communication content in ROS format



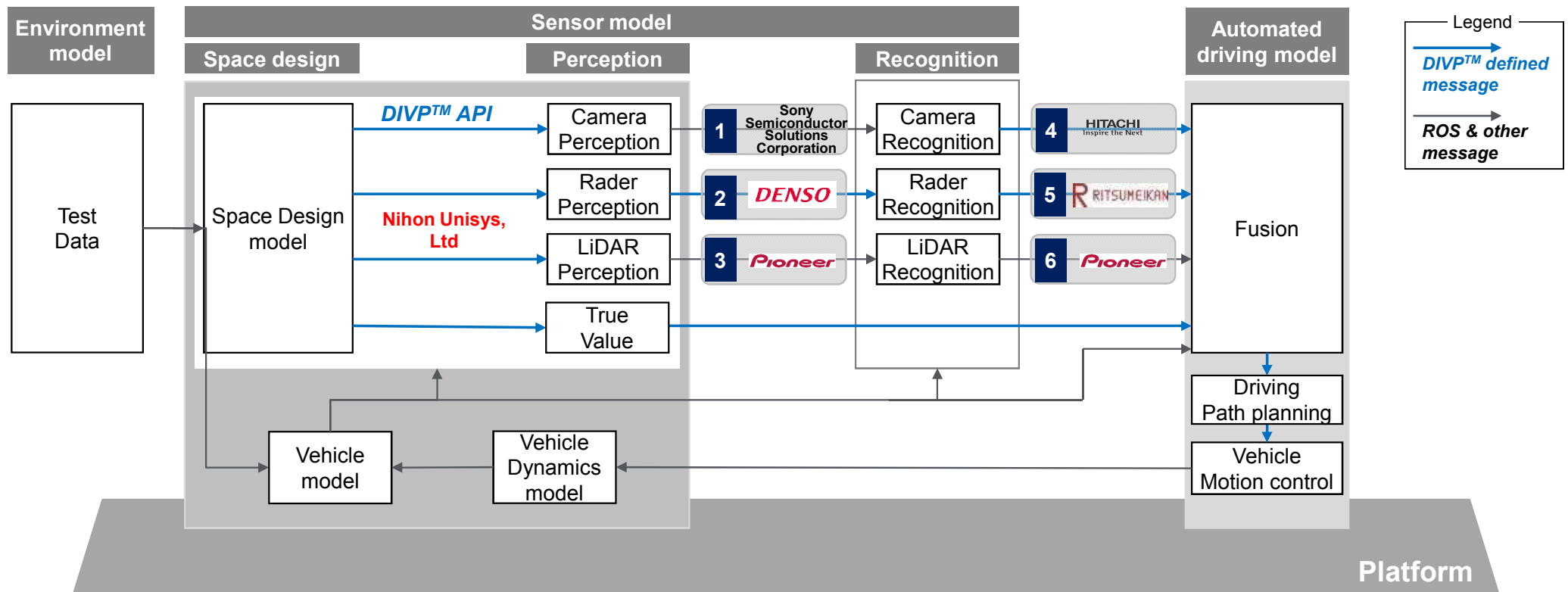
■ Accuracy and speed

- In OSI, length, speed, acceleration, etc. are defined with double precision (double type)
→ Communication speed decreases, data volume increases **When compared with single precision (float type)*
- ▼
- Consider single precision (float type) if it is considered sufficient
→ Convert from double precision to single precision when converting formats

1st Draft I / F spec utilizing general ROS I / F has been released, and operation evaluation will be promoted

DIVP™ Interface design

Nihon Unisys, Ltd



Camera perception output specification

HDR·Supports multiple output

RAW output CMOS image sensor

Sony Semiconductor
Solutions Corporation

Corresponds to the trend of simultaneous output of multiple images (combination of (1) to(4) is possible. Image size may be different)

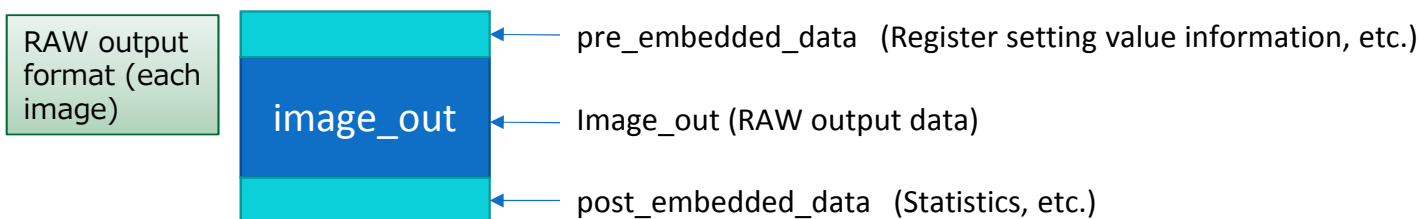
(1)HDR composition (compressed / uncompressed) *HDR compression 12~16bit, HDR uncompressed 16~24bit

(2)No HDR composition

(3)HDR partial composition (compressed / uncompressed)

(4)Metadata output

| ROS message | Type | Description |
|--------------------|-----------|---|
| image_out | float32[] | Processed RAW data (e.g. one HDR output, multiple exposure images, etc. Image size may be different among images) |
| pre_embedded_data | byte[] | Meta data 1 (vender specific: e.g. register values applied to image_out) per output image |
| post_embedded_data | byte[] | Meta data 2 (vender specific: e.g. statistics such as histogram of output image) per output image |



【Millimeter-wave Radar perception input】

Interface specifications compatible with various millimeter-wave radars based on industry trends

Millimeter-wave Radar perception input

DENSO

| | | | |
|------------|-------|-------|-------|
| frequency | 24GHz | 77GHz | 79GHz |
| | | | |
| modulation | FCM | FMCW | pulse |
| | | | |

Compatible with all bands and modulation methods approved by the Radio Law of each country

【Millimeter-wave radar perception output】 Current in-vehicle radar does not output perceptual output, but specifies perceptual output in view of Raw Data Fusion

Millimeter-wave radar output I/F

DENSO

| Output | Symbol | Unit | accuracy | Reason for decision |
|---------------|------------|------|----------|--|
| Target number | target_num | — | uint32 | <ul style="list-style-type: none"> Define a type that can handle the number of peaks handled by in-vehicle millimeter-wave radar |
| Distance | range | m | float32 | <ul style="list-style-type: none"> Values handled by in-vehicle millimeter-wave radar are in range: 0 to several hundred meters resolution: 1um, and a type that can handle it is defined. |
| Velocity | velocity | m/s | float32 | <ul style="list-style-type: none"> The values handled by the in-vehicle millimeter-wave radar are in range: ± 0 to 83.3 m / s (500 km / h) resolution: 0.01 m / s (0.036 km / h), and a type that can handle them is defined. |
| Azimuth | theta | rad | float32 | <ul style="list-style-type: none"> The values handled by the in-vehicle millimeter-wave radar are in range: ± 0 to 1.57 rad (90 deg) resolution: 0.0000175 rad (0.01 deg), and a type that can handle it is defined. |
| Elevation | phi | rad | float32 | <ul style="list-style-type: none"> Same as above |
| intensity | power | dB | float32 | <ul style="list-style-type: none"> Defines a type that can handle the dynamic range handled by in-vehicle millimeter-wave radar |

【LiDAR perception input】


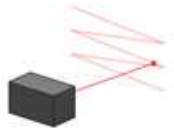
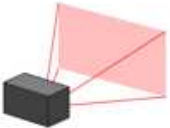
Interface specifications compatible with various type of LiDARs based on industry trends

LiDAR perception input

Pioneer

Types of LiDAR optical system

Categorize LiDAR optical systems in terms of modulation scheme, laser wavelength, and scanning type

| | | | |
|-----------------|---|--|--|
| modulation type | pulse modulation | CW modulation | |
| wave length | IR | | |
| scanning method |  motor scan |  MEMS scan |  flash type |

Supported LiDAR types

- **Pulse modulation method is supported.**
(CW modulation method is not supported)
- **Laser wavelength supports near-infrared light including 900nm band and 1500nm band.**
- **Scanning method supports motor method, MEMS method, flash method.**

【LiDAR perception model output】

Interface specifications compatible with various LiDARs based on industry trends

LiDAR perception model output



- Output 3D point cloud

Time stamp , intensity and position in the three-dimensional orthogonal coordinate system are defined as the elements of each point (angle and distance, which are general LiDAR output parameters, are expressed as positions).

- Each LiDAR specific parameter is added as an option.

- Regarding the data size of each output parameter, a sufficient area for expressing the performance of the existing LiDAR is secured in both resolution and range.

| | Type | resolution | Maximum value |
|-------------------|-------|--|-----------------|
| X [meter] | Float | 6 significant digits (1mm from 1,000 meters can be expressed) | 3.402823e+38 |
| Y [meter] | Float | 6 significant digits | 3.402823e+38 |
| Z [meter] | Float | 6 significant digits | 3.402823e+38 |
| intensity | Float | 6 significant digits | 3.402823e+38 |
| Time stamp [nsec] | int64 | 1nsec | About 580 years |

【Camera recognition output】 Interface specifications based on industry trends

Camera recognition output

The configuration was studied with reference to the sensor interface discussed in the international standard ISO / TC22 SC31 WG9 (Sensor data interface for automated driving functions). Also refer to commercially available Sims (Carmaker, etc.)

Application : Camera sensor that detects visible light (camera sensors that detect or radiate components from objects, such as IR and TOF, are excluded)

| Recognition result | Unit | Type | resolution | Remarks |
|-------------------------------|-------|---------|------------|---|
| Horizontal size on screen | pixel | uint16 | 1 | |
| Vertical screen size | pixel | uint16 | 1 | |
| Lateral position | m | float32 | 0.01 | Right-handed side coordinate system |
| Vertical position | m | float32 | 0.01 | Right-handed side coordinate system |
| Height position | m | float32 | 0.01 | Right-handed side coordinate system |
| Horizontal center coordinates | pixel | uint16 | 1 | |
| Vertical center coordinates | pixel | uint16 | 1 | |
| Vertical relative distance | m | float32 | 0.01 | Right-handed side coordinate system |
| Lateral relative distance | m | float32 | 0.01 | Right-handed side coordinate system |
| Type | - | uint8 | - | 1: Mini car / 2: Ordinary car / 3: Truck / 4: Bus / 5: Motorcycle (including moped) / 6: Bicycle / 7: Car (light distribution) / 8: Motorcycle (light distribution) / 9: Bicycle (light distribution) / 10: Other vehicles / 101: Adults / 102: Children / 103: Other pedestrians / 201: Signs / 202: Road structure / 203: Moving objects such as animals / 204: Other targets |
| ... | ... | | ... | ... |

【Millimeter-wave radar recognition output】

Filter perceptual output and output the result of clustering process

Millimeter-wave radar recognition output

◇ Regarding the data size of the output parameters, a sufficient area for expressing the performance of the existing radar is secured in both resolution and range.

| | Type | resolution | Maximum value |
|------------------------------------|---------|--------------------------|---------------|
| position [meter] | float32 | Equivalent to perception | 3.402823e+38 |
| Bearing [degree] | float32 | Equivalent to perception | 3.402823e+38 |
| Relative speed [meter/second] | float32 | Equivalent to perception | 3.402823e+38 |
| Relative speed bearing [degree] | float32 | Equivalent to perception | 3.402823e+38 |
| intensity [db] | float32 | Equivalent to perception | 3.402823e+38 |
| width [meter] | float32 | Equivalent to perception | 3.402823e+38 |

【LiDAR recognition model output】

Interface specifications using multiple expressions based on industry trends

Pioneer

■ LiDAR recognition model output

■ Compatible with the following two methods

- Detected objects are expressed as Bounding Box (3D position / azimuth / size) , its attribute label (car, pedestrian ...), and score.
- An expression method that assigns an attribute label to each point of LiDAR perception model output

■ Regarding the data size of the output parameters, a sufficient area for expressing the performance of the existing LiDAR is secured in both resolution and range.

| | Type | | Maximum value |
|----------------------------------|----------|--|---------------|
| Bounding Box position [meter] | Float[3] | 6 significant digits (1mm from 1,000 meters can be expressed) | 3.402823e+38 |
| Bounding Box Bearing [degree] | Float[4] | 6 significant digits | 3.402823e+38 |
| Bounding Box Size [meter] | Float[3] | 6 significant digits | 3.402823e+38 |
| Lavel | int32 | — | — |
| Score | Float | 6 significant digits | 3.402823e+38 |

FY 2019 outcome

1. Interface design

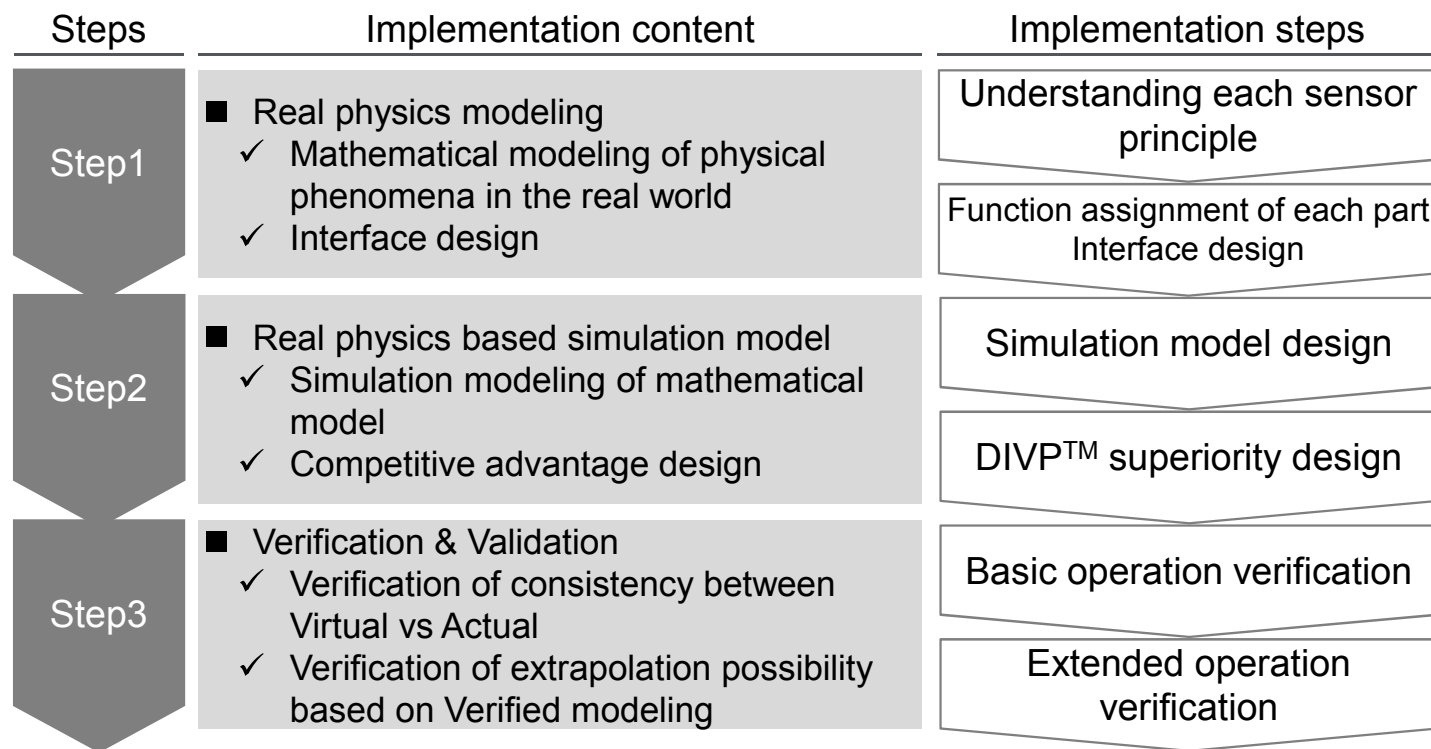
2. Sensor modeling

3. Environmental modeling

4. Scenario generator

Simulation model based on mathematical model based on principles, and verification of consistency by comparison between experiment and simulation on sensor output

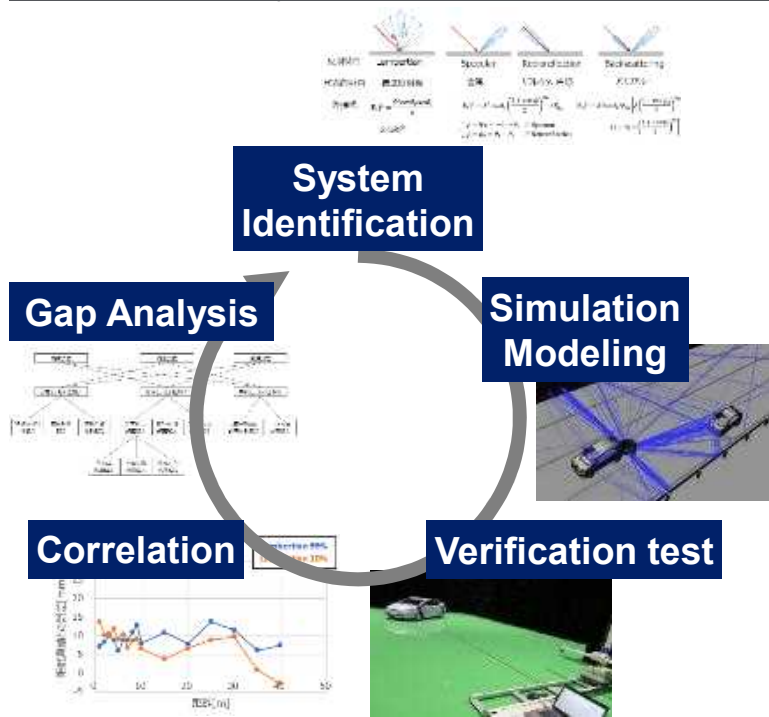
How to proceed with modeling



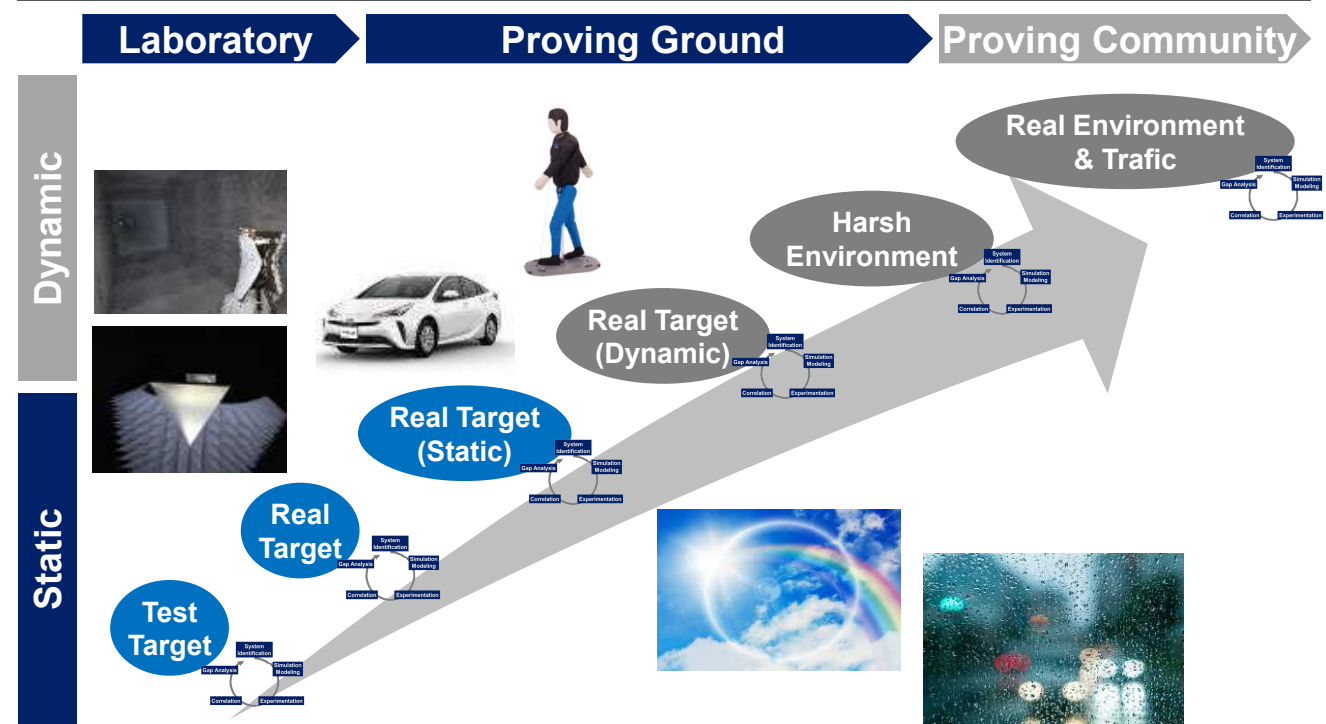
While expanding the PDCA cycle in modeling, expand the possibility of evaluating target objects from stationary objects to dynamic objects and from labs to test courses to general roads

Modeling Flame work

Real physics based approach



Enhancement roadmap



Verification of PG x actual target (static) completed in the FY 2019

Modeling real Physics into Virtual modeling and verify of consistency

Verification approach

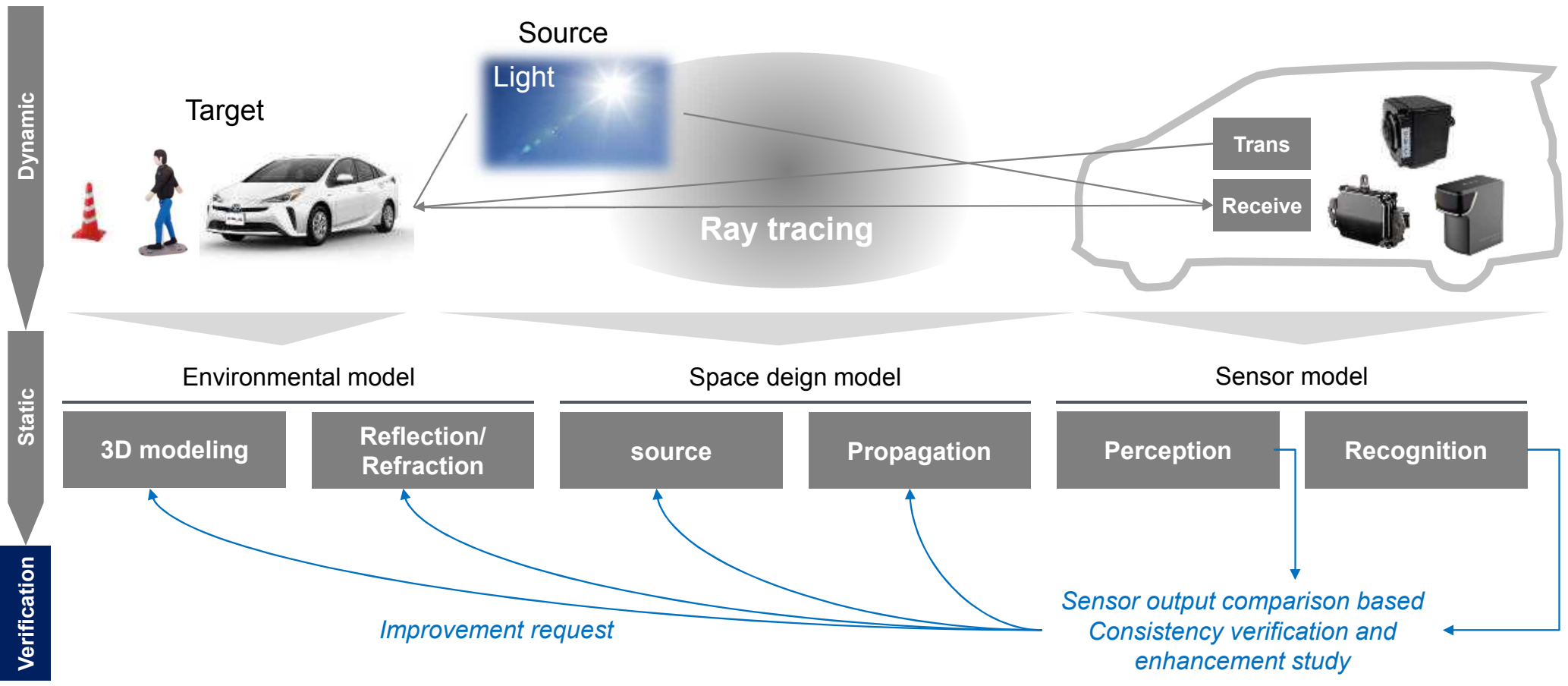
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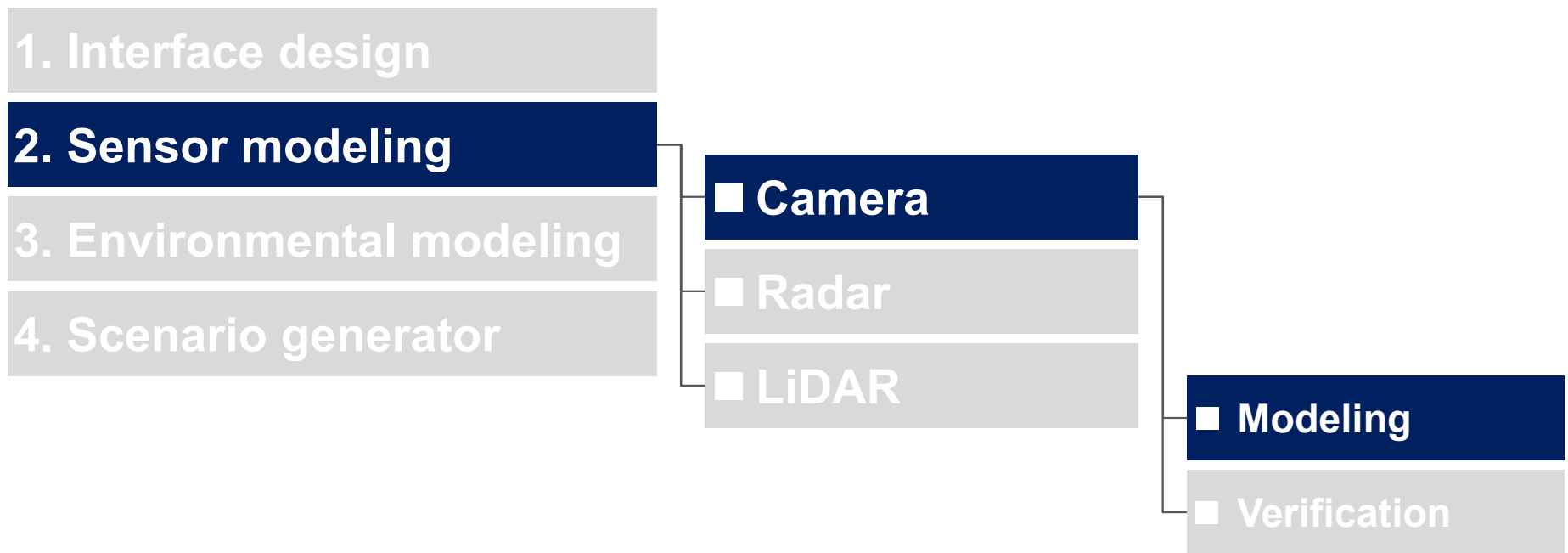
Highly consistent propagation modeling with Actual measured basis duplicate highly consistent sensor output

DIVP™ sensor cons scene scope

Nihon Unisys, Ltd

| No. | Scene | Priority | | | Remarks | Impl |
|-----|--|----------|--------|--------|---|---------|
| | | Camera | Radar | LiDAR | | |
| 1 | Backlit | High | | High | | Already |
| 2 | Rain | High | Medium | High | | Not yet |
| 3 | Fog | High | Medium | High | | Not yet |
| 4 | Pedestrians dressed in dark cross the intersection at night | High | | | | Not yet |
| 5 | Wet asphalt | High | | High | | Not yet |
| 6 | Raindrops | Medium | Medium | | | Not yet |
| 7 | Manhole | | Medium | | | Already |
| 8 | Objects close to the distance | | High | | Pedestrians jump out of the back of the vehicle | Already |
| 9 | Multipath from roadside wall | | High | | | Already |
| 10 | Low reflection objects | | Low | | Cardboard | Not yet |
| 11 | Radio interference caused by sensors mounted on other vehicles | | Medium | | | Not yet |
| 12 | Black vehicle | | | High | | Already |
| 13 | Black leather clothes pedestrian | | | High | | Already |
| 14 | Faded lane marking | Medium | | Medium | | Already |

FY 2019 outcome

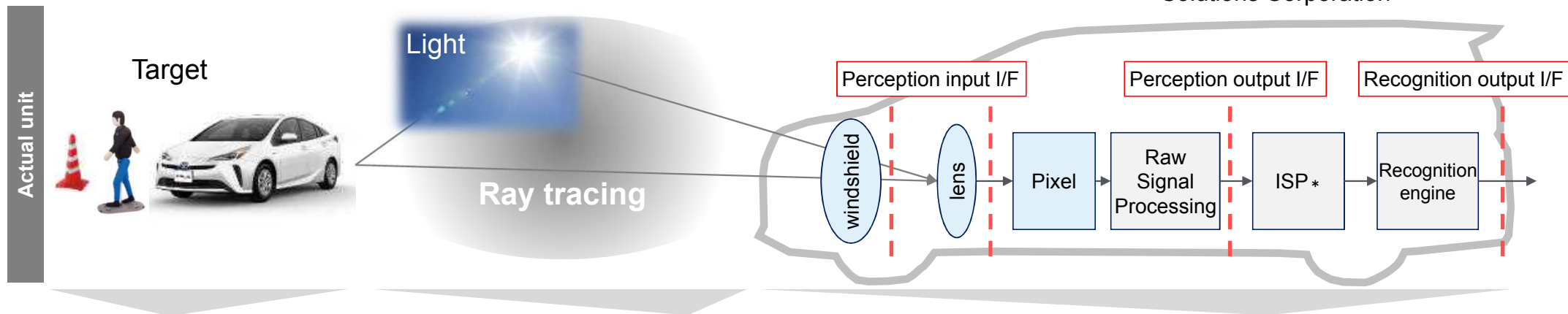


【Camera modeling】

Work on reproduction of visible light propagation and reflection between light source, target, and lens, and modeling of sensor internal structure for each part

The Key for camera modeling

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Environmental model

Space design

Sensor model

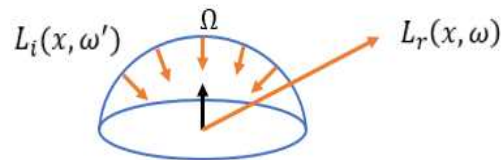
The Key for modeling

- Precise reproduction of object shape
- Reproduction of reflection characteristics of visible light spectrum

- Precisely reproduce propagation, reflection, etc. from the light source

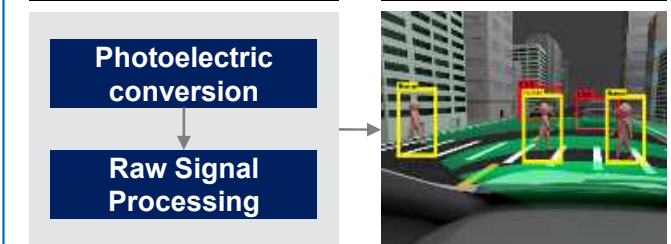
Calculate reflected waves using rendering equations

$$L_r(x, \omega) = \int_{\Omega} f_r(x, \omega, \omega') L_i(x, \omega') (\omega', n) d\omega'$$



Camera perception model

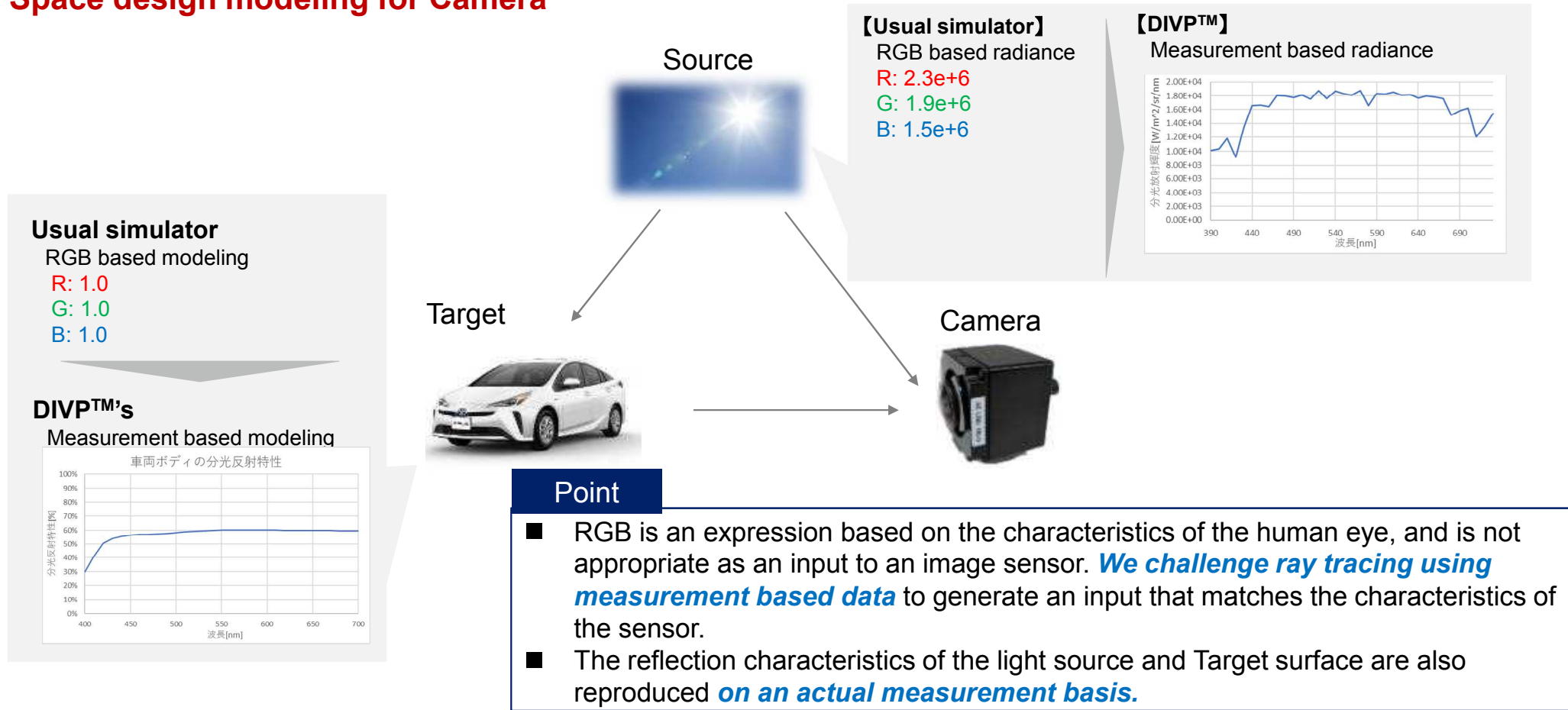
Recognition model



* Image Signal Processor
Source : SOKEN, INC, Sony Semiconductor Solutions Corporation
DIVP™ Consortium

【Camera modeling】 In order to generate an input that matches the sensor characteristics, the reflection characteristics of the light source and target surface are reproduced on an actual measurement basis. We challenge ray tracing using measured values.

Space design modeling for Camera



【Camera modeling】

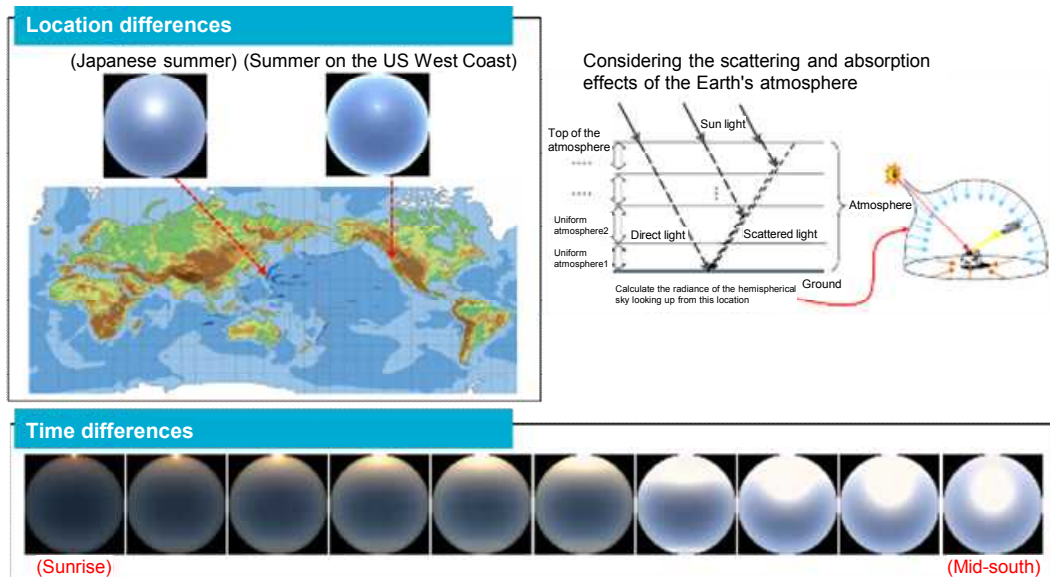
For the light source, use the measured sky light radiance and the light distribution characteristics of the headlamp

Space design modeling for Camera

Nihon Unisys, Ltd

Sunlight / skylight simulation

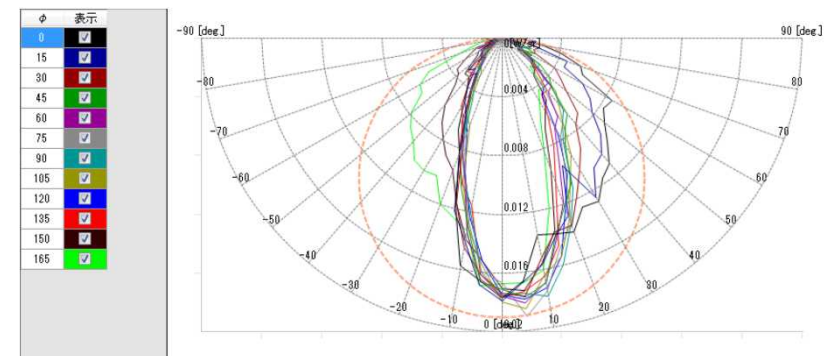
Expresses the brightness of visible and infrared light of the sun at any location and time (exact simulation based on actual measurements)



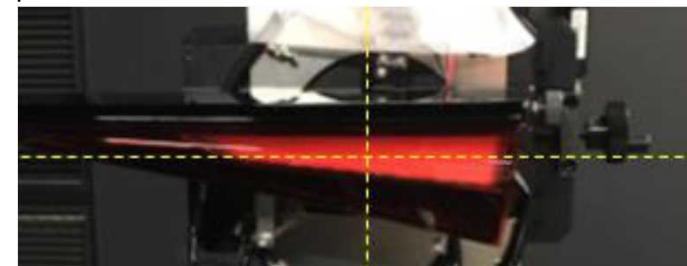
Measurement of lamp characteristics

Measures light distribution characteristics of vehicle headlamps and taillights

Light distribution characteristics data of Prius tail lamp



Prius tail lamp measured



【Space design model】 Compared to conventional conventional simulators that perform spatial rendering based on the three primary colors of RGB, it precisely reproduces the reflectance of visible light and the brightness of sunlight, and reproduces the perceptual output of a camera close to the real environment

DIVP™ Space design

SOKEN Nihon Unisys, Ltd

DIVP™

Precise environment reproduction by sunlight and target reflectance



General simulator (CARLA)

Unrealistic space rendering due to limited (RGB3 primary color) reflection

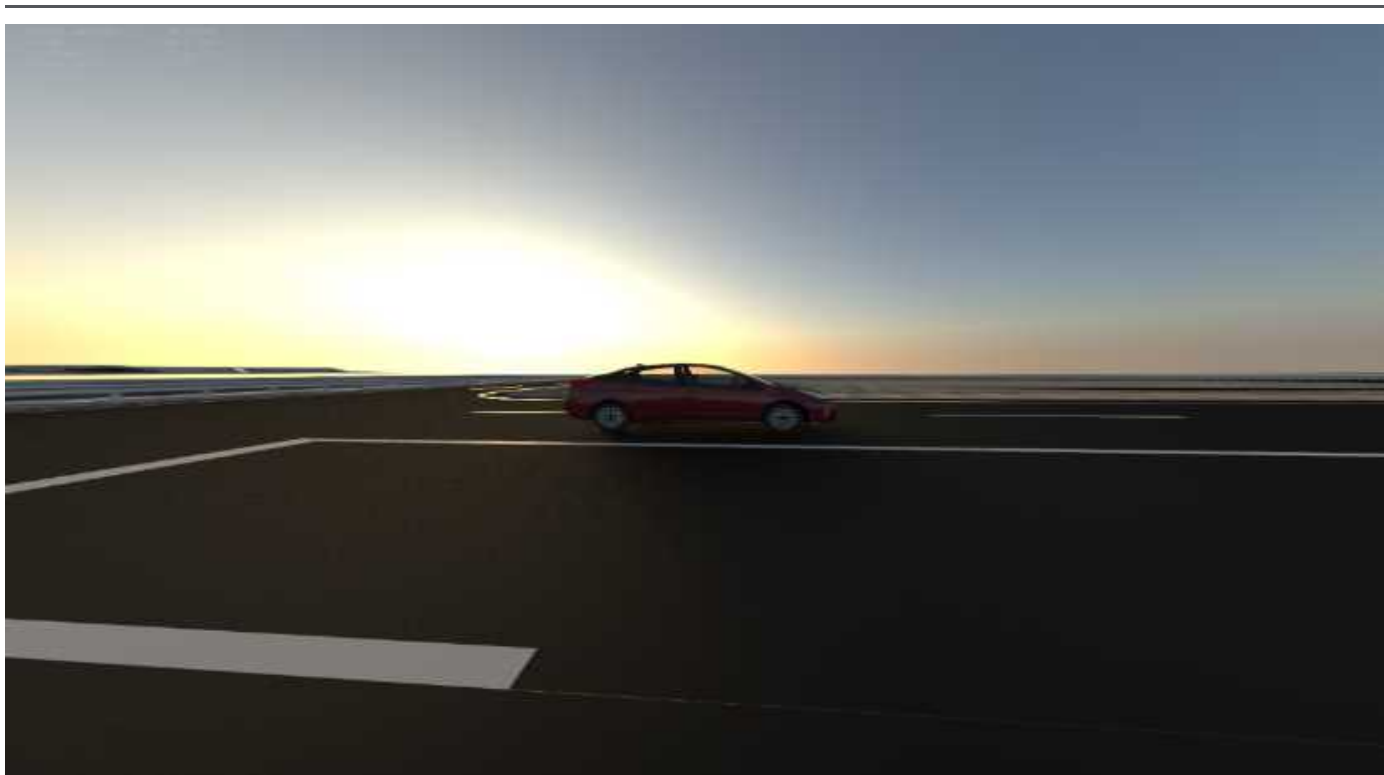


By simulating the spatial rendering based on the actual measurement, the malfunction scene is precisely reproduced

Reproduction of malfunction scene

Nihon Unisys, Ltd

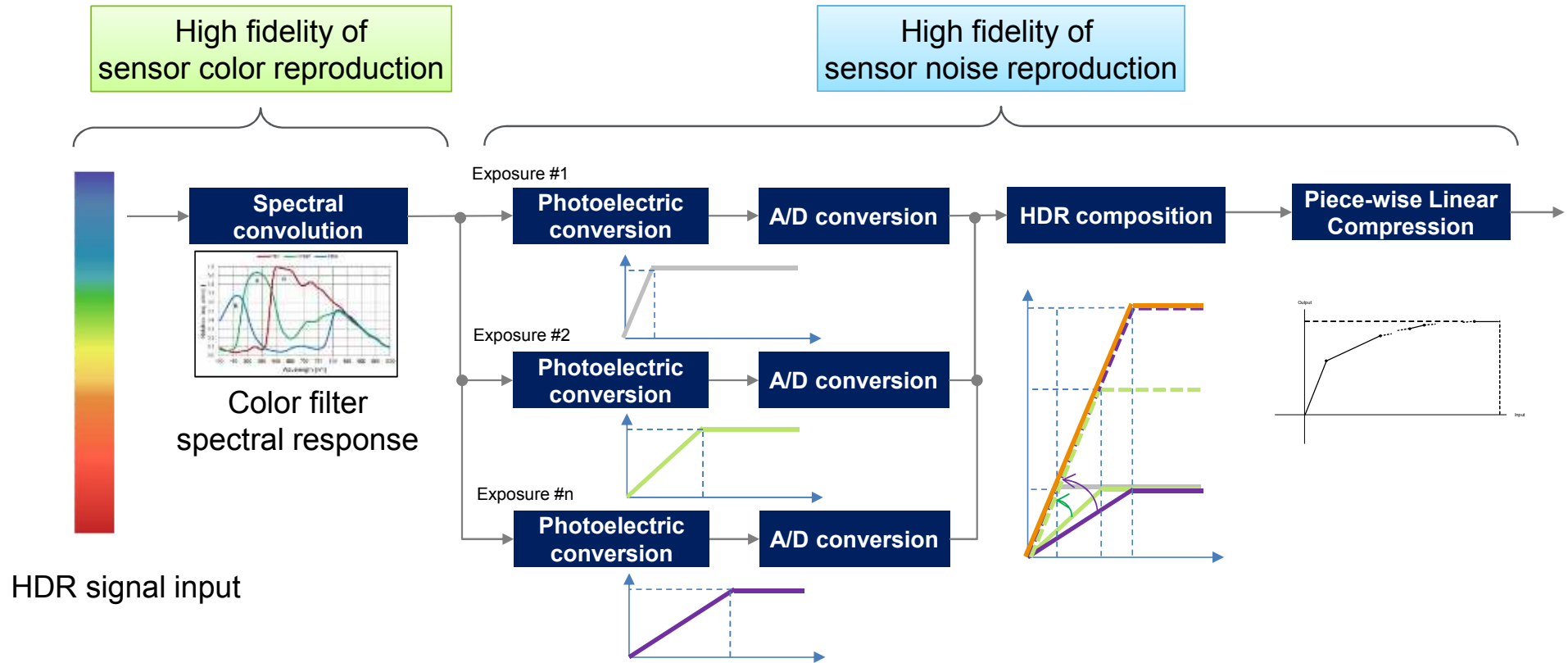
Sunset scene



【Camera modeling】 The camera sensor reproduces the CMOS device and circuit of the actual unit, and can precisely reproduce Photon shot noise (bright part) and floor noise (dark part)

Camera perception modeling

Sony Semiconductor Solutions Corporation



Photon shot noise (bright area) and floor noise (dark area) can be precisely reproduced

【Camera modeling】

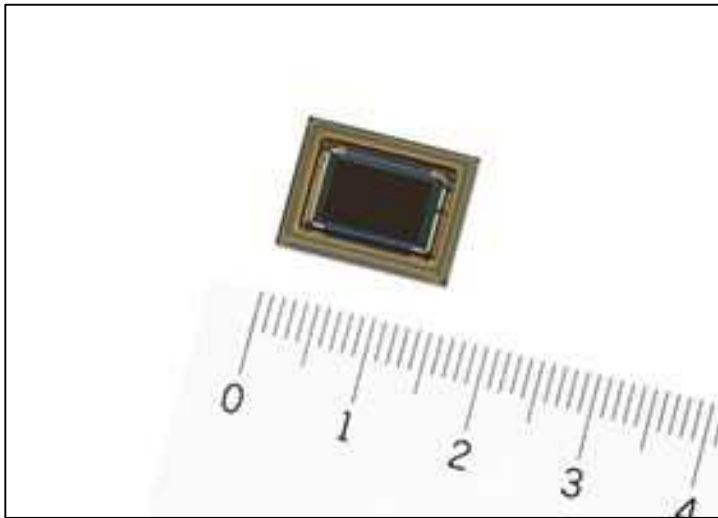
Prepare the IMX490 sensor for the verification of consistency using camera perception output

Sensor specifications

Sony Semiconductor
Solutions Corporation

IMX490

- Verification using IMX490 sensor for the pre-verification and the basic-verification



Actual unit used for the verification

| | ISX019 | IMX490 |
|------------------------------|---|---|
| Number of pixels | 1.2Mpix 1280(H)x960(V) | 5.4Mpix 2880(H)x1860(V) |
| Picture size | 1/3.8 type | 1/1.55 type |
| Pixel size | 2.9um × 2.9um | 3.0um × 3.0um |
| Shutter method | Rolling shutter | Rolling shutter |
| HDR method | Digital Overlap (DOL) method (Synthesize Multi-exposure type) | Sub-pixel method (2pixSimultaneous exposure) |
| Flicker suppression function | None | Existence |
| Output | YCbCr | RAW (RGGB) |
| Sensor configuration | System On Chip (SOC) (Sensor + ISP) | Sensor only (Sensor + RAW Signal processing) |
| Remarks | ISP contents : <ul style="list-style-type: none"> •HDR composition •Tone mapping •AE, AWB control •Demosaic •YC conversion etc. | RAW Signal processing contents : <ul style="list-style-type: none"> •HDR composition •Tone mapping (PWL) •Shading correction etc. |

【Camera modeling】

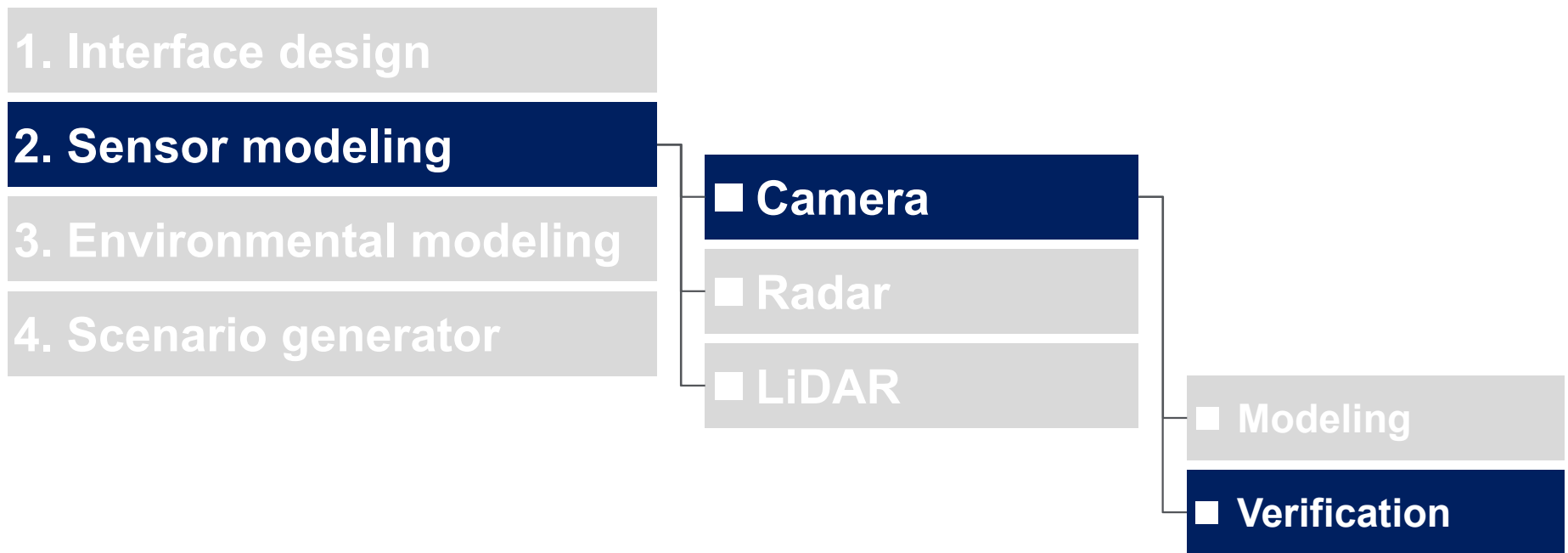
Further evolution of spatial rendering, lens model, and sensor model is required to reproduce malfunction factors

Camera malfunction event during reproduction plan

Sony Semiconductor
Solutions Corporation

| Item | malfunction | Reproduction (FY2020/2Q) |
|---------------|---|---|
| Dynamic range | ■ Saturation of high-brightness subject when long shutter | Available |
| | ■ Contrast loss due to tone mapping of HDR subjects | Available |
| Resolution | ■ Resolution degradation when using a wide-angle lens | Available |
| Texture | ■ Low illumination noise / dark area noise | Available |
| Motion blur | ■ Blur during long shutter | N/A |
| | ■ HDR composite artifact | N/A |
| | ■ Rolling shutter | N/A |
| LED Flicker | ■ Turn off LED light source during short shutter | N/A |
| | ■ Banding artifact of the whole screen | N/A |
| Stray light | ■ Low contrast, ghost | N/A (Difficulty obtaining lens specifications) |

FY 2019 outcome

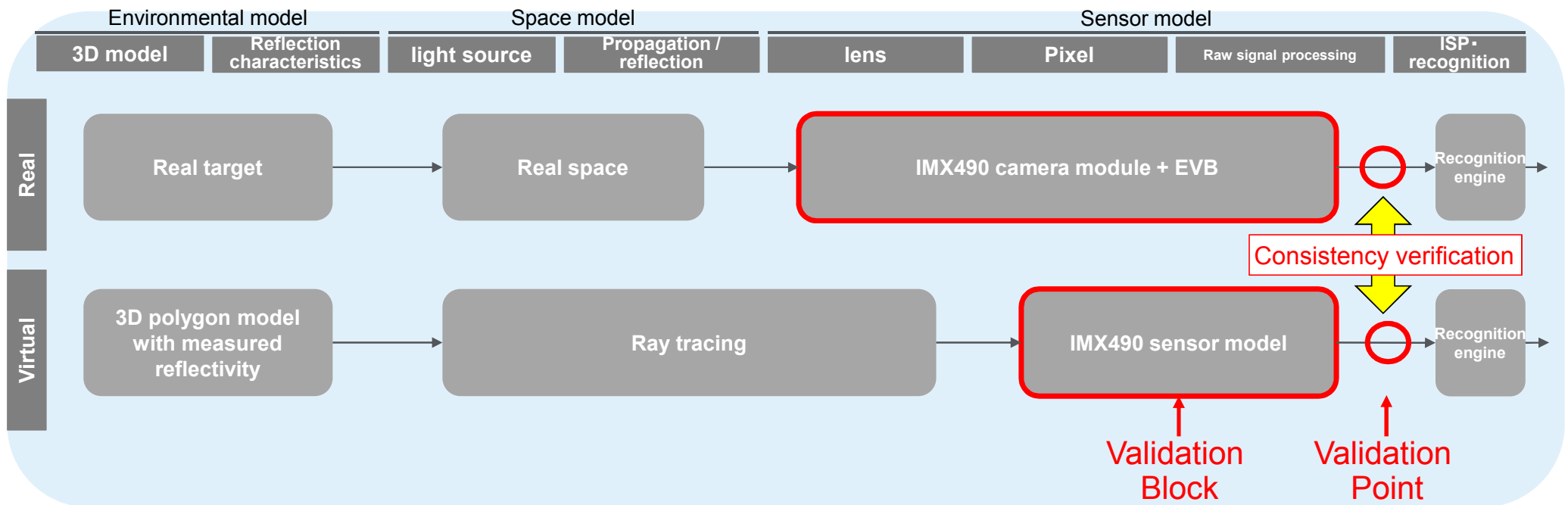


【Camera consistency verification】 By comparing and verifying the perceptual output of the camera, the scenes and the areas where the difference appears are identified, and the causes are clarified to rotate the cycle from consistency verification to improvement

Overview of consistency verification

Sony Semiconductor Solutions Corporation

- Using the IMX490 sensor, compare the output result of the sensor model with the actual unit shooting data
- By comparing data, clarify the scenes and areas where differences appear, and their causes

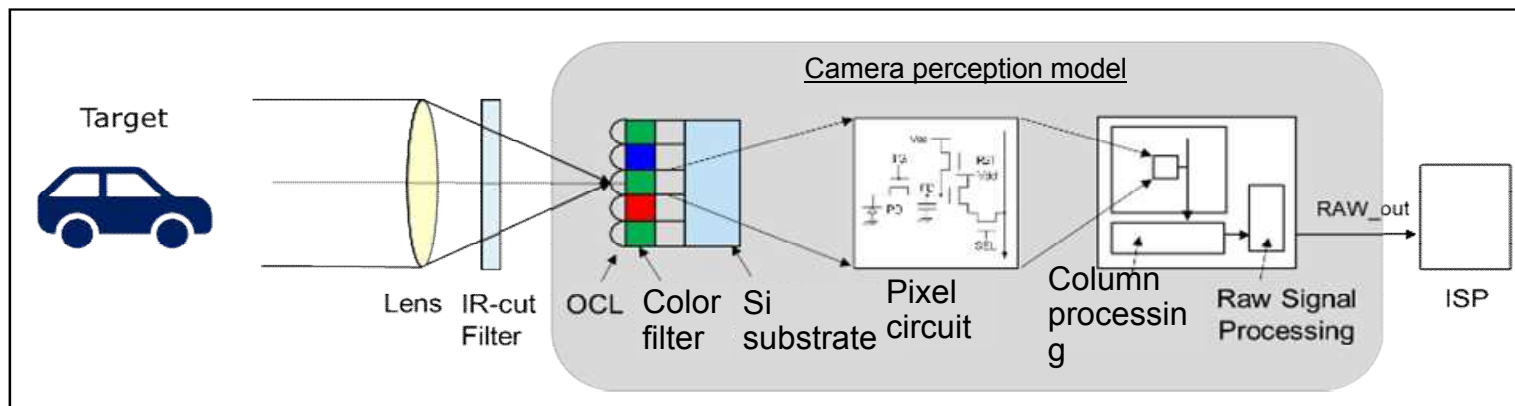


【Camera consistency verification】

Extract the factors that influence the consistency and proceed with the verification based on these.

Configuration of camera perception model and error factors

Sony Semiconductor Solutions Corporation



| | Input | OCL (On Chip Lens) | Color filter | Si substrate | Pixel circuit | Column processing | RAW Signal Processing |
|--------------------------|---|---|--|--|--|--|--|
| Error factors | <ul style="list-style-type: none"> ■ Illuminance ■ Projection data ■ shading | <ul style="list-style-type: none"> ■ Focusing rate | <ul style="list-style-type: none"> ■ Spectral characteristics | <ul style="list-style-type: none"> ■ Quantum efficiency ■ Photon shot noise ■ Floor noise | <ul style="list-style-type: none"> ■ Circuit in pixel | <ul style="list-style-type: none"> ■ Analog gain | <ul style="list-style-type: none"> ■ HDR composition ■ PWL compression |
| Influence point of error | <ul style="list-style-type: none"> ■ Color reproduction ■ Pixel displacement ■ Brightness distribution | <ul style="list-style-type: none"> ■ Brightness | <ul style="list-style-type: none"> ■ Color reproduction | <ul style="list-style-type: none"> ■ Brightness ■ Noise level | <ul style="list-style-type: none"> ■ Signal level | <ul style="list-style-type: none"> ■ Signal level | <ul style="list-style-type: none"> ■ Tone expression |
| Error influence | Large | Little | Large | Large | Little | Little | Large |

【Camera consistency verification】

Designing a verification method that compares histograms starting from a known object

Consistency verification procedure

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■ Verification process

① Indoor (studio) evaluation

- Verification with white board
 - Confirmation with an in-plane uniform level subject
- Verification by gray chart and color chart
 - Confirmation of contrast and color reproducibility

② Outdoor evaluation

- Real environment scene, malfunctioning scene

■ Verification method

● Histogram comparison

- Extracted by whole image or by area (image height, color, distance, subject)
- Comparison of average value (Signal), variation (Noise) and distribution shape

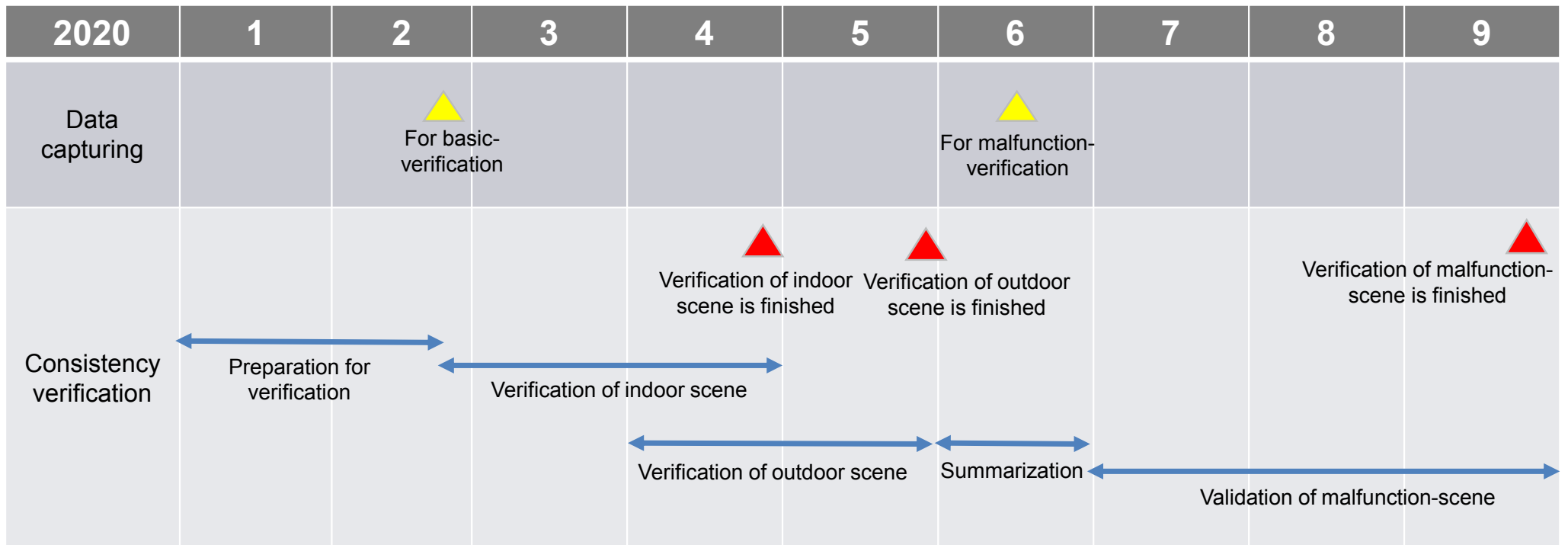
● Perform factor analysis and feedback from areas with large differences

【Camera consistency verification】

proceed with the consistency verification of both indoor and outdoor scene

Schedule of the consistency verification

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Solutions Corporation



[Camera modeling] To verify model consistency by perceptual output comparison, compare histograms for each subject area, create histograms of pixel outputs for each area in the scene, and evaluate the consistency between the average and variance

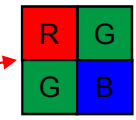
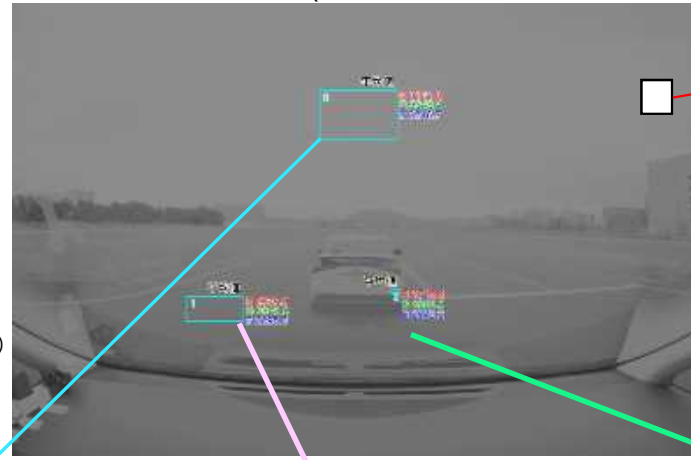
Consistency verification method by perceptual output comparison (example of histogram acquisition)

Reference: IMX490: Color image (simple development)

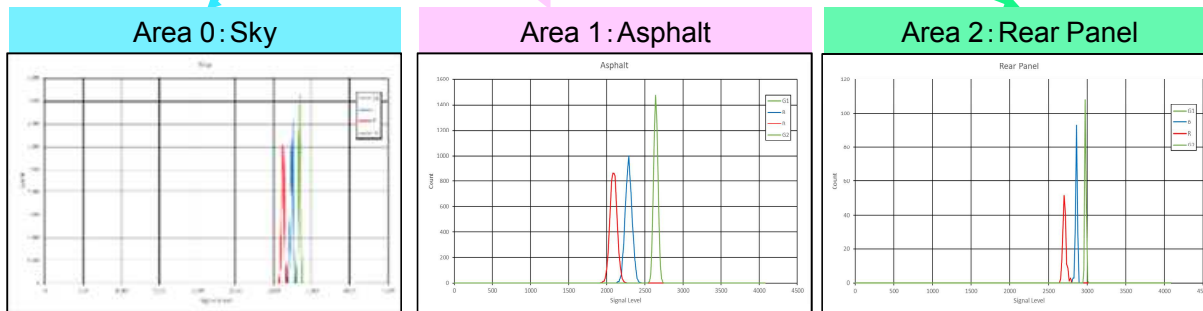


IMX490:
 • Number of pixel: 5.4Mpix (2896 × 1876)
 • Pixel size: 3.0um × 3.0um

IMX490: RAW data (8 bits out of 12 bits are displayed in monochrome)



Color filter array (Bayer array)



Comparison with SIM result

- Compare by area
- Average value comparison
 - Signal level differences
 - Comparison of variance
 - Noise, texture differences

【Camera consistency verification】

Confirmed that it is possible to verify the consistency between the recognition results of the actual unit and the simulation

Camera consistency verification

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| | | |
|-----------|------------------------------------|--|
| Test data | ① Video recording | ② Video + Recognition superimposed output: Object |
| | DIVP™ (SOKEN) Experimental video | DIVP™ (SOKEN) Experimental video + Recognition |
| CG Data | ① Video recording : data in rosbag | ② Video + Recognition superimposed output: Object |
| | DIVP™ CG video | DIVP™ CG video + Recognition |

Verify

Experimental scenery



© Hitachi Automotive Systems, Ltd.

*Camera sensor utilizes ISX019

ISX019:

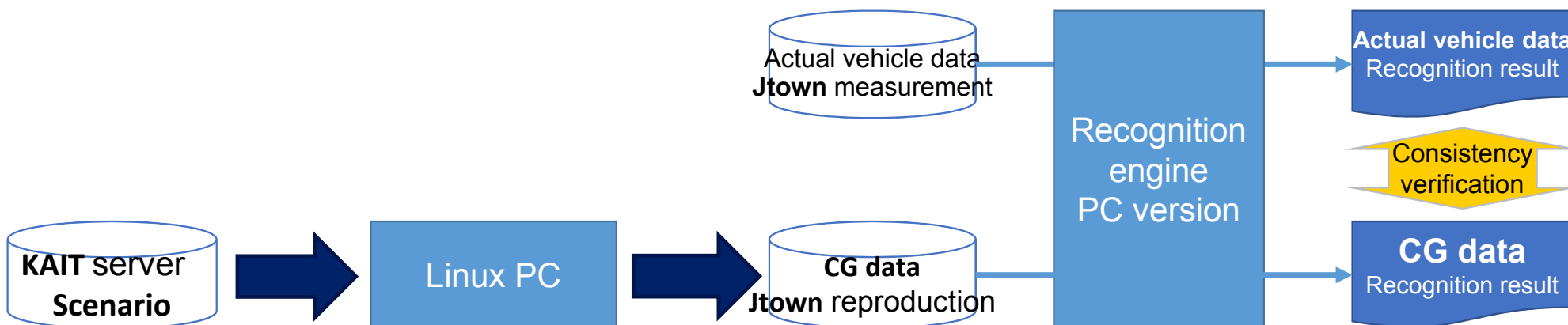
- Number of pixel: 1.2Mpix (1280 × 960)
- Pixel size: 2.9um × 2.9um

【Camera consistency verification】

Confirmed that it is possible to verify the consistency between the recognition results of the actual unit and the simulation

Consistency verification method by comparing recognition output (this time)

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- The difference between the actual vehicle data and the CG data recognition result is verified for each item of the recognition output I / F.
- Since the same recognition engine is used, if the input data is the same, it is assumed that the recognition results will perfect consistency in the stationary state.

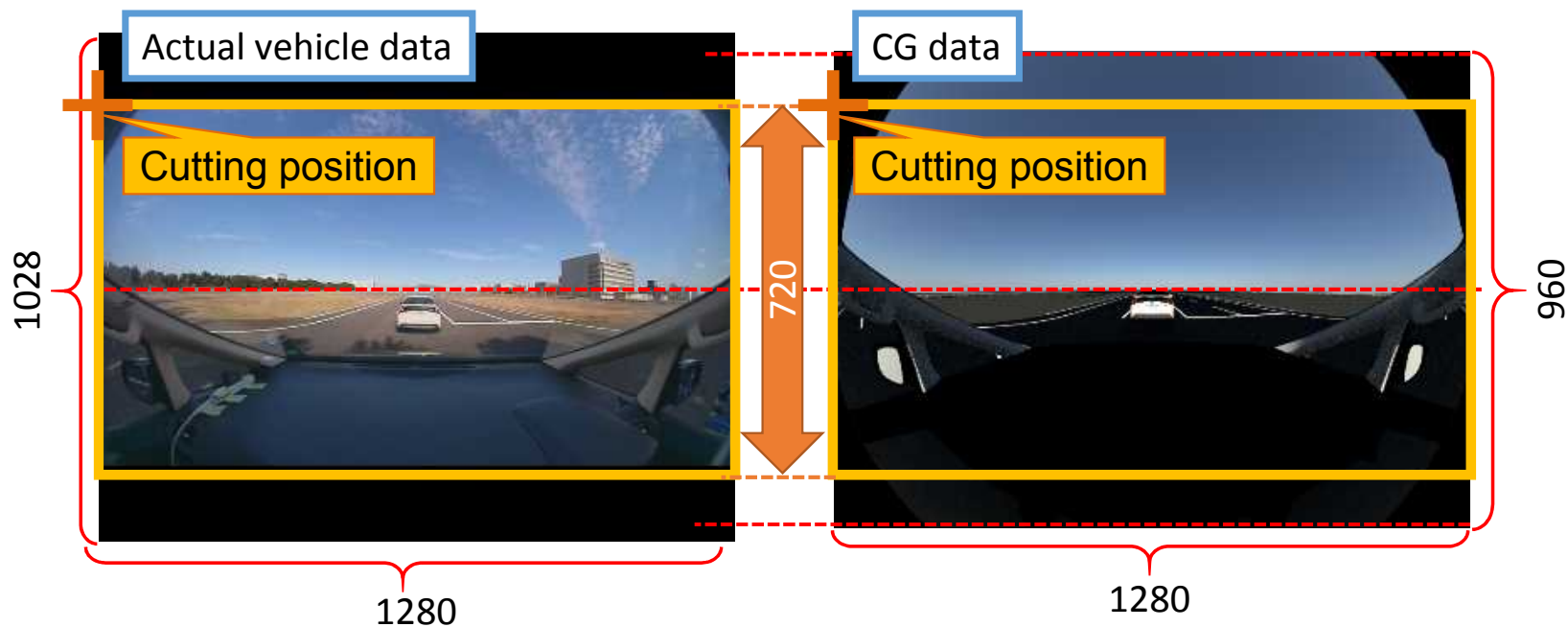
【Camera consistency verification】

Confirmed that it is possible to verify the consistency between the recognition results of the actual unit and the simulation

[Input video] Difference between actual vehicle data and CG data

JTown1-1-1: Set distance 10m

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■ Difference of input video (future creation)

- | | | |
|--|-------------------------------------|---------------------|
| ① Camera angle of view | ② Camera height (depression angle) | ③ roll angle |
| ④ Positional relationship between vehicle and white line | ⑤ Dashboard reflectivity (material) | ⑥ Pillar reflection |
| ⑦ Road surface color | ⑧ Vehicle shadow | ⑨ Vanishing point |

【Camera consistency verification】

Confirmed that it is possible to verify the consistency between the recognition results of the actual unit and the simulation

[Recognition result: Object]

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| CameraRecogInfo | unit | real world | CG | Absolute error | Note |
|------------------------------|-------|------------|-------|----------------|----------------|
| Horizontal size on screen | pixel | 90 | 93 | 3 | |
| Vertical size on screen | pixel | 75 | 76 | 1 | |
| Horizontal position | m | 0.00 | 0.00 | 0.00 | |
| Vertical position | m | 1.76 | 1.86 | 0.10 | |
| Hight position | m | 1.46 | 1.51 | 0.05 | |
| Horizontal center coordinate | pixel | 642 | 639 | 3 | |
| Vertical center coordinate | pixel | 413 | 395 | 18 | |
| Vertical relative distance | m | 22.94 | 23.25 | 0.31 | |
| Horizontal relative distance | m | -0.04 | 0.01 | 0.05 | |
| Hight relative distance | m | -0.56 | -0.54 | 0.02 | |
| Type | - | 2 | 2 | - | passenger car |
| Target direction | - | 1 | 1 | - | object vehicle |
| Target angle | rad | 0.00 | 0.00 | 0.00 | |
| Reliability | % | 99.00 | 99.00 | 0.00 | |

[Consideration of recognition results]

The recognition distance was 22.94m in the actual vehicle data and 23.25m in the CG data.

Because the same recognition engine is used, the difference between the input images appears to be the difference in the recognition due to the stationary object and the short distance.

*Recognition results are exactly the same in multiple experiments using CG and actual vehicle images (excluding time)

In this year's activities, build an environment to verify consistency and issues were confirmed. We'll try to resolve issues in the first half of the fiscal year, before to verify difficult scene such as bad weather condition.

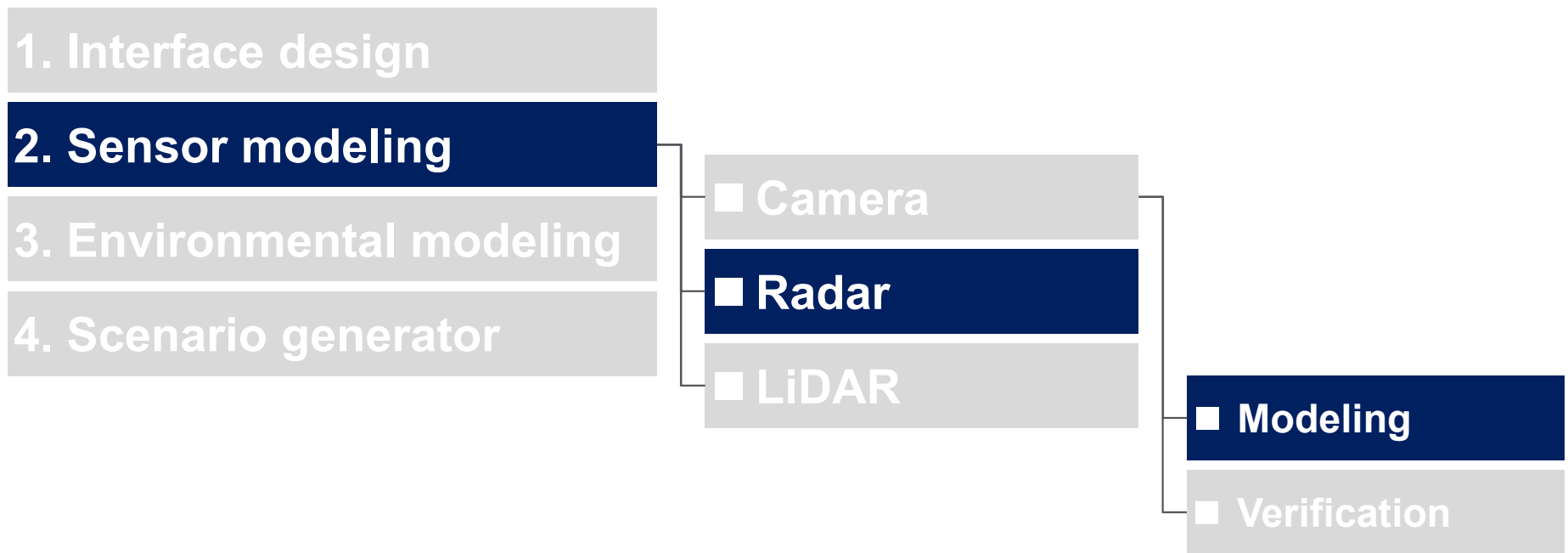
Summary of consistency verification and remaining issues

| Verification type | target | Item | | | |
|--------------------|--------|------------|----------------|----------------|-----------------------------|
| | | type | distance | size | angle |
| Pre verification | Prius | Consistent | Not consistent | Not consistent | Consistent (right in front) |
| Basic verification | Prius | Consistent | Not consistent | Not consistent | Consistent (right in front) |

By reproducing the following with CG, it is expected that the recognition consistency between the real world and CG will be improved. However, because of the trade-off with the calculation time, the optimum value is derived while giving feedback to the recognition result.

- ① Windshield ① Camera angle of view ② Camera height (depression angle)
- ③ Roll angle ④ Position relationship between vehicle and white line
- ⑤ Dashboard (reflectance / material) ⑥ Pillar reflection
- ⑦ Road color ⑧ Vehicle shadow ⑨ vanishing point

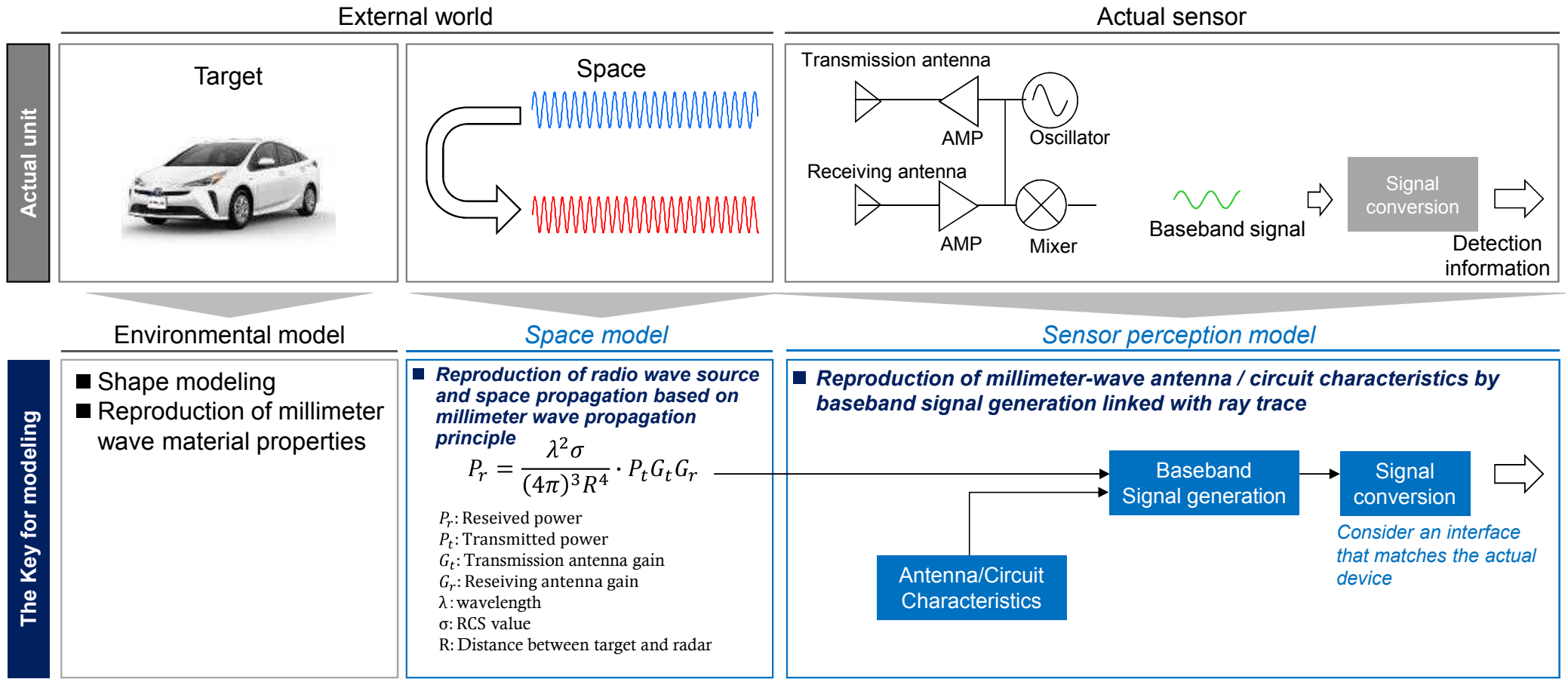
FY 2019 outcome



[Radar modeling] Coordination with the external world model is the Key for sensor modeling, and a precise environmental model and a spatial model that reproduces the reflection and propagation of millimeter waves are the key to radar modeling

The key to radar modeling

DENSO

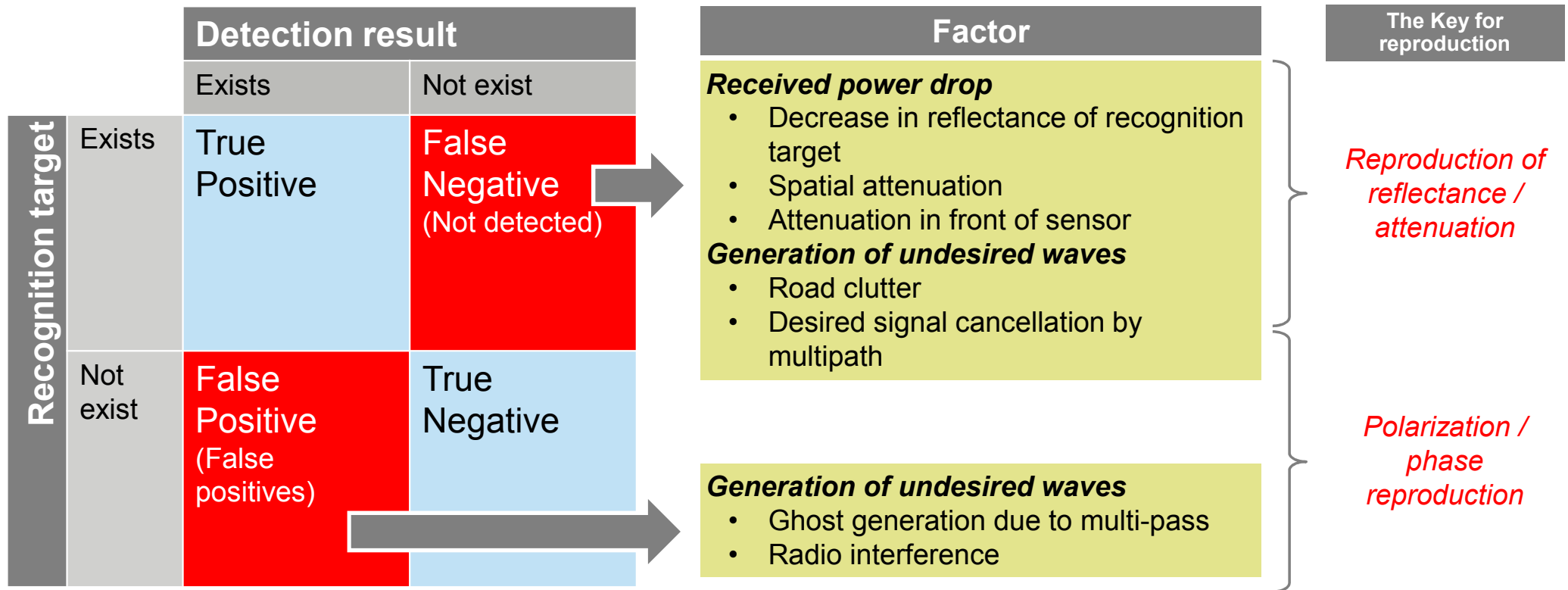


【Radar modeling】

For verification of malfunctioning factors, it is important to reproduce reflectance / attenuation and polarization / phase of radio waves.

The Key for radar modeling

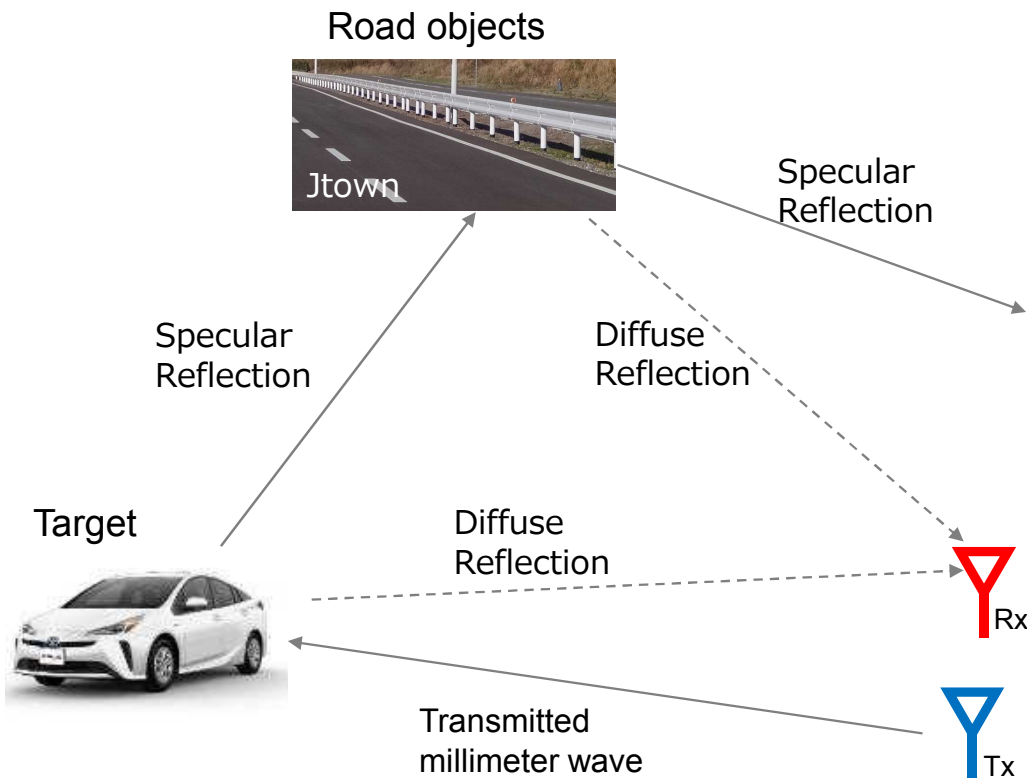
DENSO Nihon Unisys, Ltd SOKEN



【Radar modeling】 Collaboration with environmental models is the Key for radar modeling. Accurate environmental models and spatial models that reproduce millimeter wave reflection and propagation are the Key for radar modeling.

Radar modeling

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Point for propagation & reflection modeling

- Using Raytracing to duplicate millimeter wave propagation
- Duplicate intensity using actual measured reflection characteristics
- In addition to duplicate Micro-Doppler physics as well

- Modeling millimeter wave source, propagation, reflection characteristics
- Calculate propagation based on Rader formula

$$P_r = \frac{P_t G_t G_r \lambda^2 \sigma}{(4\pi)^3 R^4}$$

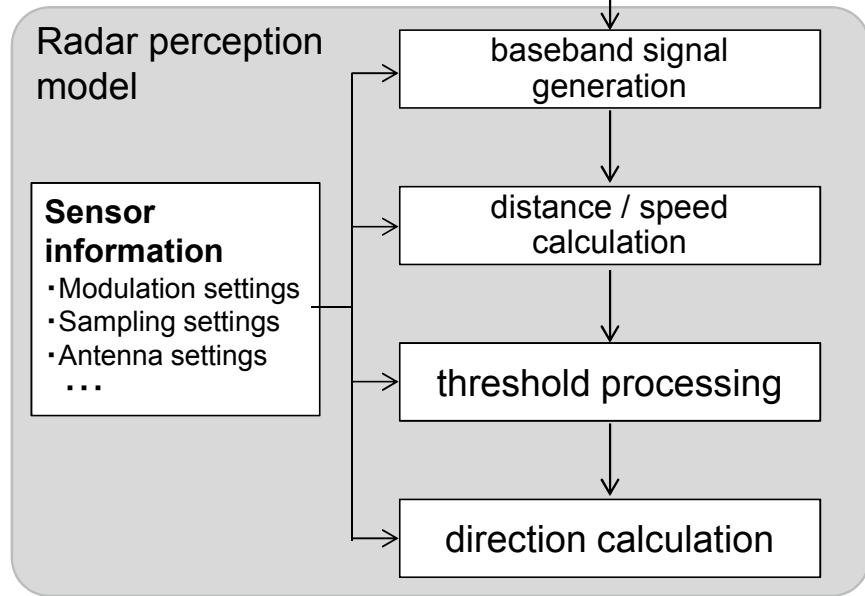
P_r : Recieved power
 P_t : Transmitted power
 G_t : Transmission antenna gain
 G_r : Recieving antenna gain
 λ : length
 σ : RCS
 R : Distance

【Radar modeling】 Developed a millimeter-wave radar perception model consisting of baseband signal generation, distance / speed calculation, threshold processing, and direction estimation

Radar processing flow

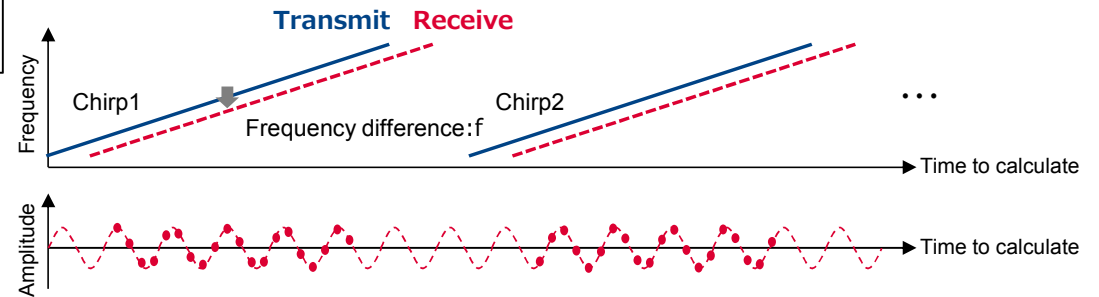
Nihon Unisys, Ltd **DENSO**

Ray tracing results : Total propagation distance, between reflection points, total relative velocity...

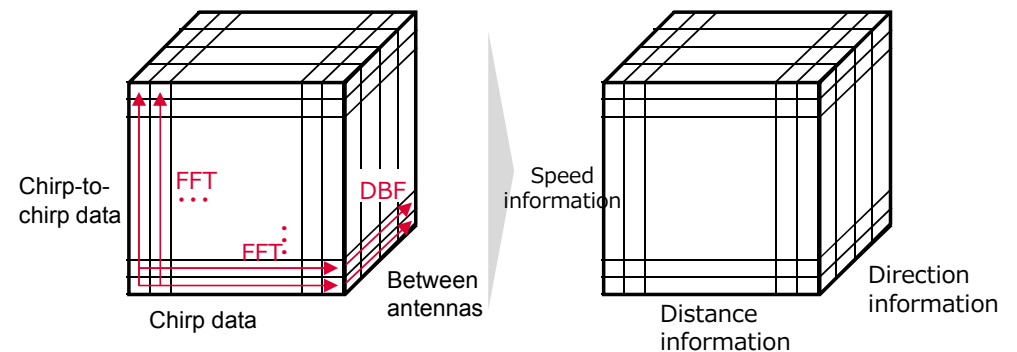


Perceptual output: distance / speed / direction / signal intensity

To recognition processing



Generate chirp and baseband signals according to specifications in sensor model from spatial model output



Calculate distance, speed and direction based on baseband signal

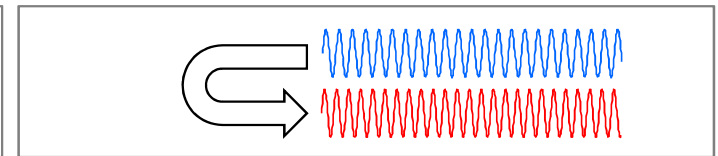
[Radar modeling] Improve reflectivity / attenuation and reproducibility of radio wave polarization / phase using environment model considering polarization and spatial model considering object size

The Key for radar modeling

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Modeling of detection target

Modeling of millimeter wave propagation space



Object Modeling Considering Operation Speed

Save reflection characteristics as DB

Real-time calculation of reflection characteristics by ray tracing

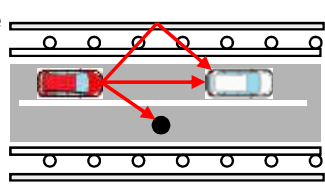
Finding reflection characteristics in advance



Express objects as polygons



Ray tracing only for the positional relationship of the object and the multipath route



Apply reflection approximation formula for each polygon

$$E_s(r, \theta, \phi) = -\frac{jkZ_0}{4\pi r} e^{-jkr} (J_x \hat{x} + J_y \hat{y}) \iint_A e^{jk(g+h)} ds_p$$

Physical Optics approximation

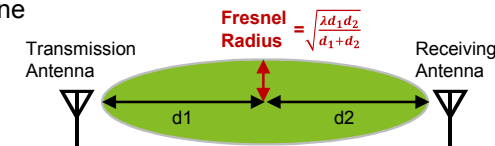
Material properties (polarization) Shape

Small ← Computational complexity → Large

Realization of propagation characteristics considering object size

Objects smaller than the Fresnel zone

$$P_r \propto \frac{1}{R^4}$$



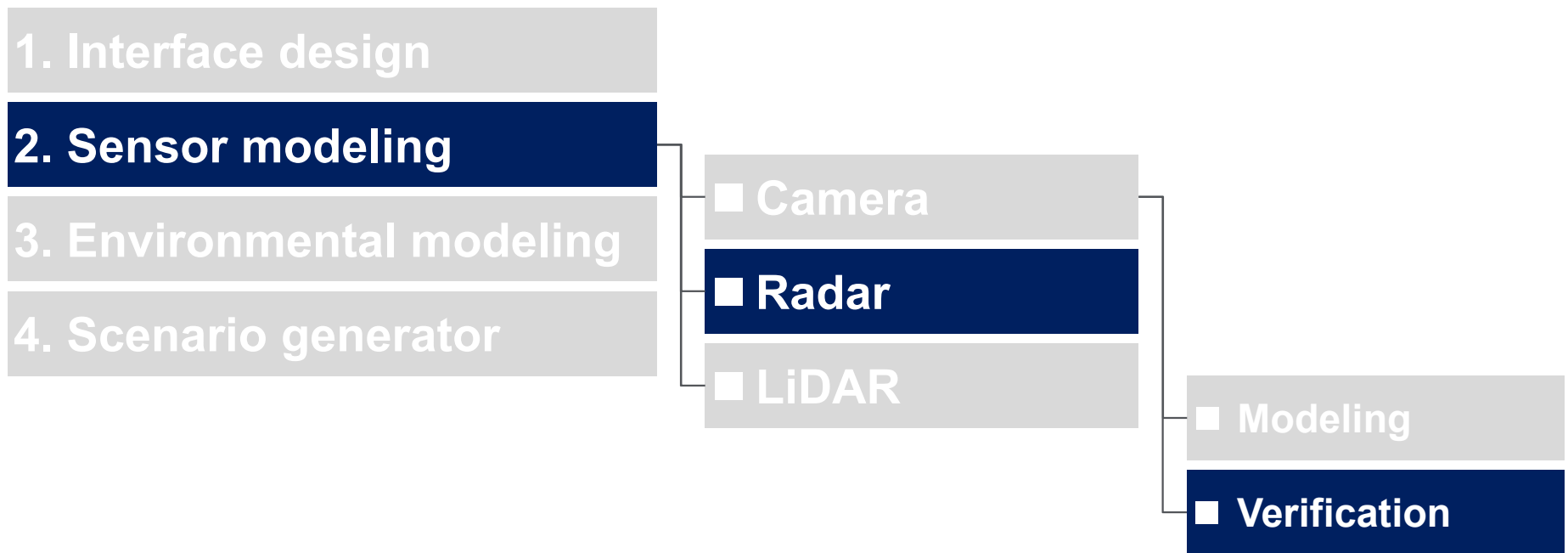
Objects larger than the Fresnel zone

$$P_r \propto \frac{1}{R^2}$$

- Fresnel zone
Area representing the spread of radio waves traveling straight
- Fresnel radius 31cm
(Frequency: 77GHz, distance between antennas: 100m)

Objects are expressed as polygons. The consistency of the reflection intensity will be improved by Physical Optics.

FY 2019 outcome



【Radar consistency verification】 Step-by-step verification of error factors

Millimeter-wave radar coincidence error factors

DENSO

| Item | Confirmation contents | Target | Location | Verification error factors | | |
|---------------------------------------|--|---|------------------|--|--|--|
| | | | | Target | Space | Sensor |
| Evaluation of joint operation | <ul style="list-style-type: none"> Operation verification Accuracy of metal reflection and space propagation | Corner reflector | Anechoic chamber | <ul style="list-style-type: none"> Metal reflection error (amplitude / phase) Area calculation error | Propagation attenuation error | Amplification error |
| Preliminary evaluation (still object) | <ul style="list-style-type: none"> Effect of polygon accuracy Precision of dielectric such as glass / bumper Multipass accuracy | <ul style="list-style-type: none"> Prius NCAP dummy | Jtown | <ul style="list-style-type: none"> Shape error Dielectric reflection / transmission error | <ul style="list-style-type: none"> Multipath path search error Road surface reflection error | <ul style="list-style-type: none"> Noise error Antenna directivity error |
| Basic evaluation (moving object) | <ul style="list-style-type: none"> Relative speed generation accuracy | <ul style="list-style-type: none"> Prius NCAP dummy | Jtown | <ul style="list-style-type: none"> Same as above Micro Doppler error | Same as above | — |
| Malfunction evaluation | <ul style="list-style-type: none"> Influence of various malfunction factors on accuracy | Rain | Rain test track | — | Spatial attenuation modeling error | — |
| | | Wall | — | Wall reflection error | — | — |
| | | Radio interference | — | — | — | Antenna polarization characteristics error |

【Radar modeling】

The distance / velocity / azimuth / signal intensity that can be detected by the radar principle is used as an index for consistency verification.

Target value

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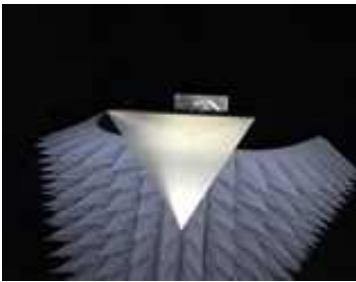


| Item | Target value (Difference from actual unit) | Grounds |
|-----------|--|--|
| distance | 30cm | Equivalent to 500MHz distance resolution |
| Vehicle | 0.3km/h | Performance of actual verification unit |
| Azimuth | 10deg | Performance of actual verification unit |
| intensity | ±5dB | Performance of actual verification unit |

【Radar consistency verification】 Rader intensity is not consistent, further study for duplication various Targets(Figure, Size, materials, etc) needs to be discussed


Rader consistency verification

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Static test in Labo

| | | | |
|------------------|---|---|--|
| Test environment | Corner Reflector | Anechoic Chamber | Millimeter wave radar |
| |  |  |  |
| | Distance | OK | |
| | Azimuth | OK | |
| Results | Intensity | NG | |

Static test in PG

| | | | |
|------------------|---|--------------------|-------------------------|
| Test environment |  | | |
| | Distance | Under verification | |
| | Azimuth | Under verification | |
| | Results | Intensity | Under Model enhancement |

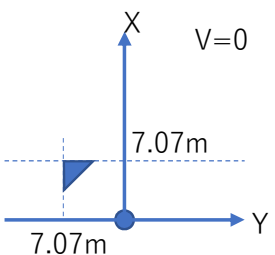
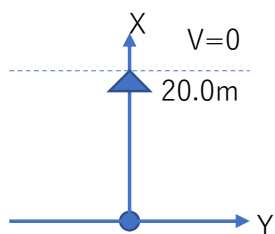
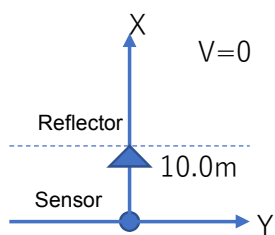
【Radar consistency verification】

Under basic conditions using corner reflectors, the consistency of distance and angle was confirmed

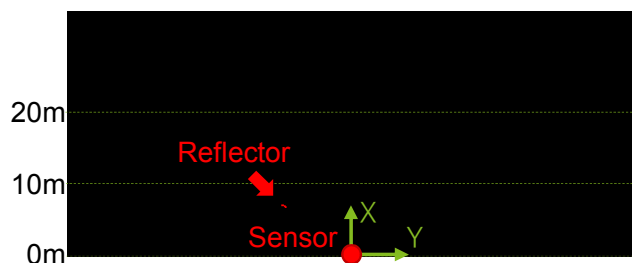
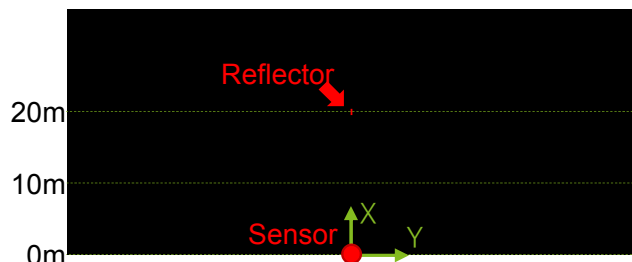
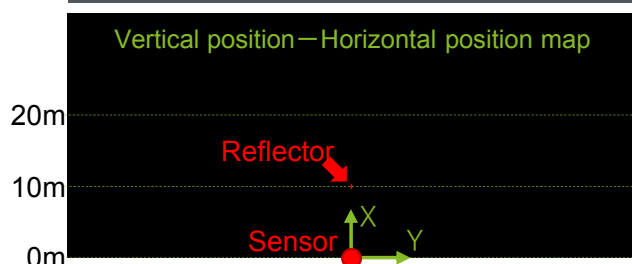
Combination verification results using corner reflectors

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Corner reflector position



simulation result



Result judgment

| | Set value | Perception output | difference | Target value | Pass or fail |
|----------|-----------|-------------------|-------------|--------------|--------------|
| Distance | 10.00 m | 10.08 m | 0.08 m | 0.30 m | Pass |
| Azimuth | 0.0 deg | 1.8e-15 deg | 1.8e-15 deg | 10 deg | Pass |

| | Set value | Perception output | difference | Target value | Pass or fail |
|----------|-----------|-------------------|-------------|--------------|--------------|
| Distance | 20.00 m | 20.01 m | 0.01 m | 0.30 m | Pass |
| Azimuth | 0.0 deg | 1.8e-15 deg | 1.8e-15 deg | 10 deg | Pass |

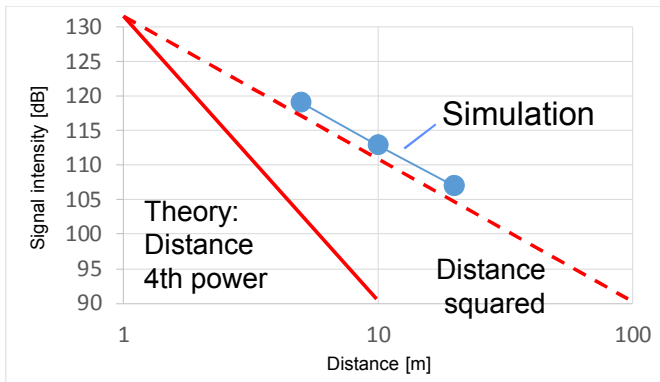
| | Set value | Perception output | difference | Target value | Pass or fail |
|----------|-----------|-------------------|------------|--------------|--------------|
| Distance | 10.00 m | 10.08 m | 0.01 m | 0.30 m | Pass |
| Azimuth | 45.0 deg | 45.0 deg | 0 deg | 10 deg | Pass |

【Radar consistency verification】

For the intensity, it is necessary to obtain the area that contributes to reflection and consider distance attenuation.

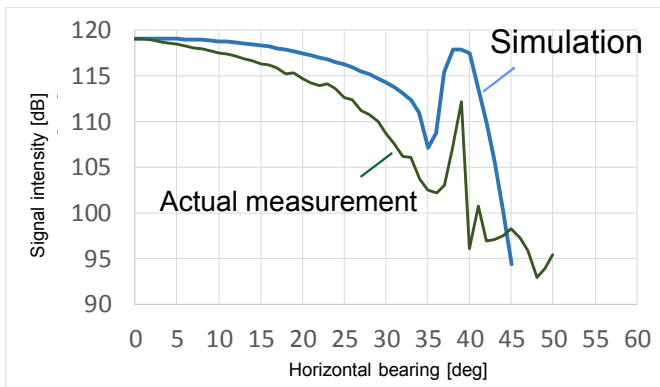
Reflectivity consistency

Distance dependence of signal intensity



Distance attenuation different from the theoretical value

Dependence of signal Intensity on direction of corner reflector



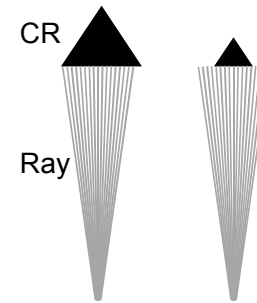
Signal intensity different from actual measurement

Consideration

| | Theory | Current status |
|---------------|------------------------|------------------------|
| Receive power | $\propto (area)^2$ | $\propto (area)^1$ |
| | $\propto (distance)^4$ | $\propto (distance)^2$ |

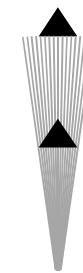
* For corner reflector

Cause proportional to $(area)^1$



Target area is determined by the number of reflected rays → reflected power is proportional to $(area)^1$

Cause proportional to $(Distance)^2$

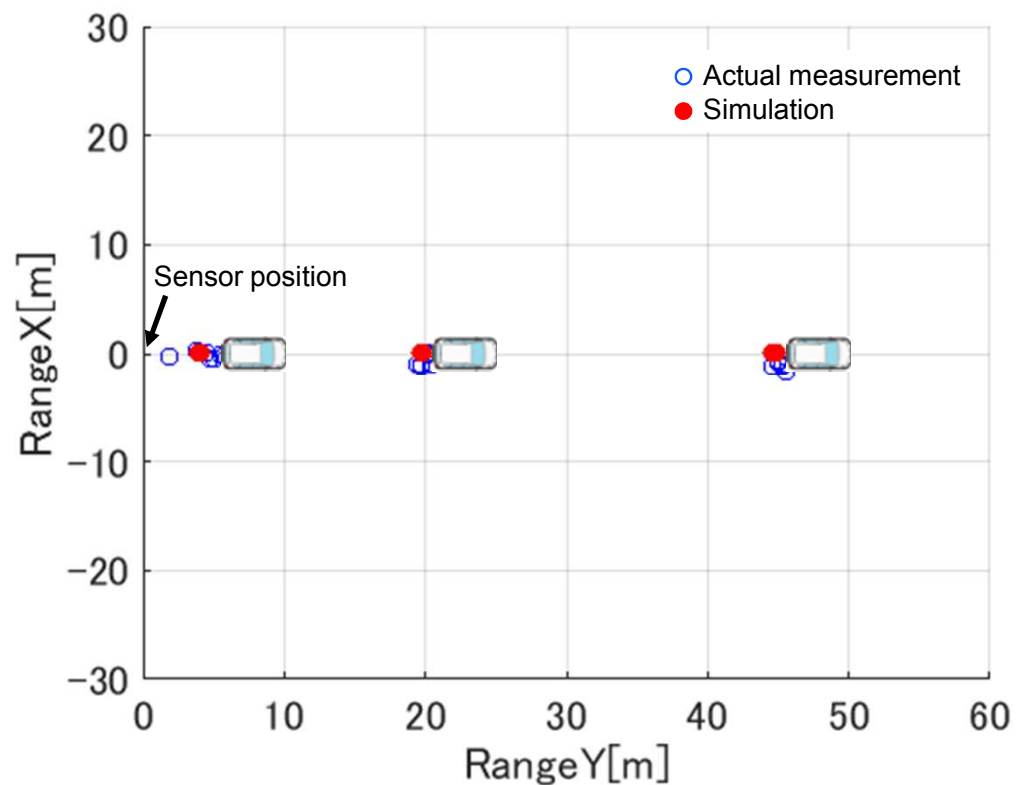


Proportion to outbound only $(distance)^2$ → Return distance attenuation is not considered

【Radar consistency verification】 We are verifying the consistency with the Prius at Jtown. It was confirmed that the distance / azimuth / velocity (0 km / h) was almost the same. Verify the consistency in detail, including the signal intensity.

Pre-verification (still object)

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It was confirmed that the distance / azimuth / velocity (0 km/h) was almost the same. Inconsistency of Intensity will be improved by space model refinement.

Summary of consistency evaluation and remaining issues

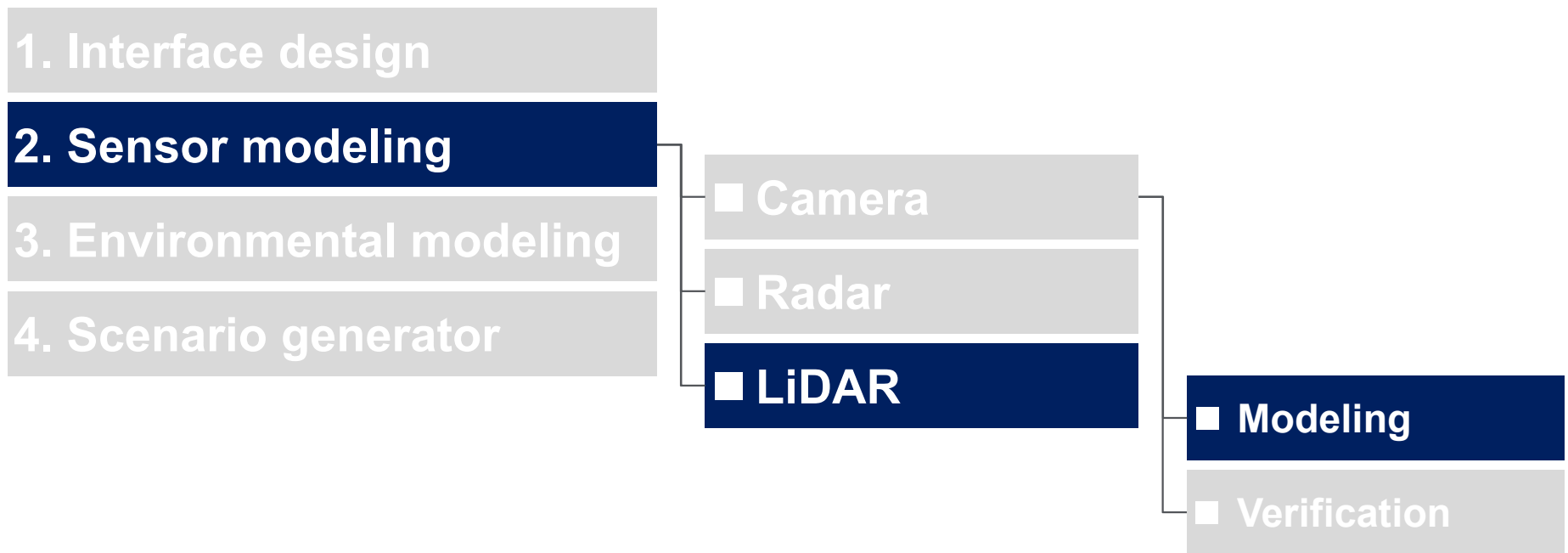
DENSO

| Evaluation | Target | Items | | | |
|-------------------------------|------------------|-------------------|-------------------|--------------------|--------------|
| | | Distance | Azimuth | Velocity | Intensity |
| Evaluation of joint operation | Corner Reflector | Consistent | Consistent | Consistent (0km/h) | Inconsistent |
| Preliminary evaluation | Prius | Almost Consistent | Almost Consistent | Almost Consistent | — |

To improve the consistency of signal intensity, the following items are required.

- Reflection characteristics considering the shape of the object
- Improvement of multipath calculation accuracy

FY 2019 outcome



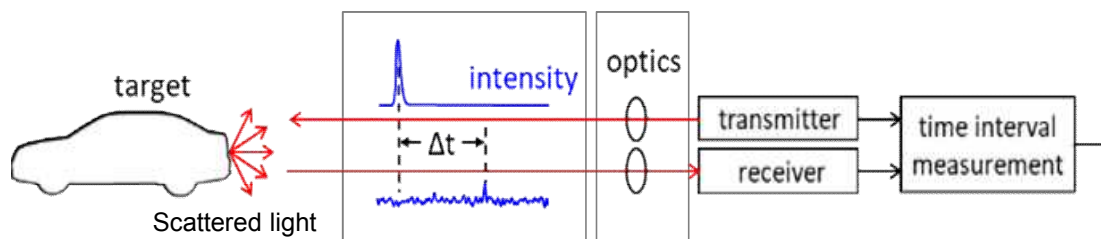
[LiDAR modeling] Examining the requirements to be modeled in LiDAR simulation, modeling of signal propagation, LiDAR scanning, optical system / ranging method is the Key

The Key for LiDAR modeling



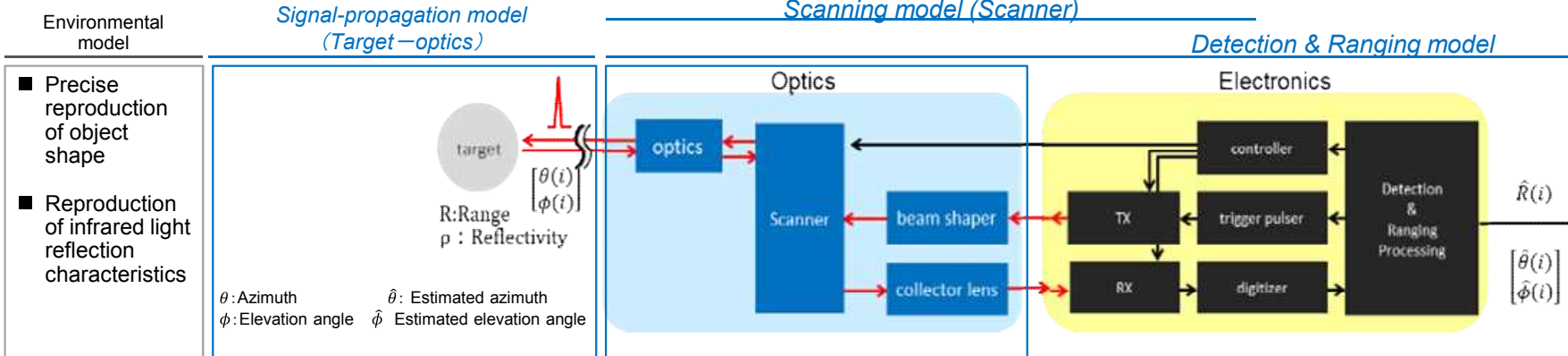
Sensor structure, detection principle

- LiDAR is a sensor that calculates the distance R to the target from the time distance between the time when light is transmitted and the time when the light is received.
- Separate LiDAR into functional modules and models each functional module.



| | |
|---------------------------|-------------------------------------|
| Target | ■ Target |
| Scattered light | ■ Scattered light (reflected light) |
| Transmitter | ■ Transmitter |
| Receiver | ■ receiver |
| Time interval measurement | ■ Time interval measurement |

Modeling requirements



* TOF: TimeOfFlight

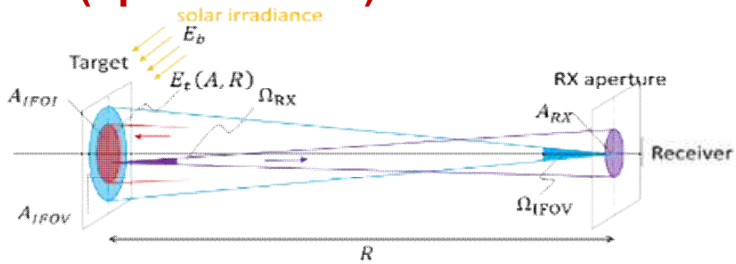
Source : PIONEER SMART SENSING INNOVATIONS CORPORATION

DIVP™ Consortium

[LiDAR modeling]

Considered the signal propagation model (optical model) and clarified the factors to be modeled

Signal propagation model (optical model)



| | |
|-----------------|---|
| A_{IFOI} | Area onto which transmitted light is irradiated - Footprint [m ²] |
| A_{IFOV} | Area from which reflected light can be received [m ²] |
| Ω_{RX} | Reception solid angle of receiving lens aperture [sr] |
| Ω_{IFOV} | Instantaneous field of view (solid angle) [sr] |
| A_{RX} | Reception aperture area [m ²] |
| R | Distance between the target surface and the Sensor [m] |
| $E_t(A, R)$ | Illuminance on the target surface [W/m ²] |

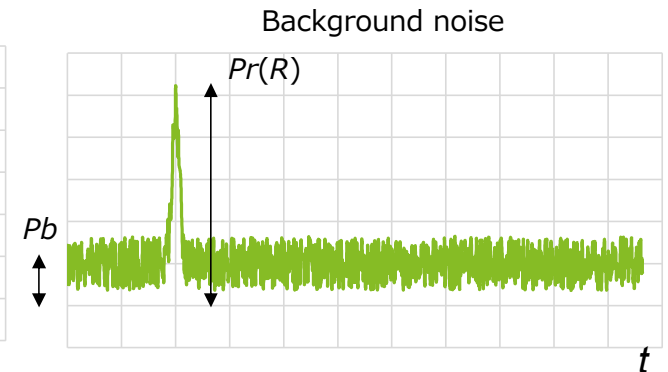
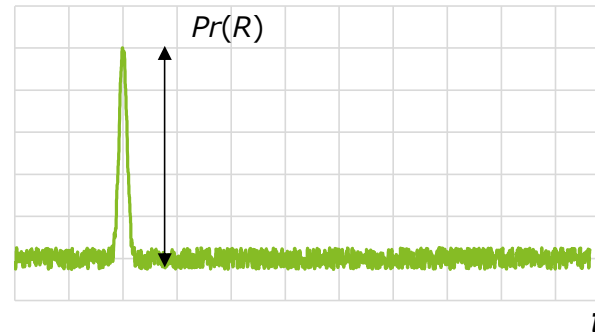
$$Pr(R) = \frac{\rho}{\pi} \int_{A_{IFOV(R)}} \int_{\Omega_{RX(R)}} E_t(A, R) dA d\Omega = \frac{\rho A_{RX}}{\pi R^2} P_t$$

$$P_b = \frac{\rho}{\pi} \int_{A_{IFOV(R)}} \int_{\Omega_{RX(R)}} E_b dA d\Omega = \frac{\rho A_{RX} \Omega_{IFOV}}{\pi} E_b$$

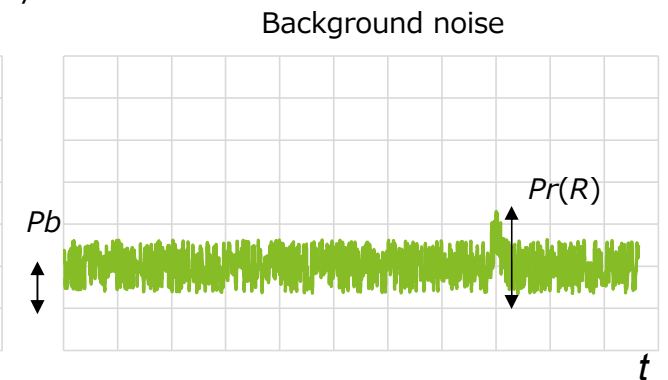
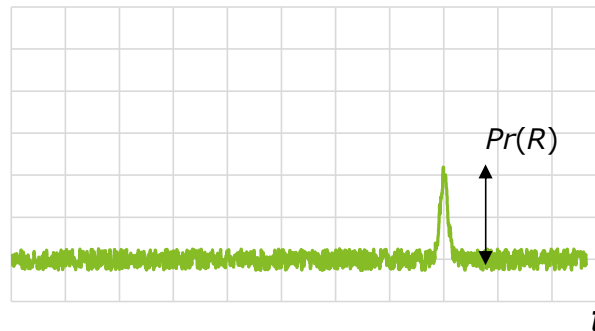
ρ : Target emissivity, where the reflection characteristic is the Lambertian reflector
 P_t : Transmitting light power
 E_b : Irradiance from the sun



- Received waveform when the target is close
No background noise



- Received waveform when the target is far away
No background noise



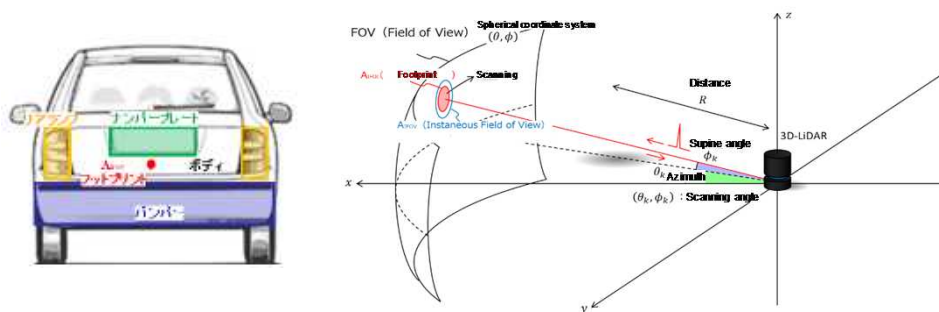
LiDAR model requires modeling of target reflection characteristics, propagation attenuation, and background light power that affect Pr and Pb

【LiDAR modeling】

Computation amount of scan model is scalable by handling of footprint (point to surface)

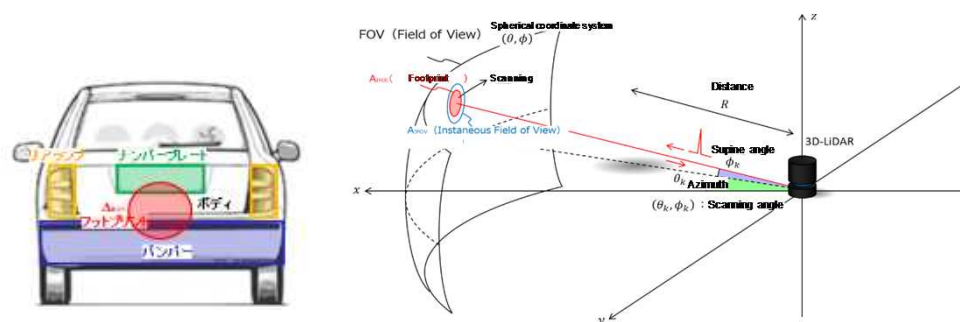
Scan model

Do not consider diffusion, with rays as points



Elaborately simulate the real environment, taking into account the diffusion and reflection of light rays

Pioneer



- Footprint from point to surface (beam divergence is represented by multiple rays, taking into account the angle of incidence)
- Because it expresses beam divergence, it is possible to handle cases where beams are irradiated on multiple targets
- High resolution beam emission timing (nsec order)

【LiDAR modeling】 Environmental model for LiDAR includes quantified reflection characteristics of target for LiDAR signal wavelength.

Environmental model

Pioneer



| | |
|-------------------------------------|--|
| Diffuse reflection characteristics | Reproduce measured target reflection characteristics |
| Transmission characteristics | |
| Specular reflection characteristics | |
| Retroreflective characteristics | |
| Multiple reflection characteristics | Reproduce measured target reflection characteristics * If there is a scene to be reproduced |
| Propagation attenuation | Consider for each irradiation beam |
| Background light | Consider each iFov of scanning point |

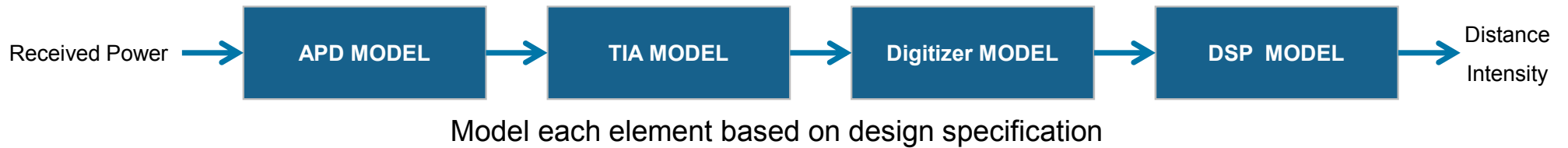
【LiDAR modeling】

Detection & Ranging Model is modeled on a design or analysis basis



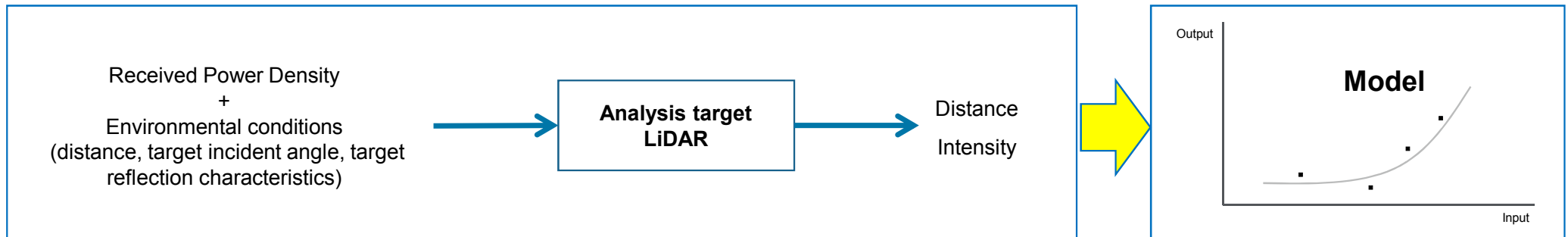
■ Design base

- When the design specification is known ⇒ Modeling from design specification



■ Analysis base

- When the design specification is unknown ⇒ Modeling from measurement values (analysis base)



Measures output for known inputs (environmental conditions) and models the relationship

【LiDAR modeling】 Prioritize LiDAR detection error cases

LiDAR error cases example

Pioneer

Difficult to detect from LiDAR

Reflection Measurement base

Black leather jacket



Wet asphalt



Propagation in Rain, Fog condition

Propagation calculation base

Rain



Fog



Sun light condition

Study with Back ground light

Sun light, Backlit, etc



【LiDAR modeling】

We will work on reproducing the thermal barrier paint seen in Tokyo (Odaiba) as a scene where white lines are difficult to detect



Reproduction of LiDAR malfunction event (white line detection)

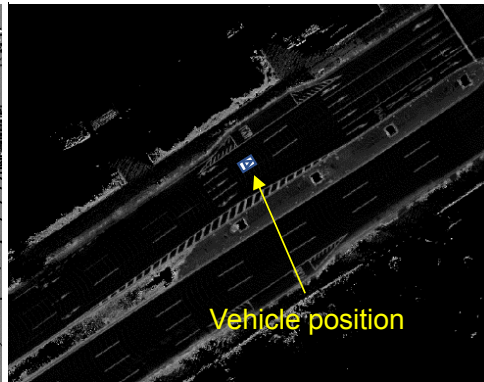
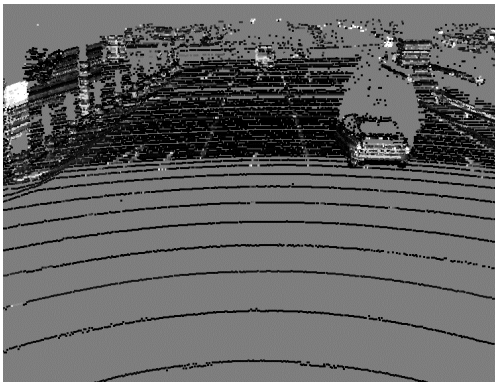
Normal asphalt (near Big Sight)

- White line can be detected due to the difference in reflectance between asphalt and white line



LiDAR point cloud

LiDAR Ortho Map



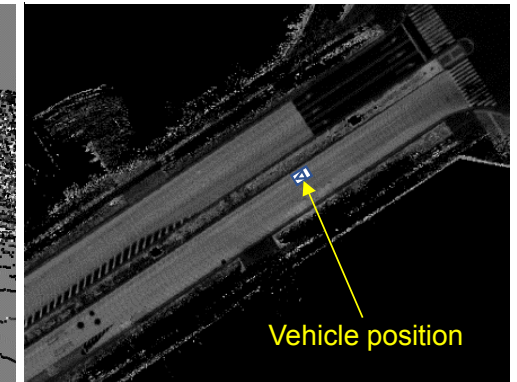
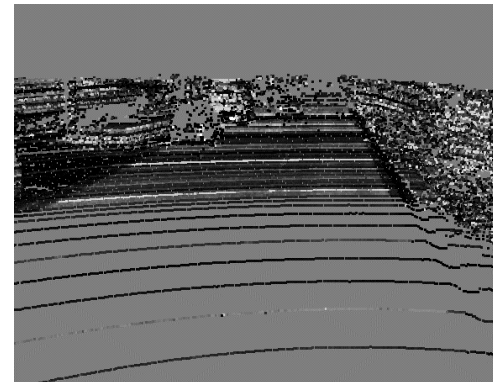
Thermal barrier coating (in front of Telecom Center)

- Difficult to detect white line because of the same reflectance of asphalt and white line



LiDAR point cloud

LiDAR Ortho Map



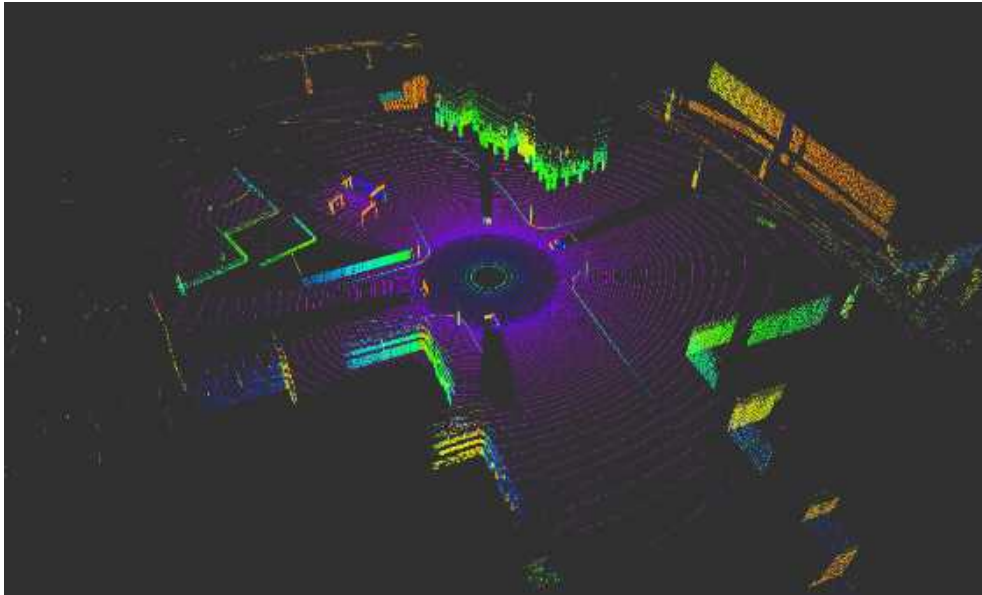
【LiDAR modeling】 Evaluation using LiDAR model

Use of LiDAR model

Nihon Unisys, Ltd *Pioneer*

Spatial rendering performance improvement

- Examination of improvement by using Optix, confirmed about 3000 times faster

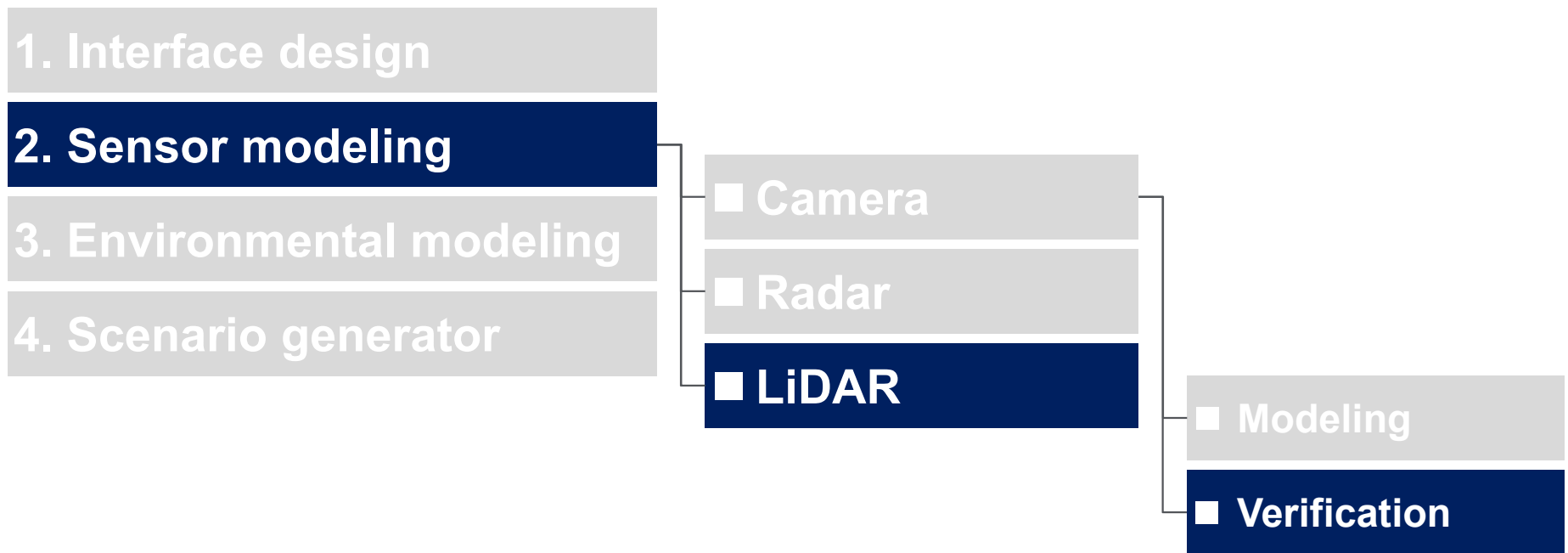


| processing | Ray number | processing time [msec] | Processing time per ray [μsec] |
|----------------|------------|------------------------|--------------------------------|
| Conventional | 240,152 | 1004.458 | 4.1826 |
| Optix/ version | 1,080,000 | 1.4 | 0.0013 |

Status of sensor modeling

- Modeling 2 different LiDARs with different spacial resolution, verifying consistency
 - Once the measurement of the reflection characteristics of the target and embedment to the environmental model are completed, a point cloud close to the actual measurement can be simulated (required target model, reflection characteristics data, scenario)
- ex) The phenomenon that the road surface on the previous page is indistinguishable from the white line can be reproduced because a simulation that reflects the reflection characteristics of the road surface is possible.

FY 2019 outcome



【LiDAR modeling】

Performs effective consistency verification by eliminating error factors other than the evaluation target as much as possible at each step

consistency verification (joining operation check, preliminary verification)

Pioneer

| Step | Purpose of verification | Evaluation parameters | Evaluation indicator |
|---|---|--|--|
| <div style="background-color: #003366; color: white; padding: 5px; text-align: center;">Combined operation check (IT)</div> | <ul style="list-style-type: none"> Evaluate the consistency of LiDAR perception model(scanning model and detection & ranging model) by eliminating errors caused by environmental model, spatial propagation model and scenarios as much as possible. | <ul style="list-style-type: none"> Angle Distance Intensity | <ul style="list-style-type: none"> Consistency of vertical resolution (elevation angle between adjacent lines) Consistency of horizontal resolution (azimuth between adjacent points in the horizontal direction) Consistency of angle and accuracy at each distance of a target whose shape and reflection characteristics are known |
| <div style="background-color: #003366; color: white; padding: 5px; text-align: center;">Pre-verification (PV)</div> | <ul style="list-style-type: none"> Evaluate the consistency of environmental model and LiDAR perception model(scanning model and detection & ranging model) by eliminating errors caused by spatial propagation model and scenarios as much as possible. | <ul style="list-style-type: none"> Shortest distance to measured object (Prius) Number of target points (points detected on object) Object size (width) Intensity distribution of target points Recognition model output result | <ul style="list-style-type: none"> Consistency of distance accuracy and precision Consistency of accuracy and precision of number of target points Consistency of accuracy and precision of object size (width) Intensity distribution consistency Consistency of recognition model output results |
| <div style="background-color: #808080; color: white; padding: 2px; text-align: center;">Malfunction reproduction verification</div> | <i>Implementation of ongoing verification</i> | | |
| <div style="background-color: #808080; color: white; padding: 2px; text-align: center;">Extensibility verification</div> | | | |

【LiDAR consistency verification (joint operation check)】

Error factors in joint operation check and model to be evaluated

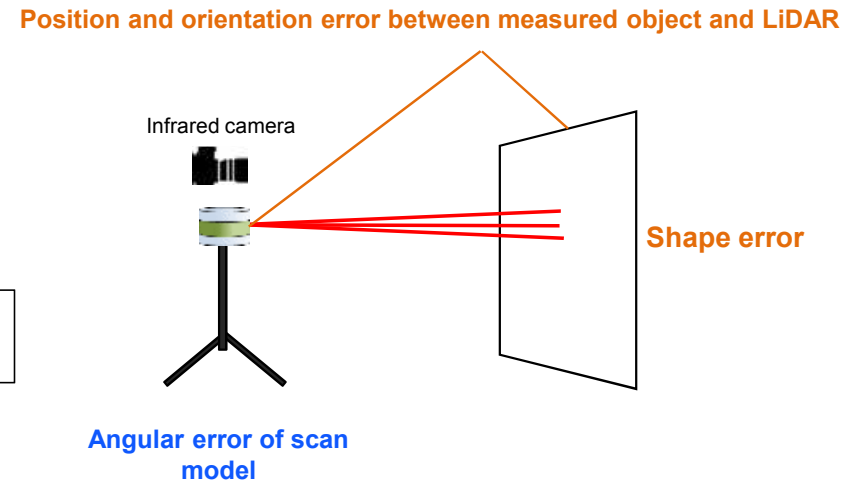
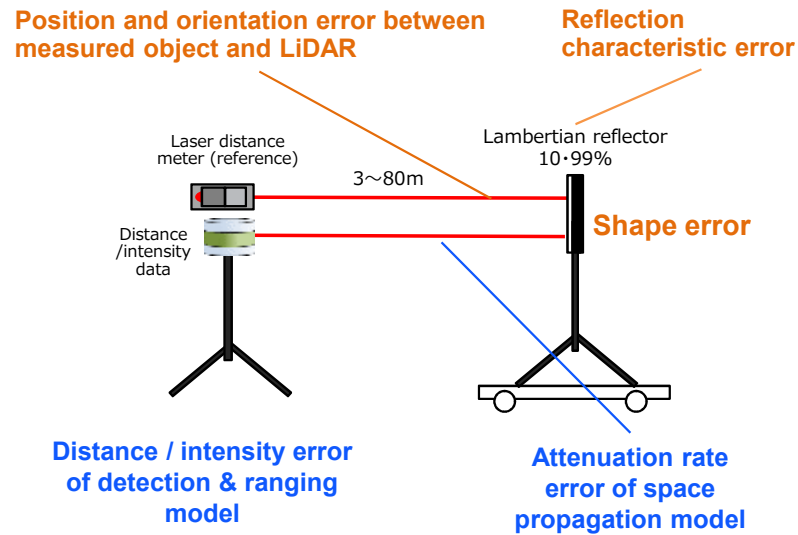
■ consistency verification (joint operation check)



Evaluate the consistency of, scanning model, and detection & ranging model by eliminating errors caused by environmental model, spatial propagation model and scenarios as much as possible.

Distance / intensity measurement

Angle measurement



Measurement by changing the distance between LiDAR and Lambertian reflector

Project the LiDAR beam on to a plane and measure the resolution with an infrared camera

【LiDAR consistency verification (pre-verification)】

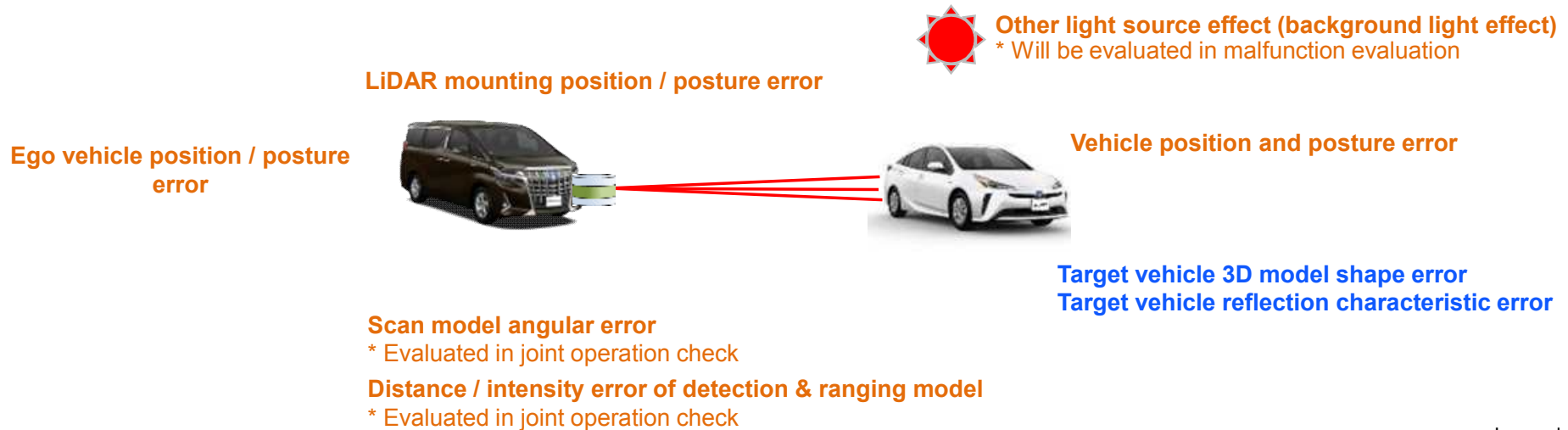
Error factors in pre-verification and the model to be evaluated

■ Consistency verification (pre-verification)



Errors due to the LiDAR mounted position / posture, ego vehicle position / posture, and target vehicle position / posture are eliminated as much as possible, and the scanning model / detection & ranging model and environment model (shape and reflection characteristics of the target object) are evaluated together.

The shortest distance to the target object (Prius), the number of points in the target point cloud (the number of points detected on the object), the object size (width), the intensity distribution of the target point cloud, and the output results of the recognition model



| Legend | |
|---------------|-------------------|
| Not evaluated | Evaluation target |

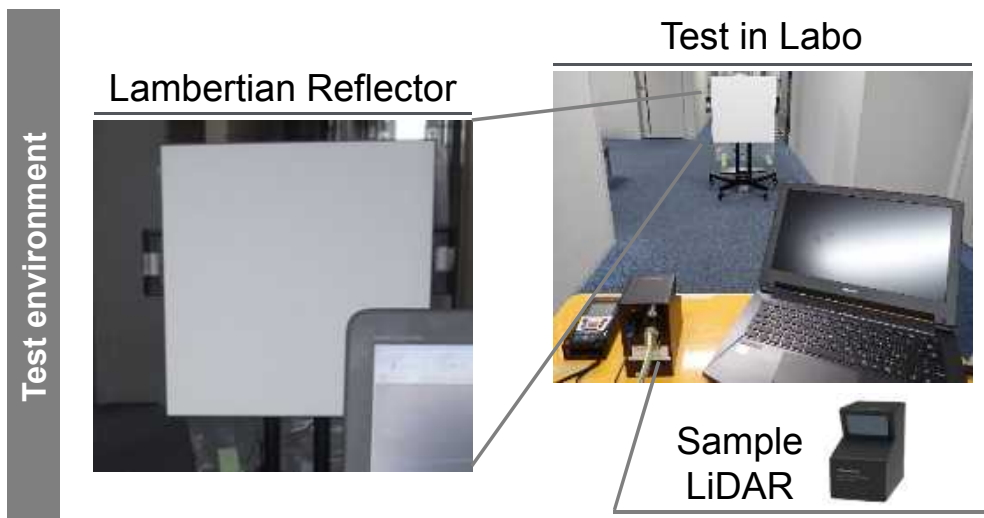
【LiDAR consistency verification】

In the joint operation check, verify sufficient consistency for distance and angle, and in the preliminary verification, verify the shortest distance, size (width), and total number of points

LiDAR consistency verification

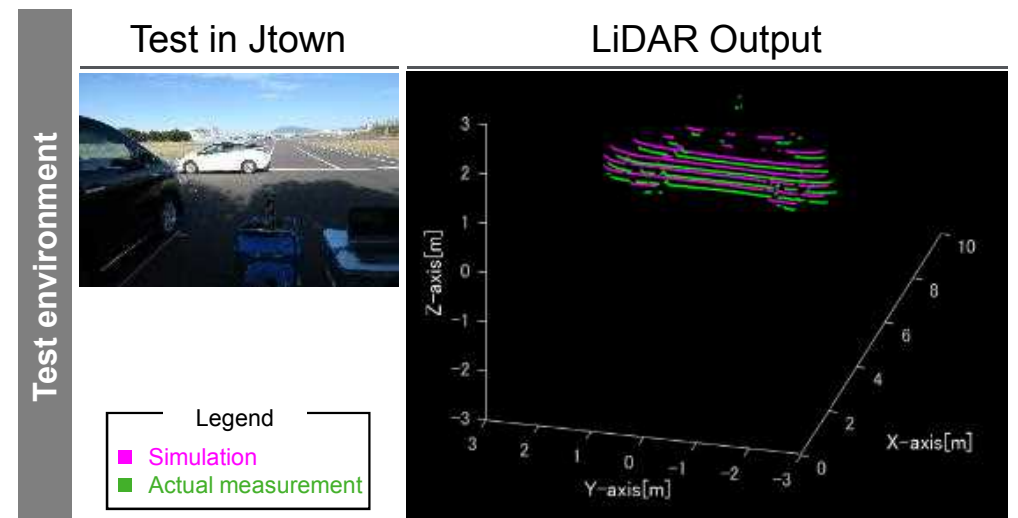
Pioneer

Joint operation check (Labo)



| | | |
|---------|-----------|--|
| Results | Distance | Confirm sufficient consistency |
| | Angle | Confirm sufficient consistency |
| | Intensity | Unmodeled irregular intensity fluctuations remains @ short range |

Pre-verification (Jtown)



| | | |
|---------|------------------|---|
| Results | Distance | sufficient consistency @ short range |
| | Size (width) | sufficient consistency @ short range |
| | Number of points | Confirm errors caused by target reflectance and transparent characteristics |

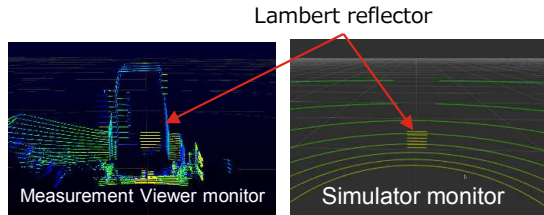
※Plan to continue verification after embedding target reflection characteristics.

【LiDAR consistency verification (joint operation check)】

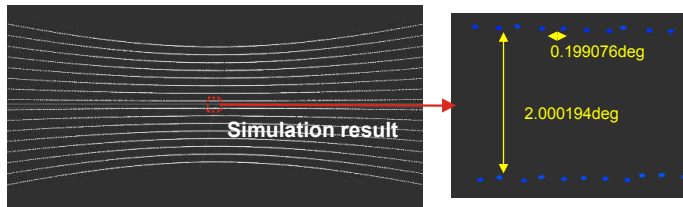
Confirmation of a certain degree of coincidence of accuracy and accuracy of distance and intensity, sufficient confirmation of angle

Lab verification results

Distance / intensity measurement scenery



● Angle consistency test result

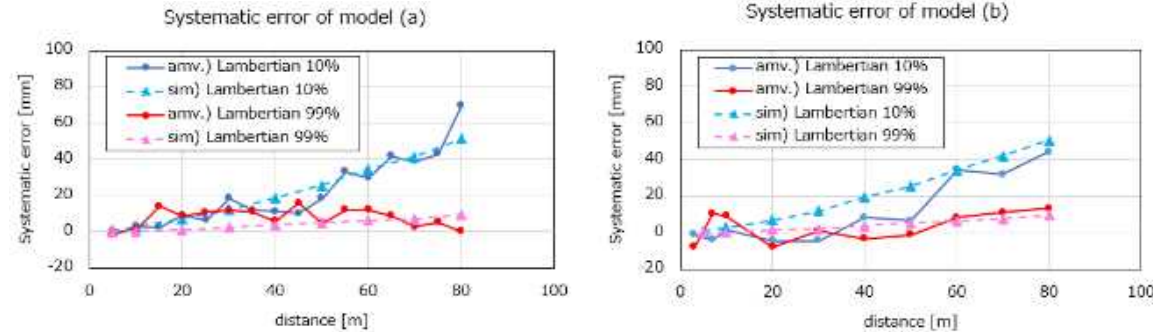


Confirmation of sufficient consistency of scan model output for angle data (horizontal / vertical resolution)

| | Measurement result | Sim result |
|-----------------------|--------------------|------------|
| Horizontal resolution | 0.20deg | 0.20deg |
| Vertical resolution | 2.01deg | 2.00deg |

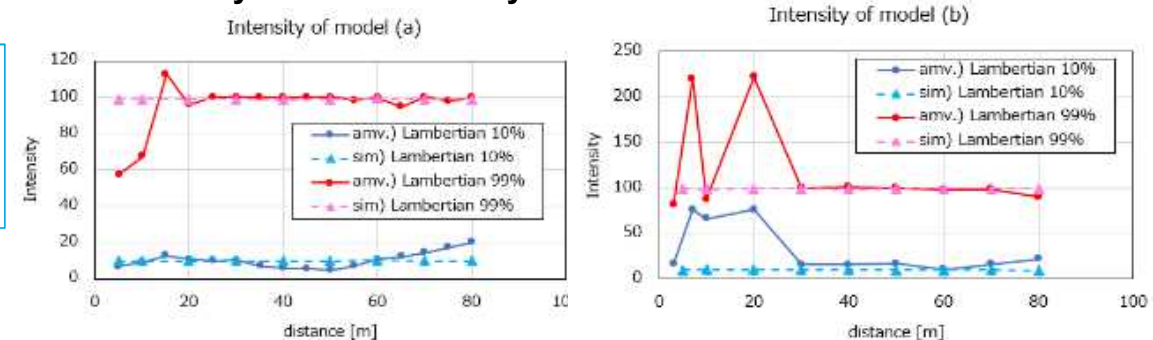
● Distance data consistency result

Pioneer



Regarding the distance, confirm sufficient consistency between actual measurement and simulation output.

● Intensity data consistency result



Regarding the intensity, confirm sufficient consistency between actual measurement and simulation output over 50m range.

In the joint operation check in the laboratory, four issues were confirmed, and countermeasures continued to be studied

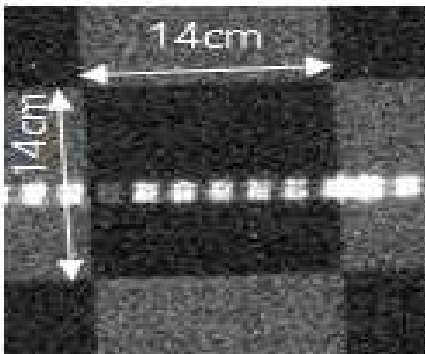
Issues found in the joint operation check (1/2)



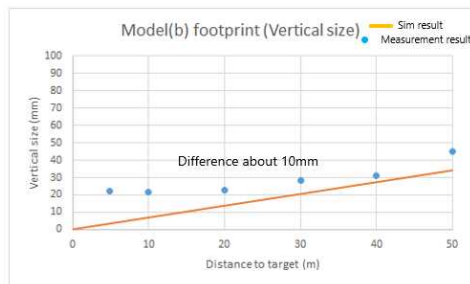
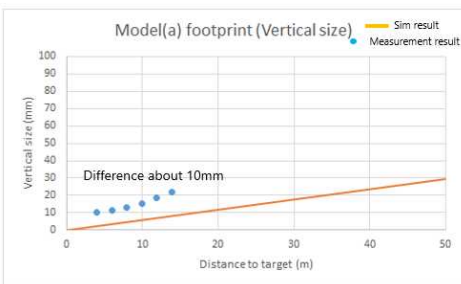
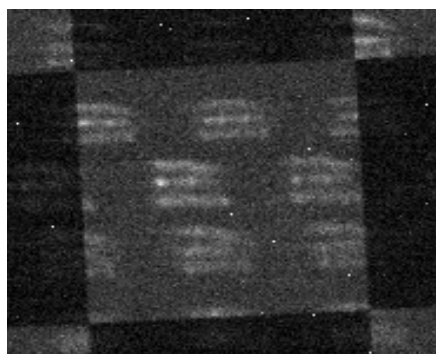
Vertical beam divergence mismatch due to the effect of the lens.

- At vertical direction about 10mm error occurs because the scanning model does not consider the effect of the lens

Model(a) put print Infrared image

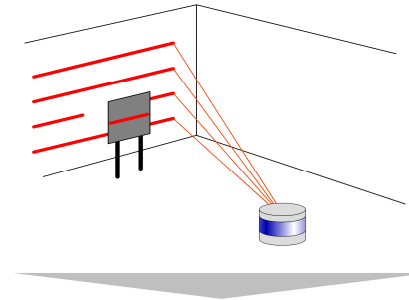


Model(b) put print Infrared image

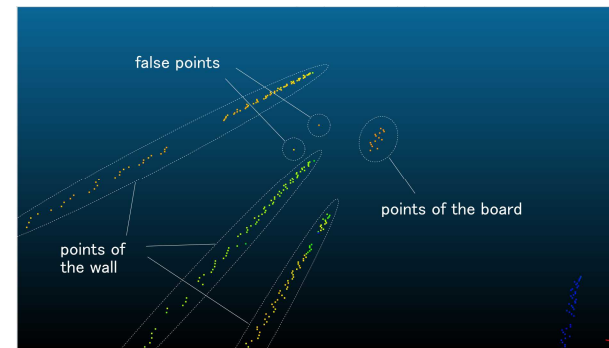


Noise generated between adjacent objects (false points)

- In case there are two adjacent objects with a short distance difference, false point occurs between the two objects.



For example, when a wall and a board are close, false points occur between the wall and the board.

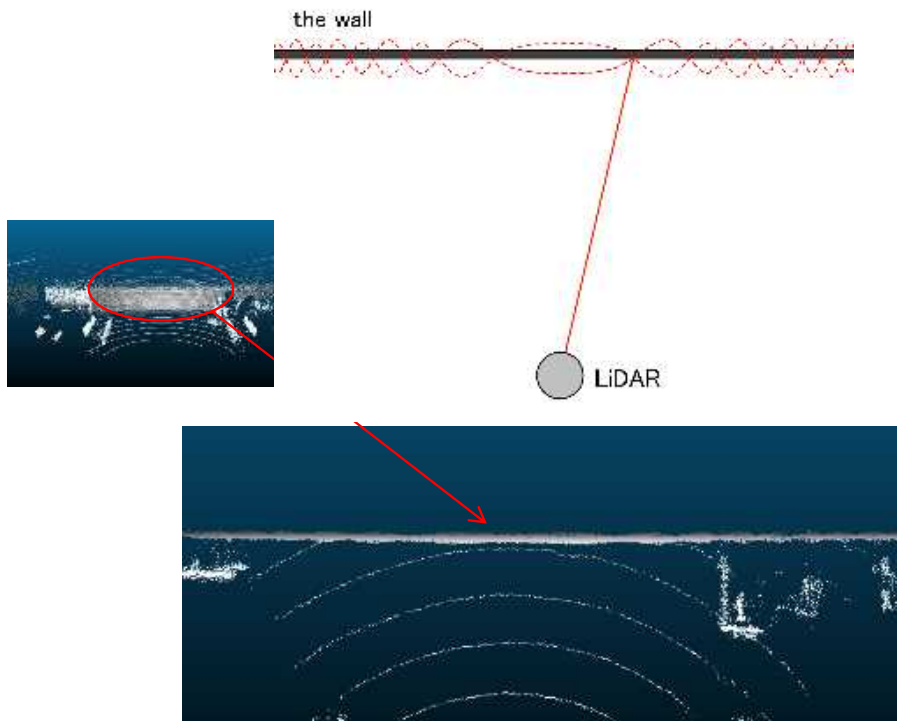


Confirm the four issues in the joint operation check, and continue to consider countermeasures

Issues revealed by the joint operation check (2/2)

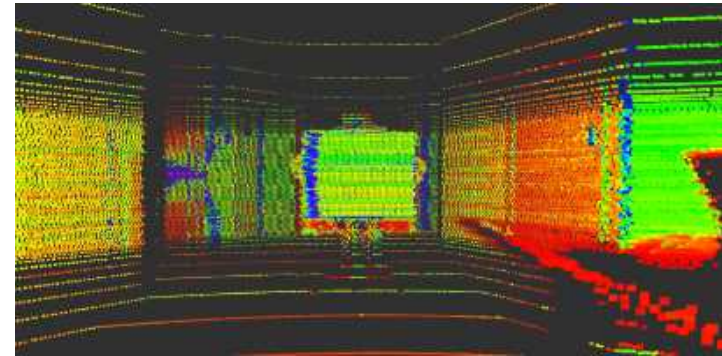
The phenomenon that the plane is distorted

- Since the error changes depending on the measured distance, the plane is observed to be distorted.

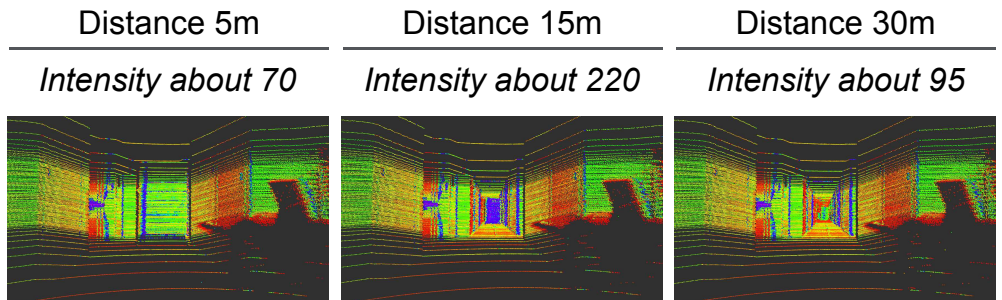


Phenomenon of different intensity on the same material

- Even though the plane is made of the same material, variations of intensity are observed. (blue line in left sideband and variation of each horizontal line from the plate with the same material)



- Irregular intensity fluctuations are depend on the distance.



[LiDAR consistency verification (pre-verification)] Joint test with Jtown data

At long distances, there are errors due to the position and orientation of the sensor, but both the distance and the size (width) evaluation are sufficiently consistent as a LiDAR model.

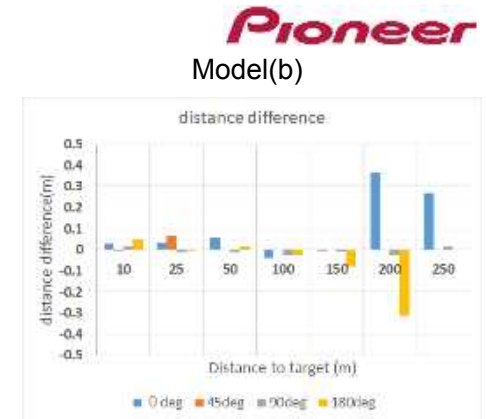
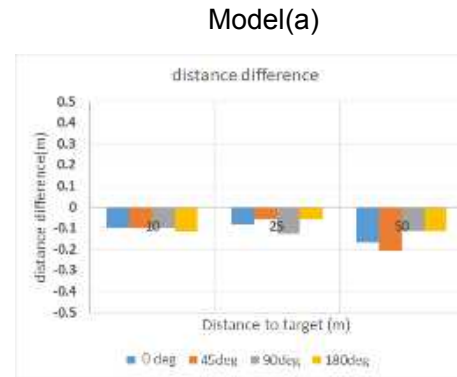
Jtown verification result:

Test in Jtown

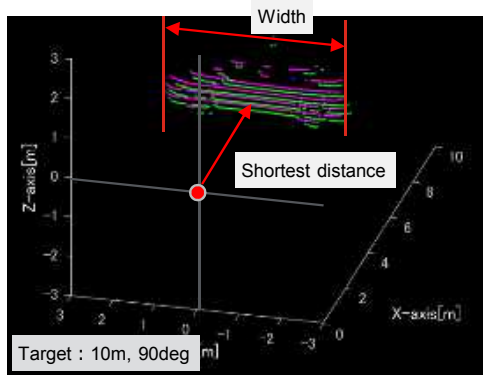


• distance evaluation

- ★ Short range : Confirmation of sufficient consistency
- ✂ Model (a) has systematic error due to LiDAR mounting position.
- ★ Long range : Model (a)/(b) have error due to the position and orientation of the object, target reflection characteristics, and the LiDAR Detection & Ranging model.

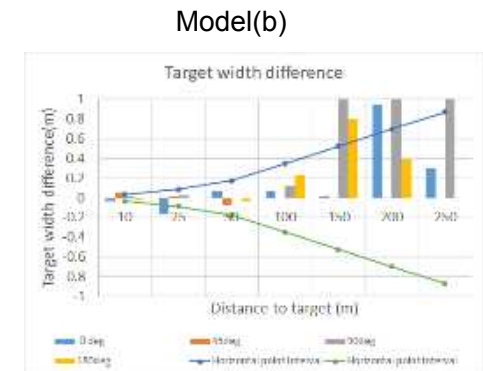
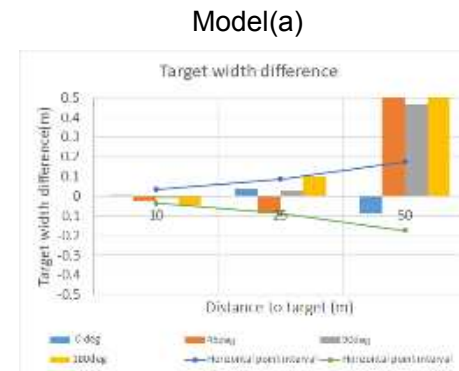


Point cloud comparison



• Size(width) evaluation

- ★ Short range : Confirmation of sufficient consistency
- ★ Long range : Model (a)/(b) have error due to the position and orientation of the object, target reflection characteristics, and the LiDAR Detection & Ranging model.



Sim point cloud : Magenta

Actual measurement point cloud : Green

[LiDAR consistency verification (pre-verification)] Joint test with Jtown data

Confirmation of error occurrences due to target reflection / transmission characteristics in numbers of point evaluation

Jtown verification result

Test in Jtown



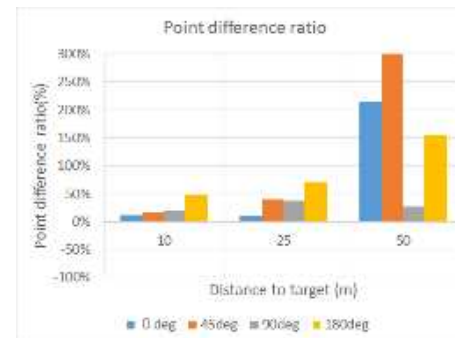
• Numbers of point evaluation

★ Short range : Model (a)/(b) have error due to target reflection / transmission characteristics.

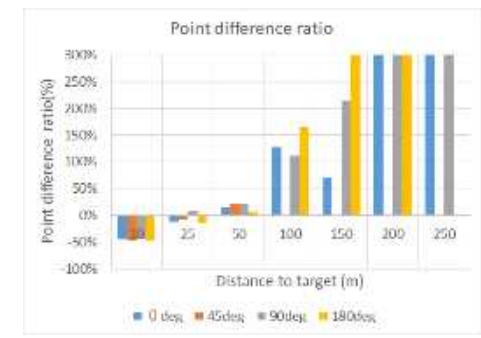
★ Long range : Model (a)/(b) have error due to the position and orientation of the object, target reflection characteristics, and the LiDAR Detection & Ranging model.



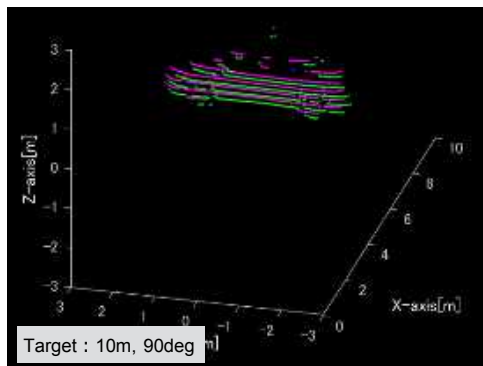
Model(a)



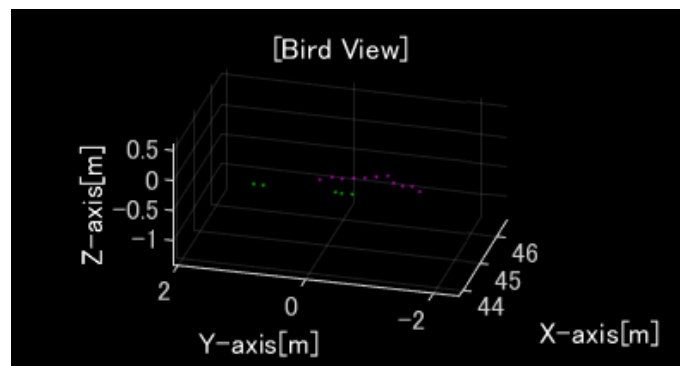
Model(b)



Point cloud comparison (10m)



Point cloud comparison (50m)



Sim point cloud : Magenta

Actual measurement point cloud : Green

In this year's activities, certain degree of consistency and issues were confirmed. We'll try to resolve issues in next year's activities

Summary of consistency verification and remaining issues



■ Results of consistency verification in joint operation check (Summary and issues)

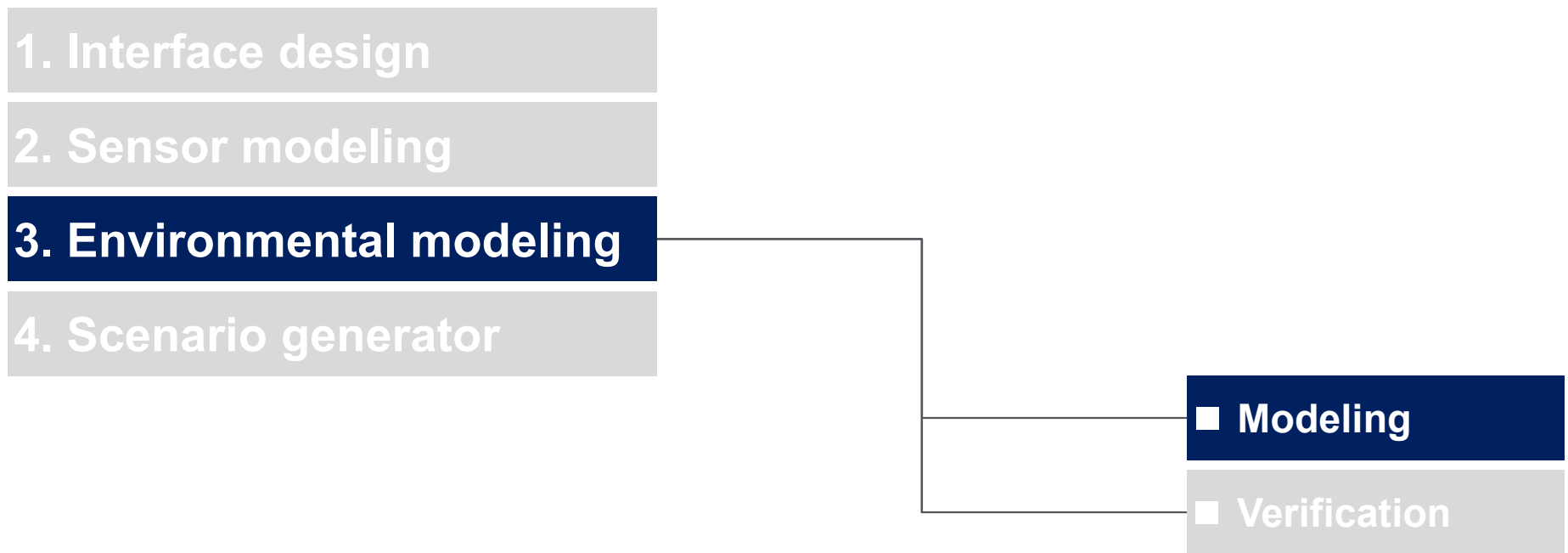
| Model | Evaluation items | Result of consistency verification |
|---------------------------|--|---|
| Scan Model | angle (horizontal & vertical resolutions) | Confirmed sufficient consistency |
| | beam divergence(footprint size) | In the vertical direction, errors remain due to the effect of the lens. In the horizontal direction confirmed sufficient consistency |
| Detection & Ranging Model | distance | Confirmed sufficient consistency |
| | intensity | In short range, there are irregular intensity fluctuations depending on the distance. In long range, confirmed sufficient consistency |

■ Results of consistency verification in preliminarily verification (Summary and issues)

| Evaluation items | Short range consistency | Long range consistency |
|--------------------------------|--|--|
| Target size(Width) | Confirmed sufficient consistency | Error remains due to the position and orientation of the object, target reflection characteristics, and the LiDAR Detection & Ranging model. |
| Distance to the target | Confirmed sufficient consistency | |
| Number of points on the target | Error remains due to target reflection / transmission characteristics. | |

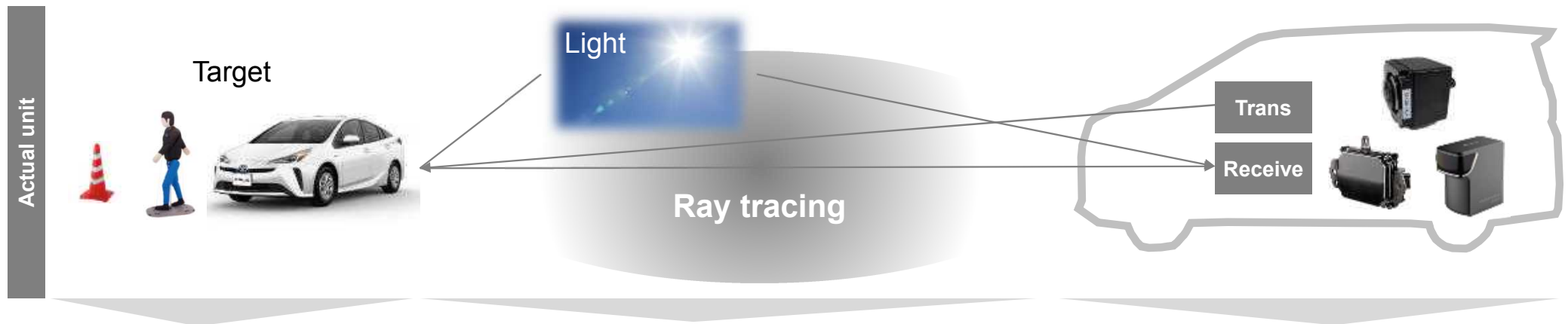
✘After the reflection characteristics of the target are embedded, the remaining issues will be re-evaluated. After the re-evaluation, the LiDAR model is ready to be evaluated as an automatic driving simulator.

FY 2019 outcome



Precise Environmental & Space design modeling & accumulation into Database as Real-PG are important Key for Highly consistent input data generation for sensor simulation

Environmental model / space design



Environmental model

Space design

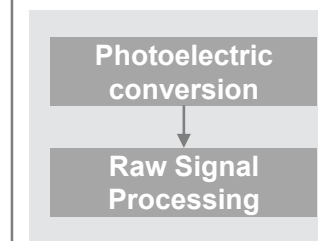
Sensor model (Camera example)

The Key for modeling

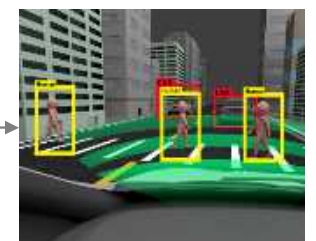
- *Precise reproduction of object shape*
- *Reproduction of reflection characteristics of visible light spectrum*

- Based on the characteristics of electromagnetic waves used by each sensor, the propagation, attenuation, reflection, etc. from the light source / radio wave source are reproduced using the ray tracing method

Camera perception model



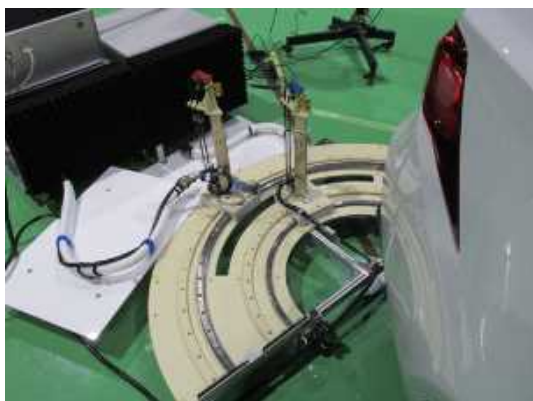
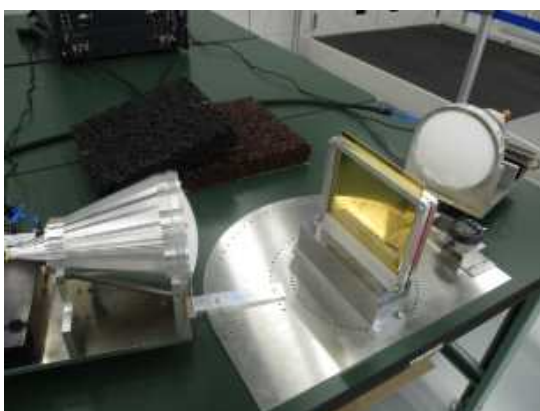
Recognition model



Sensor principle based measurement & modeling for Asset catalog

Measurement facility example

Reflection measurement



Environmental Assets Catalog



Measured Real-PG*1 using MMS*2 for Sensor simulation Virtual-PG

Measurement scene

SOKEN 三菱プレシジョン株式会社
MITSUBISHI PRECISION CO., LTD.

Specific Environment Area



Rain



Road construction



Versatile Urban Area



Backlight



Under Path



Junction with poor visibility



Snow



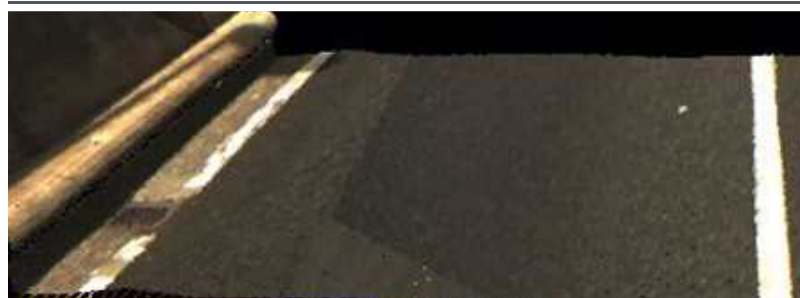
*1 PG : Proving ground, *2 MMS : Mitsubishi Mobil Map System
Source : JARI home page, SOKEN, INC, Mitsubishi Precision Co. Ltd., NIED Homepage
DIVP™ Consortium

Implement 1cm base Environmental model with accurate measurement

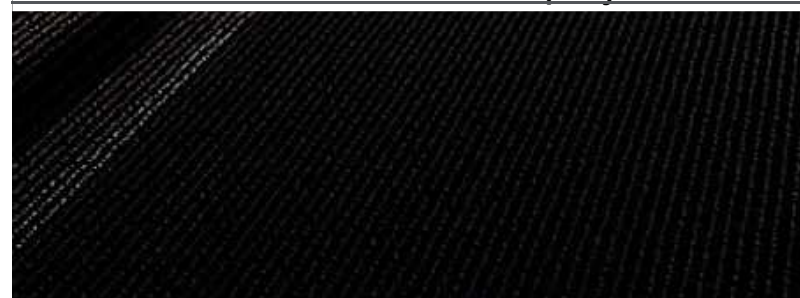
Required data spec for accurate simulation

| | Item | DIVP™ requirement | | Data from other SIP project |
|---------------------|-----------------------------------|-----------------------|---|-----------------------------|
| 3D point cloud data | Reflection brightness information | ○ | | ○ |
| | Color information | ○ | | ○ |
| | Resolution | Horizontal 1cm | > | Horizontal 6cm |
| Camera image data | Resolution | 2400x2000x3@24bits | | 2400x2000x3@24bits |
| | Number and location | 3-cameras | | 3-cameras |
| | Location information | Contains | > | None |

Data from DIVP™



Data from other SIP project



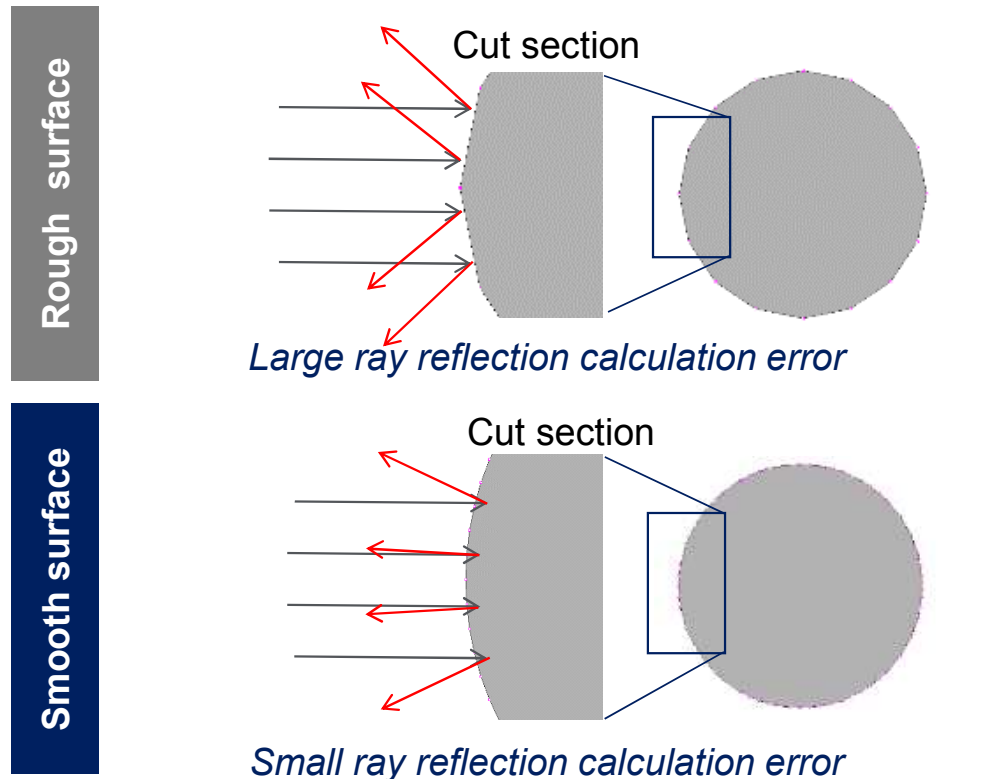
In order to improve simulation accuracy, it is essential to build a high-definition environmental model divided for each material with different characteristics

Relation environmental model definition vs Evaluation accuracy

Material difference based model division



Reflection model



Create polygon models with different LOD (Level of Detail) to verify the effect on sensor output accuracy

Creating high-precision polygons (targets)



Laser measurement

Measured with an accuracy of 1 mm or less

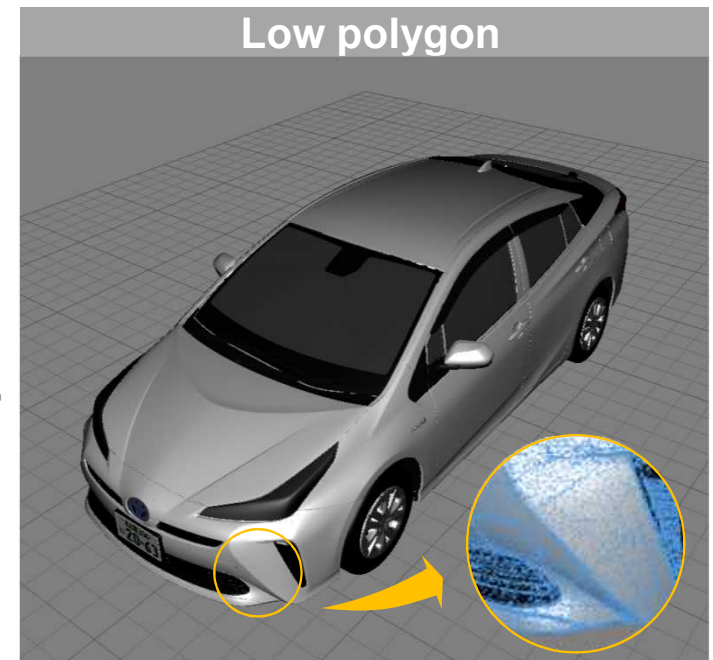
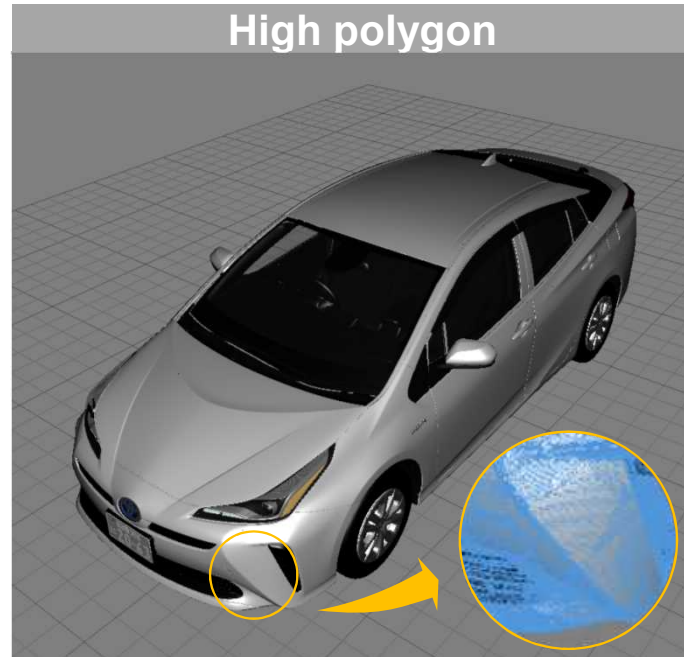


Polygon modeling

Creating models with different LODs

High

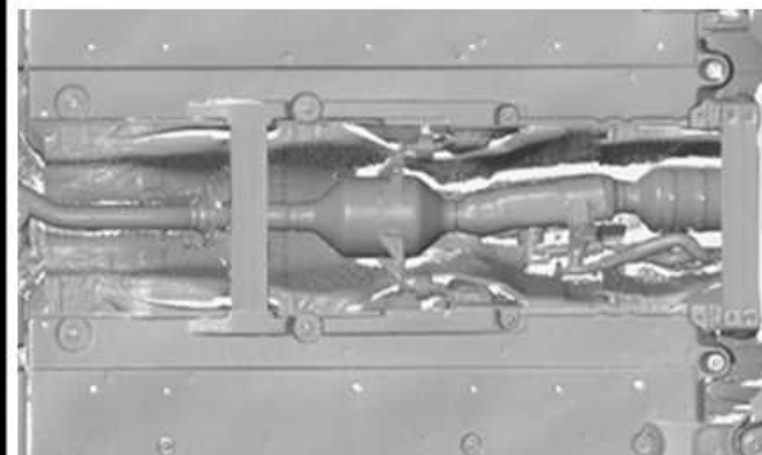
Low



Create models precisely down to the bottom, aiming to reproduce millimeter wave multipath

Creating high-precision polygons (targets)

三菱プレシジョン株式会社
MITSUBISHI PRECISION CO., LTD.

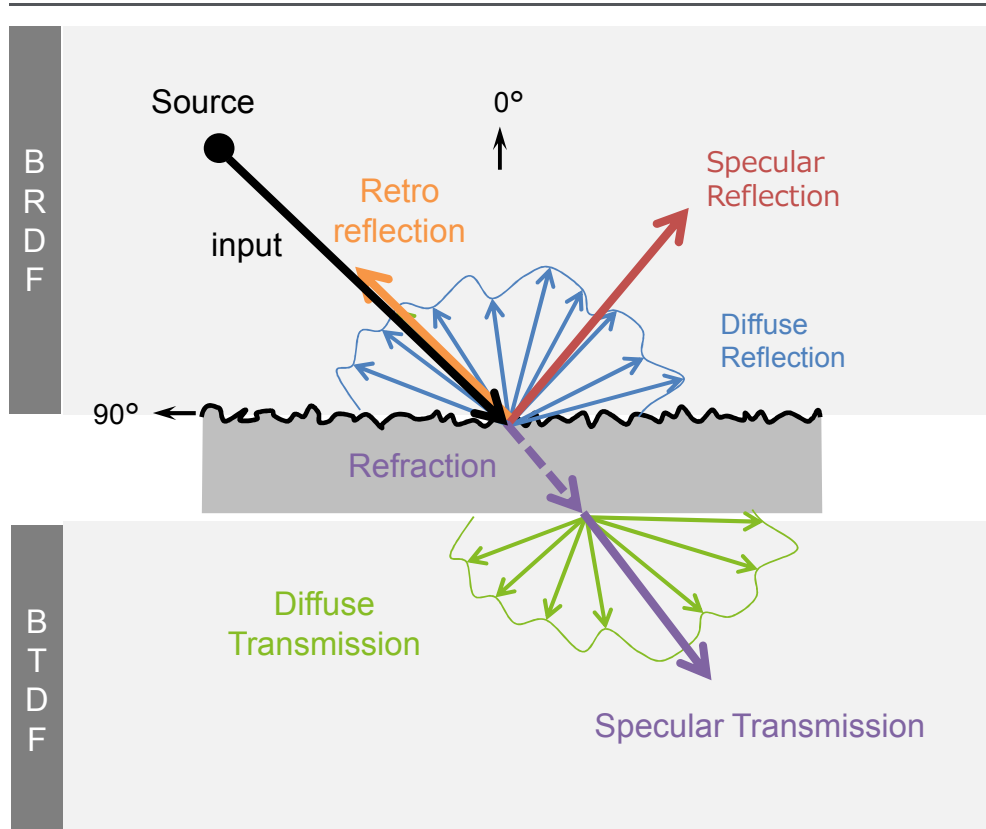


Detail characteristics Measurement based Environmental & Space design modeling

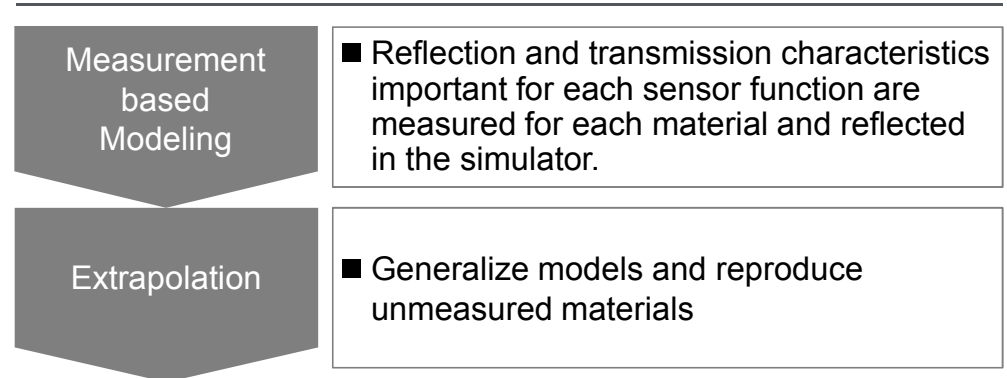
Real based Measurement for modeling

Nihon Unisys, Ltd **SOKEN**

Reflection / Refraction characteristics



Step by step growth



Highly affected Factor in each sensors

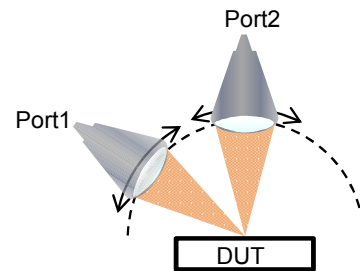
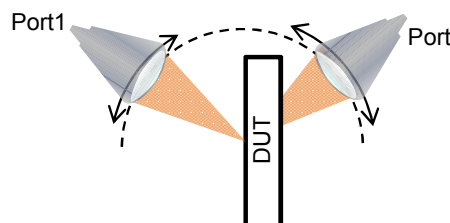
| | |
|--------|--------------------------------------|
| Camera | ■ Visible light's Diffuse Reflection |
| Rader | ■ Millimeter wave Diffuse Reflection |
| LiDAR | ■ Infrared light's Retro reflection |

* BRDF: Bidirectional Reflectance Distribution Function, BTDF: Bidirectional Transmittance Distribution Function

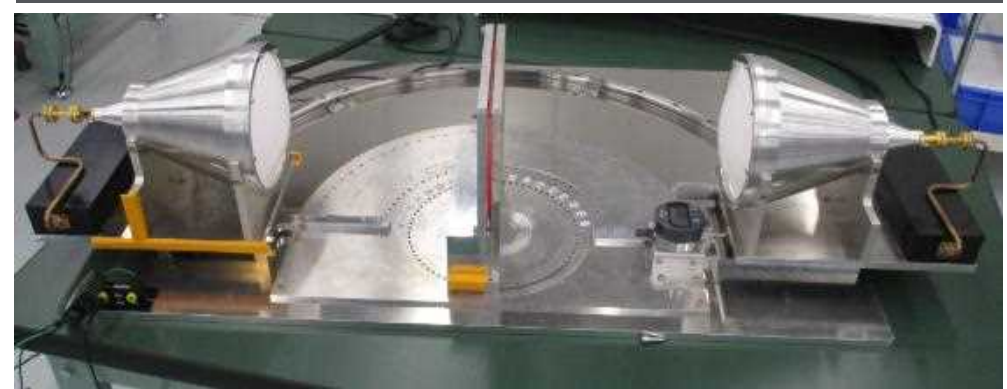
Designs and prototypes a measurement system and performs measurements to achieve sufficient measurement accuracy for sensor consistency verification

Millimeter wave measurement system

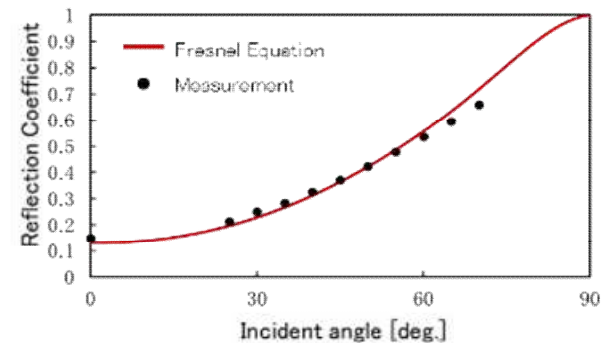
SOKEN

| | | |
|--------------------|--|---|
| Measurement method | Retro reflection | <ul style="list-style-type: none"> ■ Measurement frequency: 75-82GHz 0.1GHz Step ■ Measurement angle: <ul style="list-style-type: none"> ■ Transmit antenna 0 degrees ~ 75 degrees 5 degree resolution ■ Receiving antenna 0 degrees ~ ±75 degrees 5 degree resolution ■ Angle between antennas >=45 degrees |
| | Diffuse reflection Diffuse transmission | <ul style="list-style-type: none"> ■ Measures retroreflection from incident / reflected wave ratio at port 1  <ul style="list-style-type: none"> ■ Measures diffuse reflection and transmission characteristics by entering from port 1 and receiving at port 2  |

Measurement system



Measurement results



The difference between the theoretical formula (Fresnel equation) and the measured value is 0.5 dB or less

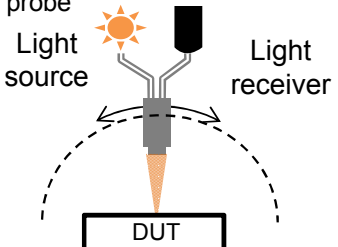
Sufficient accuracy achieved for radar target value ± 5 dB

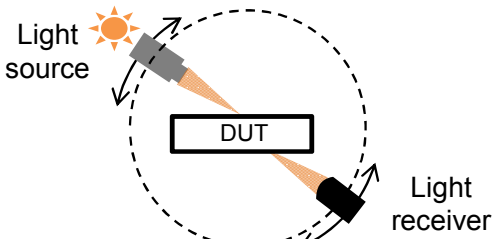
Designs and prototypes a measurement system and performs measurements to achieve sufficient measurement accuracy for sensor consistency verification

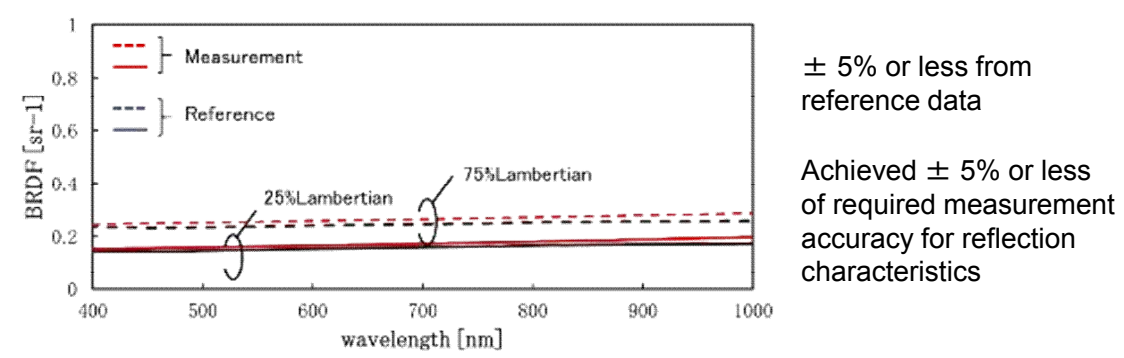
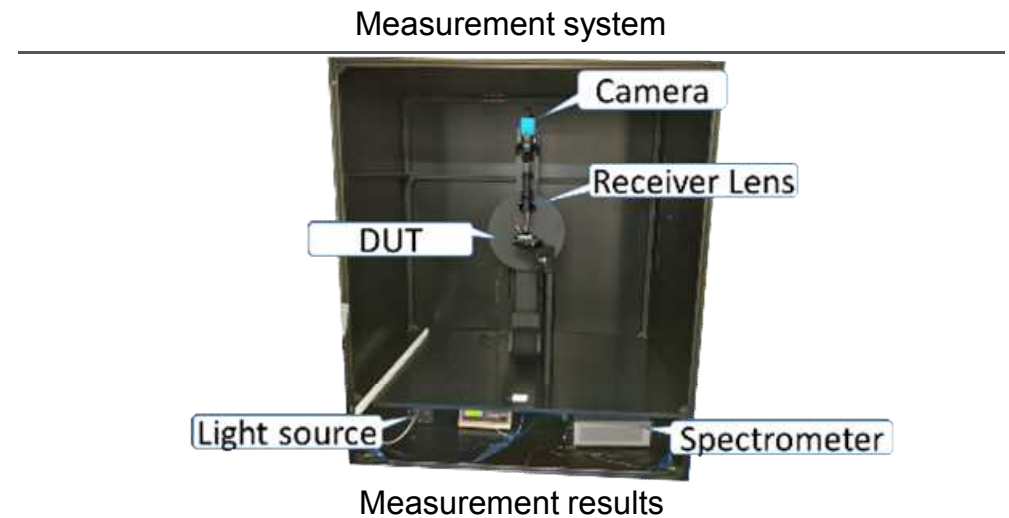
Visible light / infrared light measurement system

SOKEN

| | |
|-----------------------|--|
| Measurement condition | <ul style="list-style-type: none"> ■ Measurement wavelength : 360-1000nm ■ Measurement angle : light source 0 degrees ~ 90 degrees ■ Light reception 0 degrees ~ ±180 degrees ■ Light source /Light reception angle > 10degrees |
|-----------------------|--|

| | | |
|--------------------|------------------|---|
| Measurement method | Retro reflection | <ul style="list-style-type: none"> ■ Direct measurement of retro reflection with light source/ light receiving optical probe  |
|--------------------|------------------|---|




| | | |
|--------------------|--|---|
| Measurement method | Diffuse reflection Diffuse transmission | <ul style="list-style-type: none"> ■ Rotate the light source and light receiver to measure diffuse reflection / transmission  |
|--------------------|--|---|



Sample plates of sensor target constituent material was prepared for comparison between simulation and experiment on multi-purpose urban test course in JARI J-town

DUT list and reflection characteristics measurement status

Legend

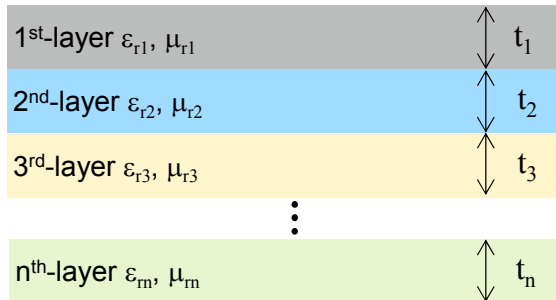
 Measured
  Measured(low accuracy)
  Not yet measured

| | | Road surface | | Vehicle | | | | NCAP Dummy | | Roadside Objects | | |
|---------|--------|---|---|---|--|---|---|---|---|---|---|---|
| | | Asphalt (Roughness different) | White Line | Metal | ABS | Body color | | Windshield glass | Close | Body | Guardrail | Road pole |
| Picture | |  |  |  |  |  |  |  |  |  |  |  |
| BRDF | Radar | ✓ | - | ✓ | ✓ | - | - | ✓ | - | ✓ | - | ✓ |
| | LiDAR | | | - | - | | ✗ | | ✗ | - | ✗ | ✗ |
| | Camera | ✓ | ✓ | - | - | ✓ | ✗ | ✓ | ✗ | - | ✗ | ✗ |

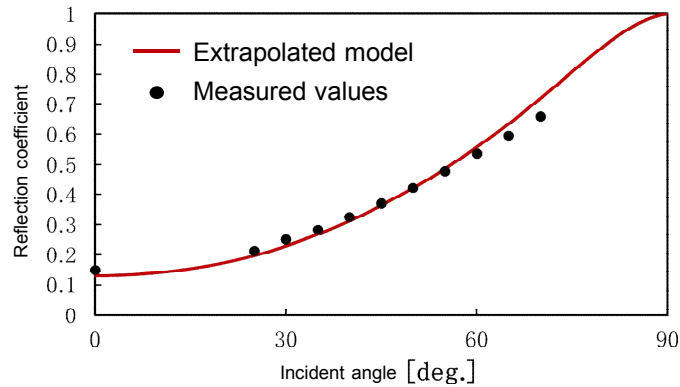
【Environmental modeling】 while designing an extrapolation formula so that unmeasured materials can be reproduced, correlation has been confirmed for targets with smooth surfaces, and research on targets with rough surfaces is ongoing.

Multi-layer model (smooth surface target)

- Reproducing reflection characteristics from material thickness and complex permittivity



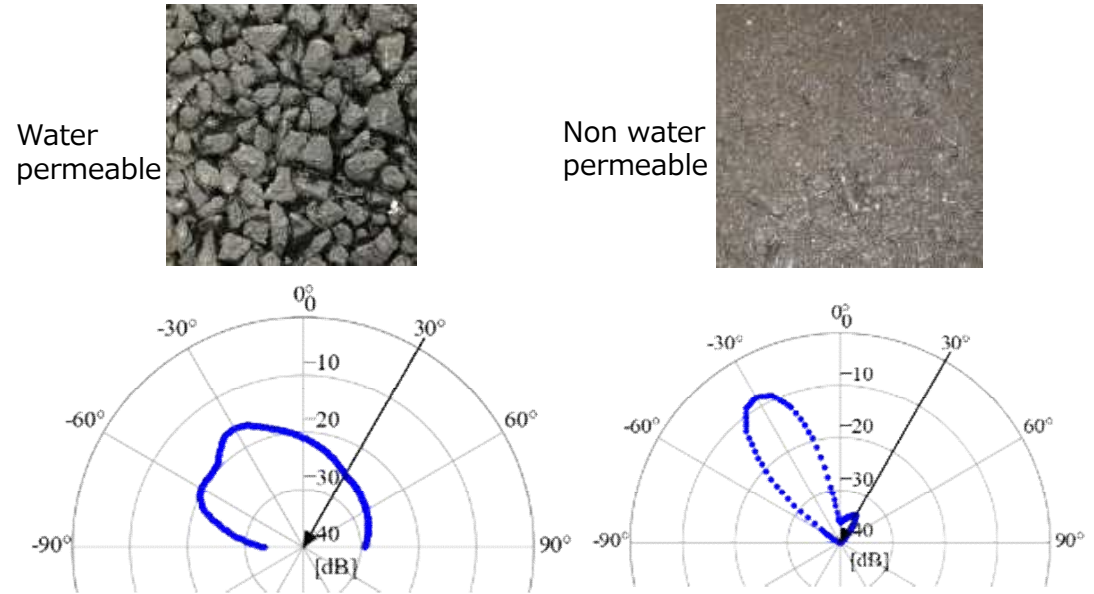
- Verify consistency between extrapolated model and actual measurement values



Surface roughness model

SOKEN

- Under consideration of extrapolation model of rough surface material (ex. Asphalt road surface)
- Plan to build theoretical formula from actual measurement results of samples with different surface roughness



Actual measurement results of asphalt road surfaces with different roughness

【Generate Virtual-PG】 For rain and snow, we plan to model the reflection characteristics change due to spatial attenuation and surface adhesion from experiments at the test site, and conduct data measurement and verification necessary for modeling using experimental facilities unique to Japan

Measurement of sensor malfunction event based on actual measurement

Large rainfall experiment facility



Snow and ice disaster prevention experiment building



World's largest

- Guerrilla rain (300mm / h) is possible for a long time over a wide area
- Wide building width prevents millimeter wave multipath

The only in the world

- Reproduce dendritic crystals close to natural snow crystals
- Snowfall above average in heavy snowfall areas ($\sim 3.0\text{cm} / \text{h}$)

【Virtual-PG implementation for sensor】

Implemented Hi-definition 1cm-order 3D-data for sensor consistency enhancement

JARI Jtown MMS measurement results

SOKEN 三菱プレシジョン株式会社
MITSUBISHI PRECISION CO., LTD.

Multipurpose urban area



Unusual environmental testing center



Multipurpose area



V2X testing center





【Generate Virtual-PG】

Consider the priority of the model to be produced, aiming to reproduce the NCAP test at the end of FY 2020

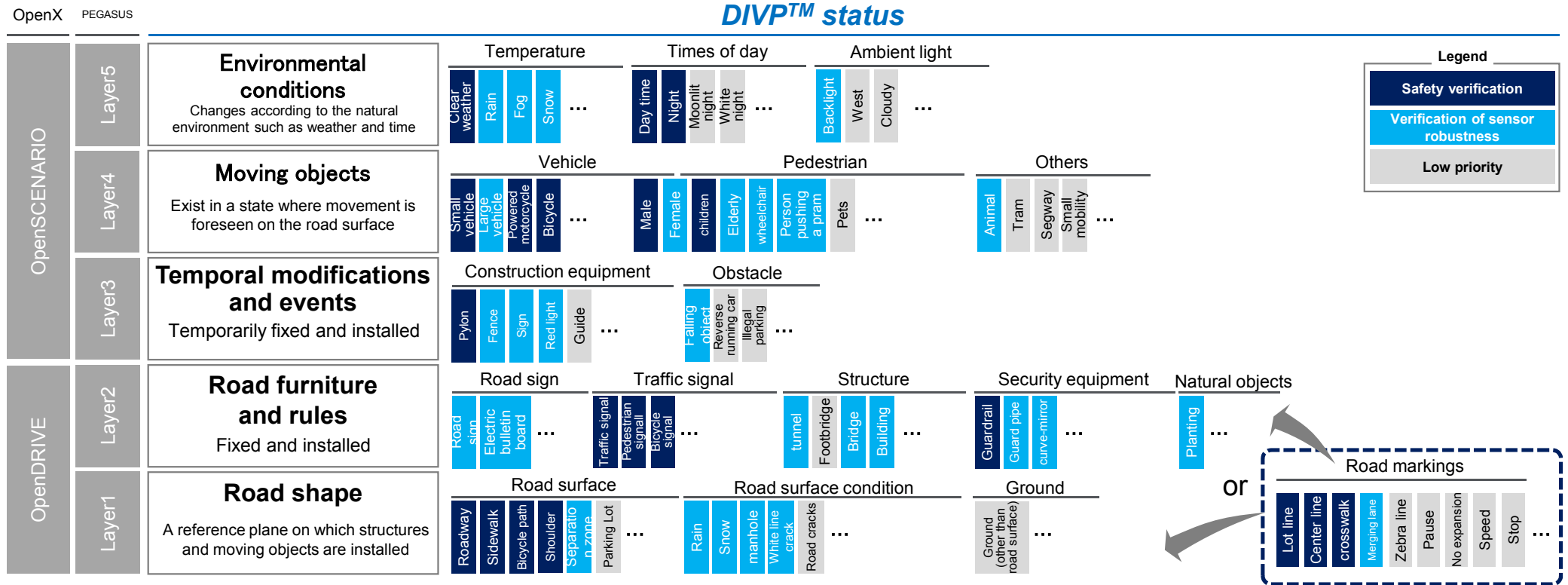
Proposed environmental model roadmap



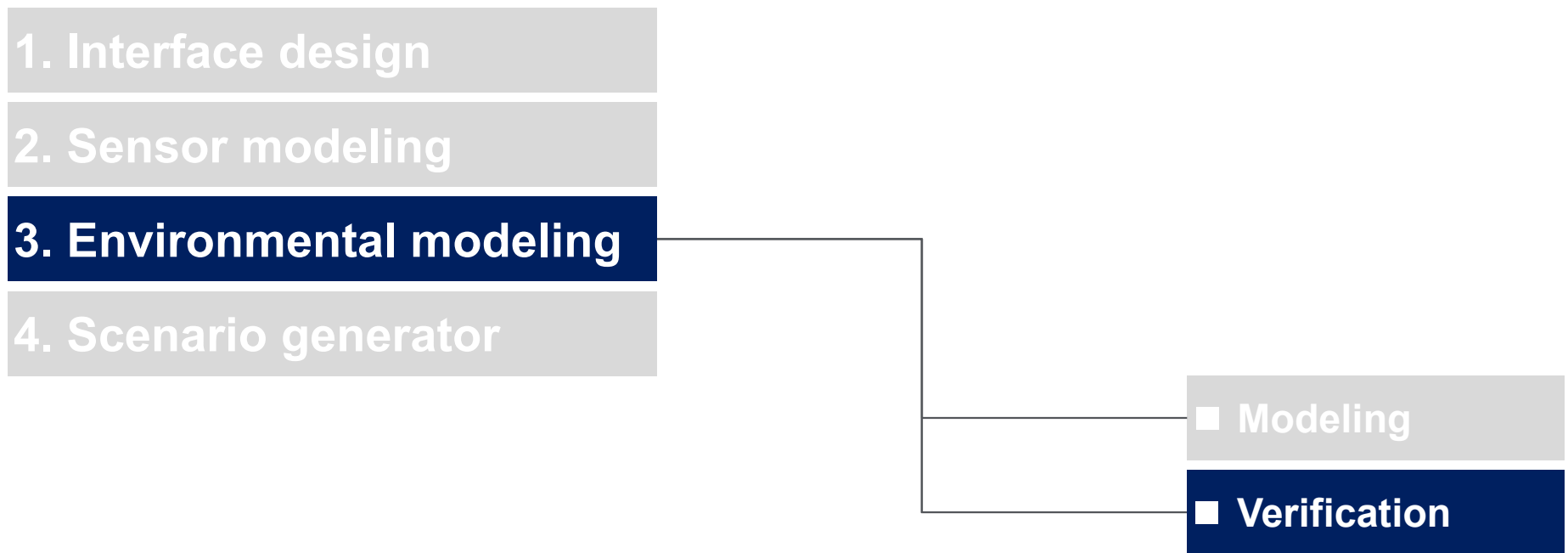
| | | Environmental model | |
|--------------|---|---|---------|
| | | FY 2019 | FY 2020 |
| Map model | <ul style="list-style-type: none"> ■ Jtown Multipurpose urban area  | <ul style="list-style-type: none"> ■ Tokyo (Odaiba) ■ Metropolitan Expressway C1 ■ Shirosato Test Center  | |
| Target model | <ul style="list-style-type: none"> ■ Other vehicles: Prius ■ Own vehicle: Alphard ■ Road pole, color cone ■ NCAP dummy doll ■ NCAP dummy bicycle | <ul style="list-style-type: none"> ■ NCAP dummy vehicle ■ NCAP dummy motorcycle ■ NCAP dummy children ■ NCAP dummy animal | |

DIVP™ now structuring asset catalog with referring PEGASUS & OpenX stricture, however found some struggle for sensor simulation assets

Data base strutting study



FY 2019 outcome



【Environmental modeling】

Challenges in creating high-precision environmental models using measurement data due to data capacity issues

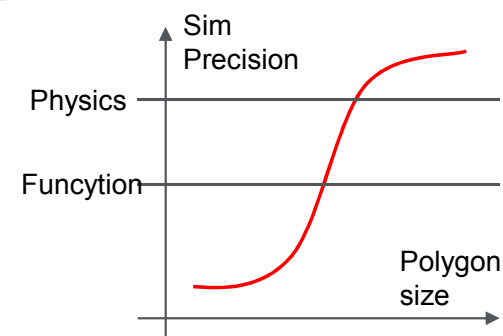
Creating high precision polygons



| Items | Target specifications / performance | Current status | Future initiatives |
|-------------------------------------|--|--|--|
| Target (Prius) | <ul style="list-style-type: none"> Created with a mesh size of 1 mm accuracy based on laser scanner measurement data Expand to 5 levels of LOD (Level of Detail) | <ul style="list-style-type: none"> 1mm accuracy model is used in Optix. However, the model with the interior removed. Create a reduced model for loading UE4 | <ul style="list-style-type: none"> Improvement of gap removal method when creating LowLOD model Quantitative evaluation of mesh accuracy and simulation accuracy |
| Map (Jtown multipurpose urban area) | <ul style="list-style-type: none"> Created with a mesh size of 1cm based on MMS measurement data | <ul style="list-style-type: none"> Multi-purpose city area is under construction with 10m square 2cm precision etc. were manufactured, but cannot be operated with PF Currently provided maps are simple maps | <ul style="list-style-type: none"> Modeling in a wide area Accuracy evaluation in mesh and texture representation |

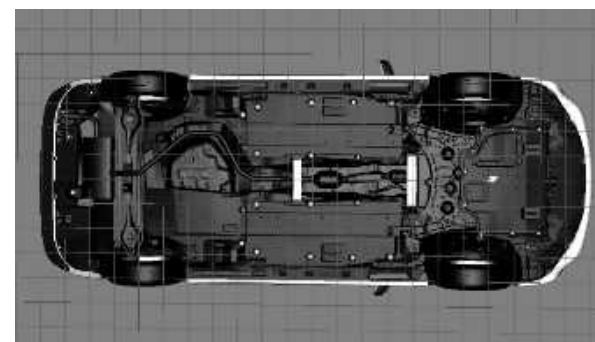
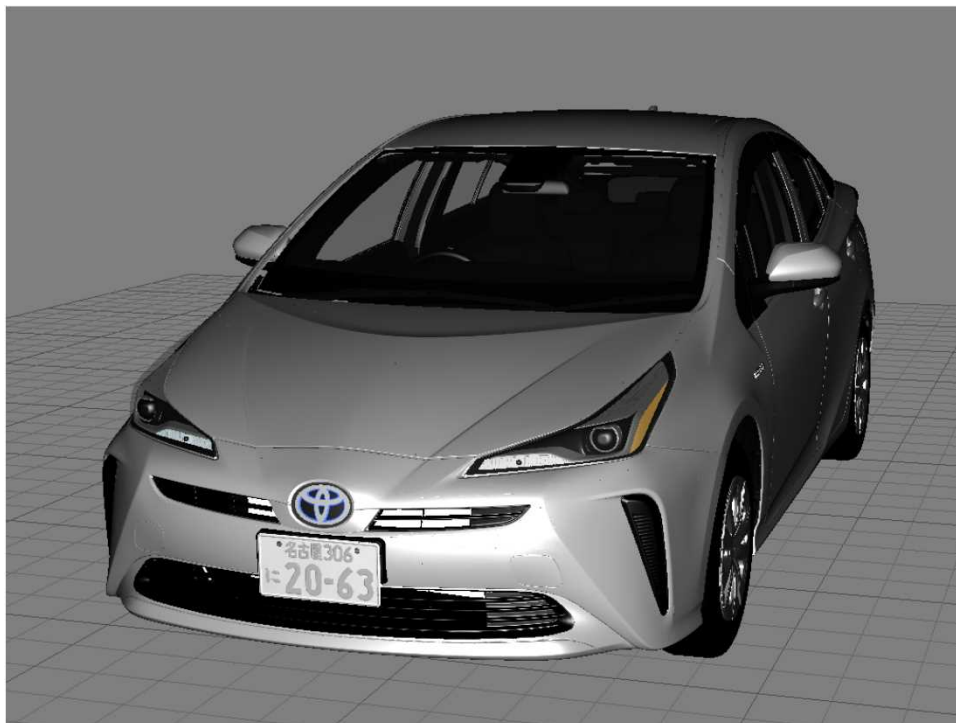
Analyze the effect of asset accuracy on sensor consistency using the current method
 ⇒ Clarify the requirements of environmental models for each sensor

* 2cm-accurate map cannot be read with Workstation-grade GPU (24GB memory)



【Environmental modeling】 Since the data was heavy in the high precision model and the efficiency of editing and material addition work after meshing was reduced, the work flow was divided into parts and meshed.

Creating high precision polygons (targets)



| ■ Task | ■ Content |
|---|---|
| <ul style="list-style-type: none"> ■ High precision modeling | <ul style="list-style-type: none"> ■ Since the data was heavy in the high precision model and the efficiency of editing and material addition work after meshing was reduced, the work flow was divided into parts and meshed. |

【Environmental modeling】 When the reduction was performed, a gap occurred between the parts, so the reduction with the vertices shared between the parts was performed

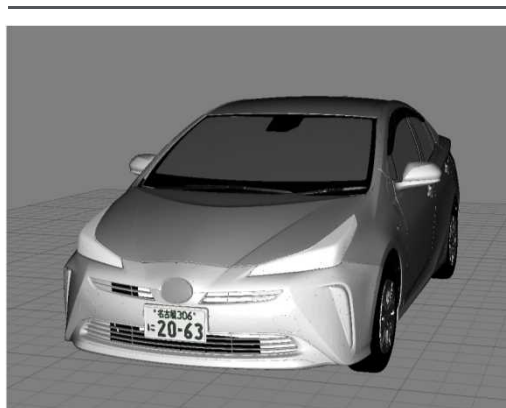
Creating high precision polygons (targets)



HiLOD Prius

LowLOD Prius

Competitor model



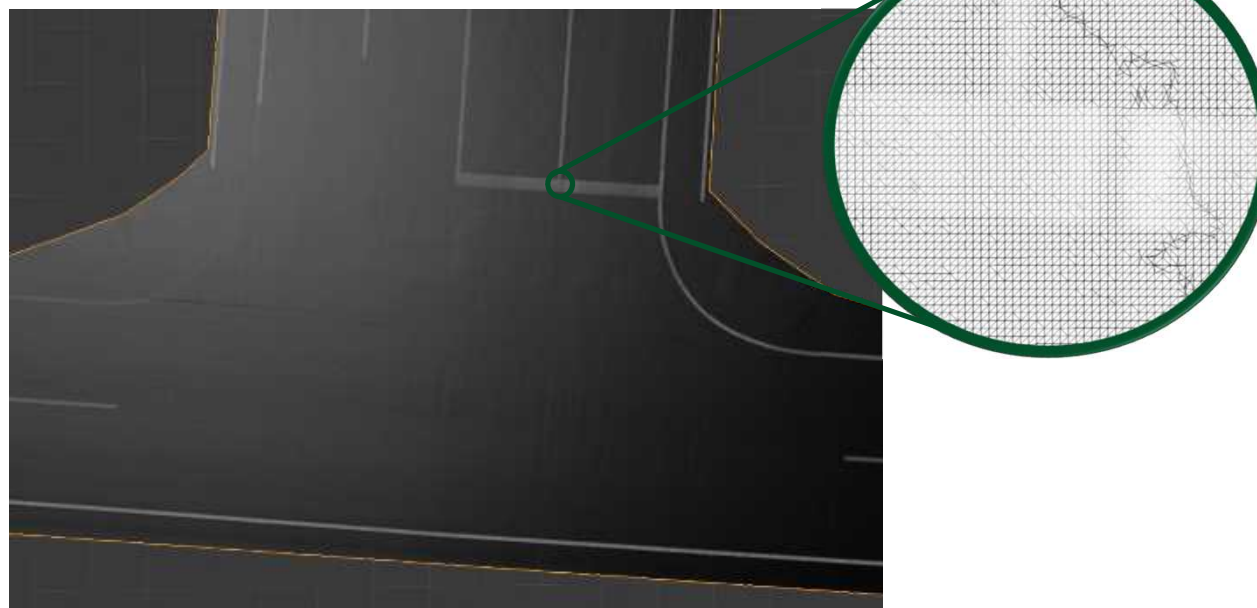
| | | | |
|--------------------|------------------|-----------|---------|
| Number of polygons | 48,570,890 | 4,874,194 | 35,774 |
| File size | 1,382MB(1.35 GB) | 165MB | 9.76 MB |

| ■ Task | ■ Content |
|---|--|
| <ul style="list-style-type: none"> Improvement of gap removal method when creating LOD model | <ul style="list-style-type: none"> When a reduction was performed, a gap was created between the parts, so a reduction method was implemented that retained the vertices shared between the parts |

Plan for future evaluation of the trade-off between model mesh accuracy and simulation accuracy for simulation result accuracy

【Environmental modeling】 Since it was a large area, the meshing work required more time than expected, so we considered a process that could divide the area into blocks and perform parallel processing.

Creating high precision polygons (map)



| ■ Task | ■ Content |
|---------------------------|---|
| ■ Modeling in a wide area | ■ Since it was a large area, the meshing work required more time than expected, so we examined and implemented a process that divided the area into blocks and performed parallel processing. |

Since the capacity of the model after meshing becomes large, consider a data creation method utilizing textures, OpenCRG, etc.

FY 2019 outcome

1. Interface design

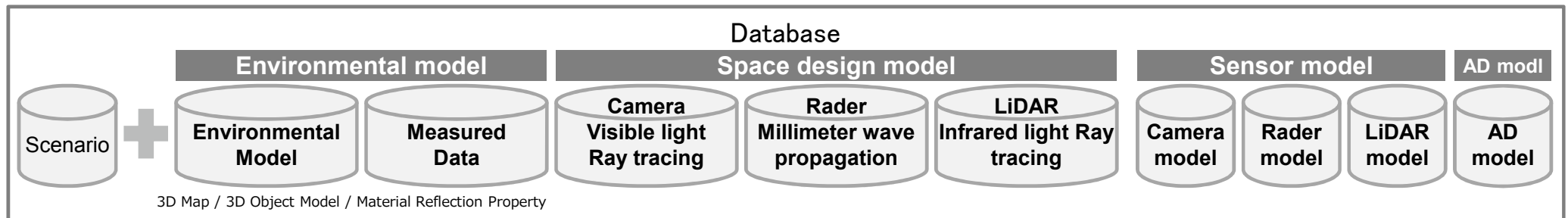
2. Sensor modeling

3. Environmental modeling

4. Scenario generator

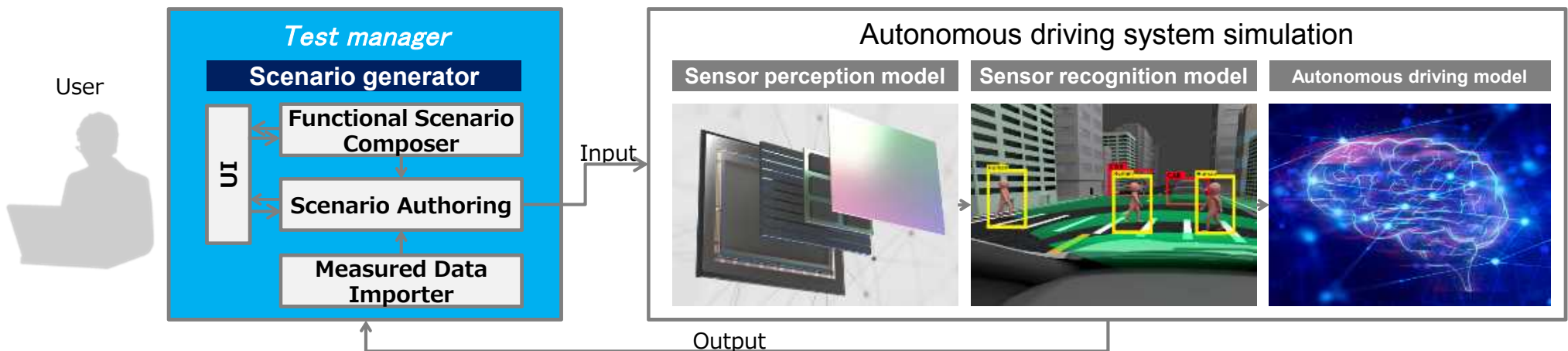
Scenario generator, which refers to a database that stores various assets and generates input data for simulation execution, determines the success or failure of DIVP™ usability

DIVP™ ECO-system



Generate input conditions based on evaluation scenarios

Combine OEM / Tier1 models to generate evaluation targets



DIVP™ has developed an SDM Generator that can easily set conditions for sensor malfunctions, with extensible framework that ensures module independence

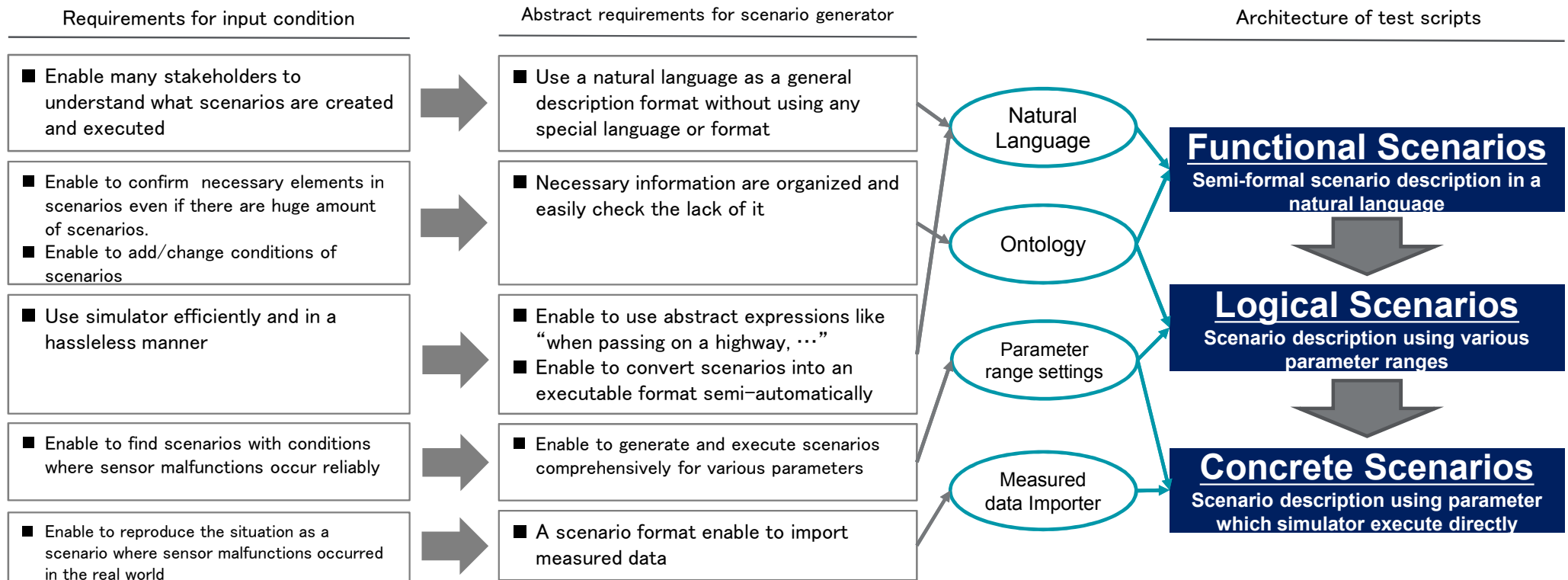
Scenario Generator concept



| Requirements | Contents | Module |
|---|--|--|
| <ul style="list-style-type: none"> ■ Flexible and easy to understand scenario system | <ul style="list-style-type: none"> ■ Scenario system in natural language that can easily understand and process easily ■ Achieve deployment from functional scenarios to specific scenarios according to the PEGASUS scenario system ■ Support importing data measured in the real world | <p>Functional Scenario Composer / Measured Data Importer</p> |
| <ul style="list-style-type: none"> ■ Operability | <ul style="list-style-type: none"> ■ <i>Simple yet flexible UI for scenario editing</i> ■ Enables data editing in 3D space, enabling intuitive data creation / confirmation <ul style="list-style-type: none"> Setting viewpoint information Specification of actual data path and attitude information Setting onboard sensor information Specifying events and user interactions ■ Usability is improved by Undo and Redo operations ■ Create a software structure that can be processed in parallel to enhance real-time performance | <p>UI/</p> |
| <ul style="list-style-type: none"> ■ Reproduction of malfunction | <ul style="list-style-type: none"> ■ Reproduction scene of sensor malfunction factor : <ul style="list-style-type: none"> A function to calculate the sun position, which is backlit from the sensor position and the object position ■ Display / non-display of assets that cause sensor malfunction : Display of obstacles, etc. ■ Change of asset that causes sensor malfunction : Change guardrails to road side walls, etc. ■ Detailed conditions of events related to malfunction can be set: time condition, asset proximity condition | <p>Scenario Authoring Tool</p> |
| <ul style="list-style-type: none"> ■ Standardization | <ul style="list-style-type: none"> ■ <i>Standardization of input data</i> | |

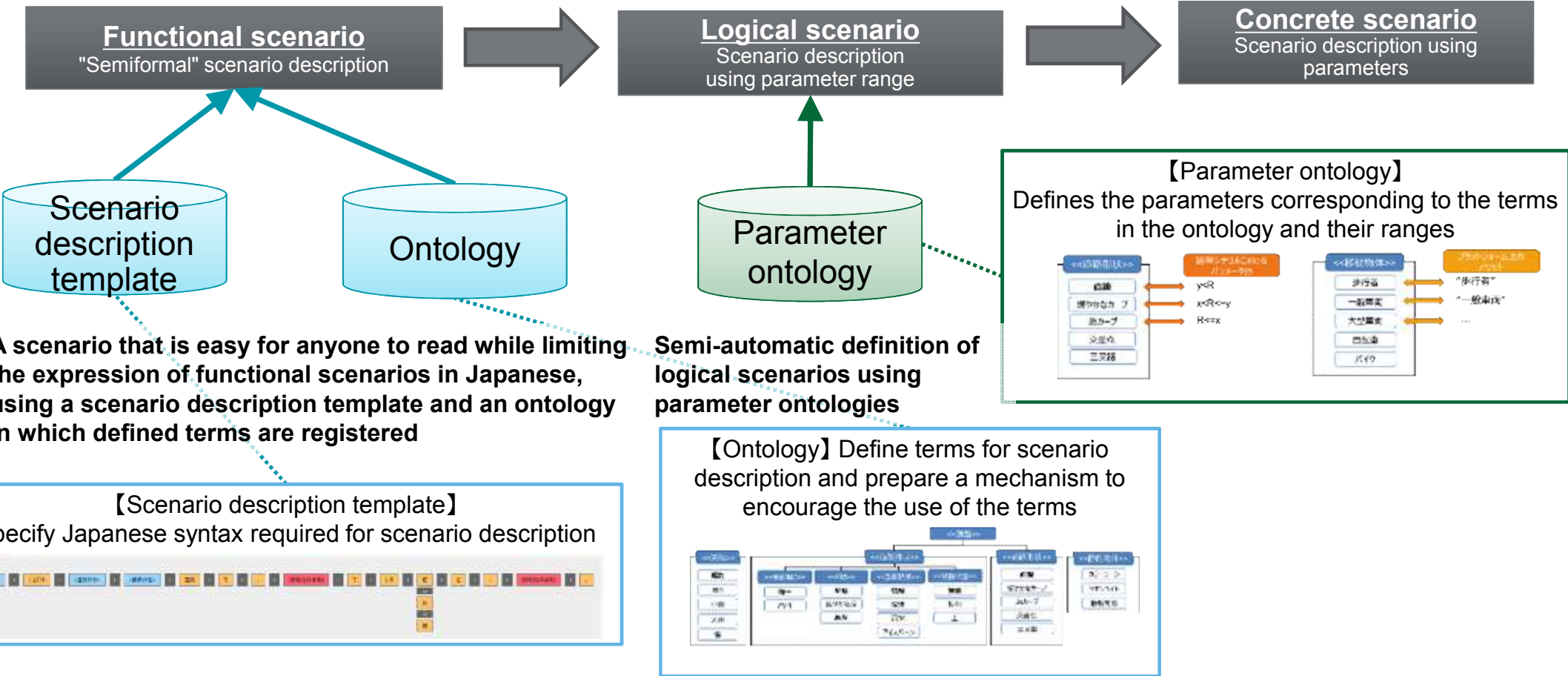
【Functional Scenario Composer】 Develop a system to make functional scenarios concrete with flexible and semi-automatic method using ontologies and NLP

Requirements for generate scenarios, input conditions, and assess conditions



【Functional Scenario Composer】 Achieving a smooth step-by-step implementation by restricting the description of functional scenarios with ontology and syntax patterns

Overview of the step-by-step process



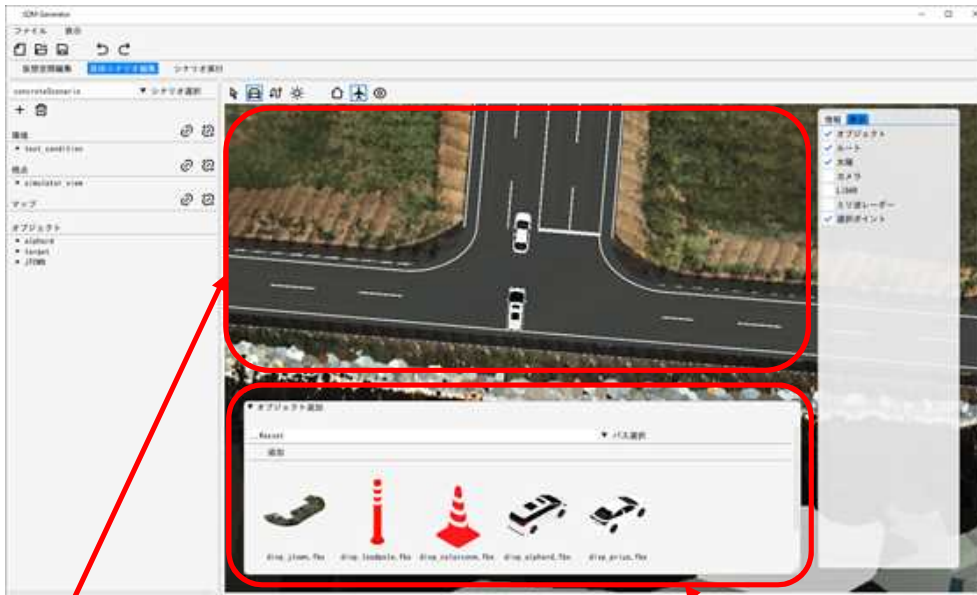
【UI/Scenario Authoring Tool】

Build a simple SDM generator for display and editing with a simple UI

Test data display / editing example using scenario generator

Change of each model

Select and arrange assets required for testing from the asset library

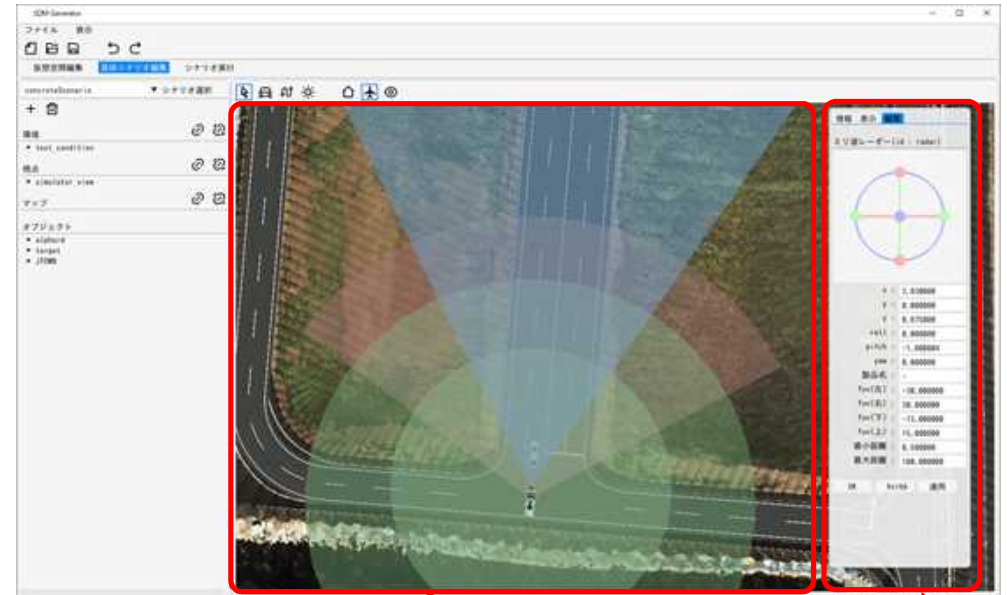


Displaying test editing status

Asset Library

Change of sensor model loading

Installing sensors on the vehicle, changing the sensor range



Sensor range display

Editing sensors

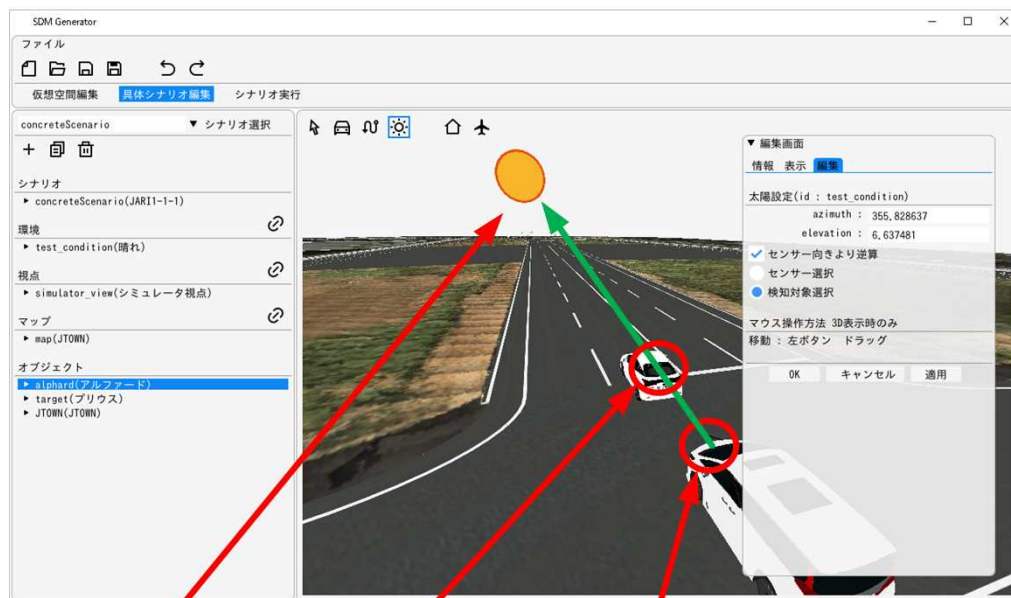
【UI/Scenario Authoring Tool】

Easily create and set scene scenarios to reproduce sensor malfunctions

Scene creation/editing example of sensor malfunction cause using scenario generator

Calculating the position of the sun that is backlight

- Calculates the position of the sun as backlight from the positional relationship between the sensor and the object



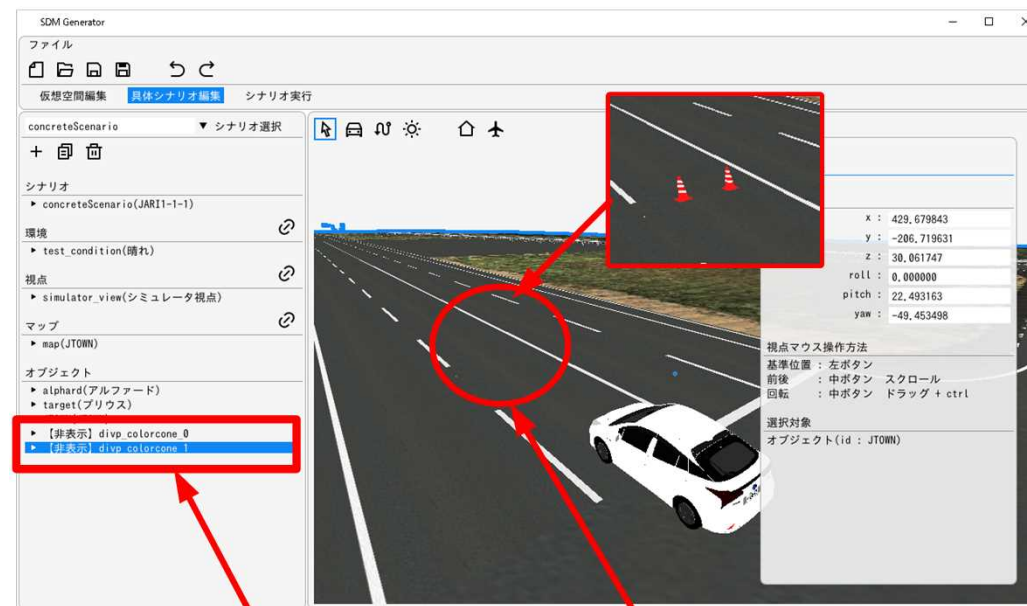
Position of the sun

Object

Sensor

Show/hide assets

- Display / non-display of assets that cause sensor malfunction



Traffic cone settings

Non-display of the traffic cone

【Benchmark】 from BM, there is a competitive advantage of the scenario generator in the environment model setting in the logical scenario

Benchmark result of Scenario Generator

| functions | setting | SDM-G (2020年度) | VTD 2.2.0 | CarMaker 8.1 | Vissim 2020 |
|------------------------------|--|-------------------|--------------|-----------------|----------------|
| Environment | <i>Roads and roadside objects (Layer 1)</i> | C L | C | C | C |
| | <i>Signs, signals, guardrails and buildings (Layer 2)</i> | C L | C | C | C |
| | <i>Construction and traffic regulation (Layer 3)</i> | C L | C | C | C△ |
| | Weather, temperature, humidity, road conditions, backlight (Layer 5) | C L | C | C L | × |
| Control target (open loop) | Ego vehicle | M C L | M C | M C L | C |
| | Other vehicle | M C L | M C | M C L | C |
| | Pedestrian | C | C | C | C |
| | Cyclist | C | C | C | C |
| | NCAP dummy | Under review | C | × | × |
| | Other (animal etc.) | C | C | C | × |
| Control target (closed loop) | Ego vehicle | M C L | C | C L | C |
| | Other vehicle | M C L | C | C L | C |
| | Pedestrian | C | C | × | C |
| | Cyclist | C | C | × | C |
| | NCAP dummy | Under review | ※ | × | × |
| | Other (animal etc.) | C | C | × | × |

①

| | |
|---|--|
| M | getting from measurement data |
| D | Getting from data-base |
| F | Able to describe a functional scenario |
| L | Able to describe a logical scenario |
| C | Able to describe a concrete scenario |
| O | Supported |
| △ | Partially supported |
| × | Unsupported |
| ※ | Investigating |

Item that shows the superiority of Scenario Generator

- ① Only Scenario Generator can be set in logical scenario for layer Lv. 1, 2 and 3 of environment model.

【Benchmark】 from BM, “Test evaluations” & “Change target of imported environment models” would be an advantage vs competitor’s

Benchmark result of Scenario Generator

| functions | setting | SDM-G (2020年度) | VTD | CarMaker 8.1 | Vissim 2020 |
|--|--|----------------------|-----|-----------------|----------------|
| Cooperation with other tools | OpenDRIVE (importing) | ○ | ○ | △ | △ |
| | OpenDRIVE (exporting) | ○ | ○ | × | × |
| | OpenCRG (importing) | Future consideration | ○ | × | × |
| | OpenCRG (exporting) | Future consideration | ※ | × | × |
| | OpenSCENARIO (importing) | Future consideration | ○ | × | × |
| | ISO (importing) | Under review | ※ | × | × |
| Test evaluations | <i>Automation</i> | Future consideration | ※ | ○ | × |
| | <i>Recording</i> | Future consideration | ※ | ○ | × |
| Evaluation loop of test data generation | Automated reconfiguration of Logical scenario parameters based on evaluation results | Future consideration | ※ | × | × |
| | Environment for checking the execution status | Future consideration | ※ | × | × |
| | Record of execution contents | × | ※ | × | × |
| Simple simulation (with no sensors) | Executing | ○ | ○ | × | ○ |
| | Recording / playing | ○ | ○ | × | × |
| Change target of imported environment models | <i>Roads and roadside objects</i> | Under review | ○ | △ | △ |
| | <i>Signs, signals, guardrails and buildings</i> | Under review | ○ | △ | △ |
| | Construction and traffic regulation | Under review | ※ | × | × |
| | Vehicle, pedestrian, cyclist, animal, NCAP dummy | Under review | ※ | × | × |
| | Weather, temperature, humidity, road conditions, backlight | Under review | ※ | × | × |

| | |
|---|---------------------|
| ○ | Supported |
| △ | Partially supported |
| × | Unsupported |
| ※ | Investigating |

②

Items that support only existing soft ware

② CarMaker has been supported the function to evaluate test

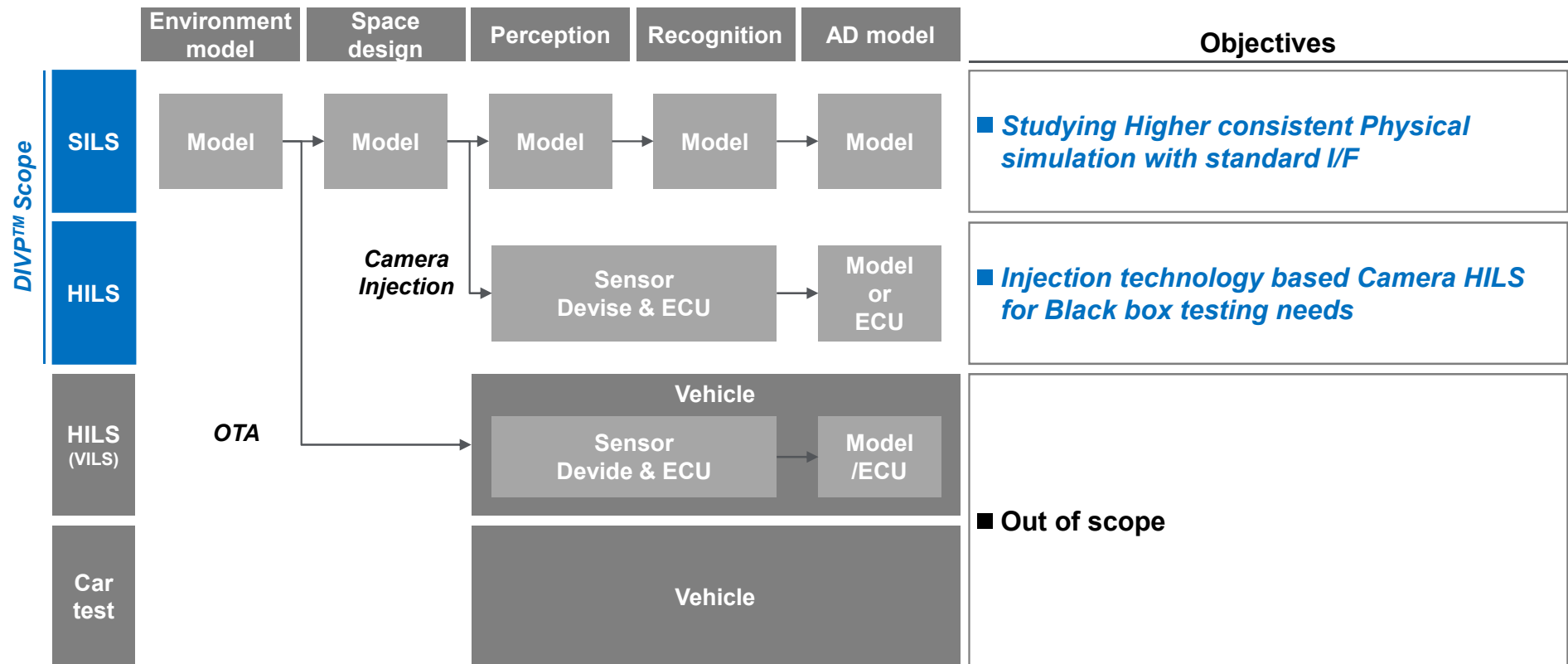
③

③ The function to change setting after import is partially supported by other tools for Layer Lv. 1 and 2 (VTD is supported).

Validation framework study

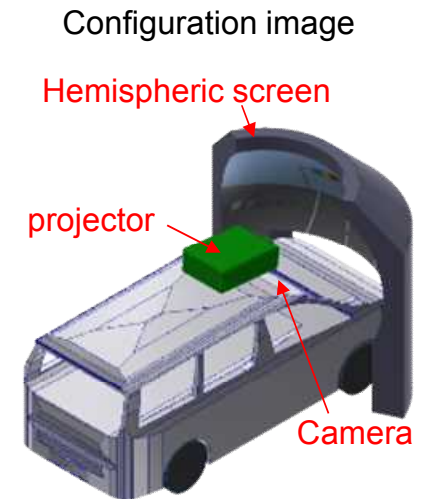
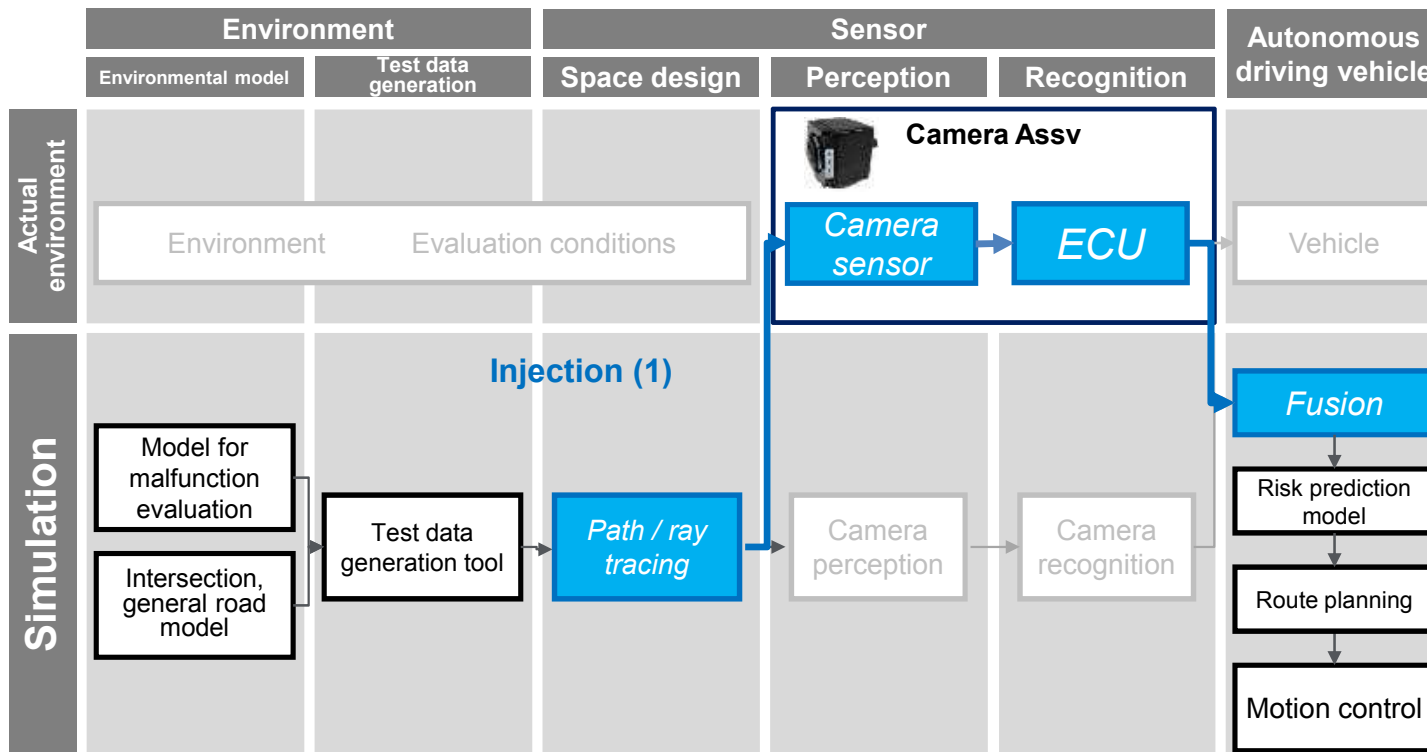
DIVP™ scoping HILS method as for Validation robustness even in Black box operation in industrial needs

V&V total framework



【Camera HILS*】 Construct HILS using injection technology for future black box evaluations, and study evaluation possibilities

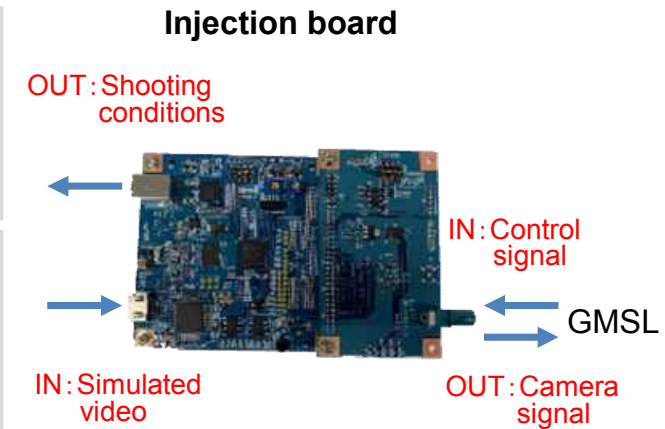
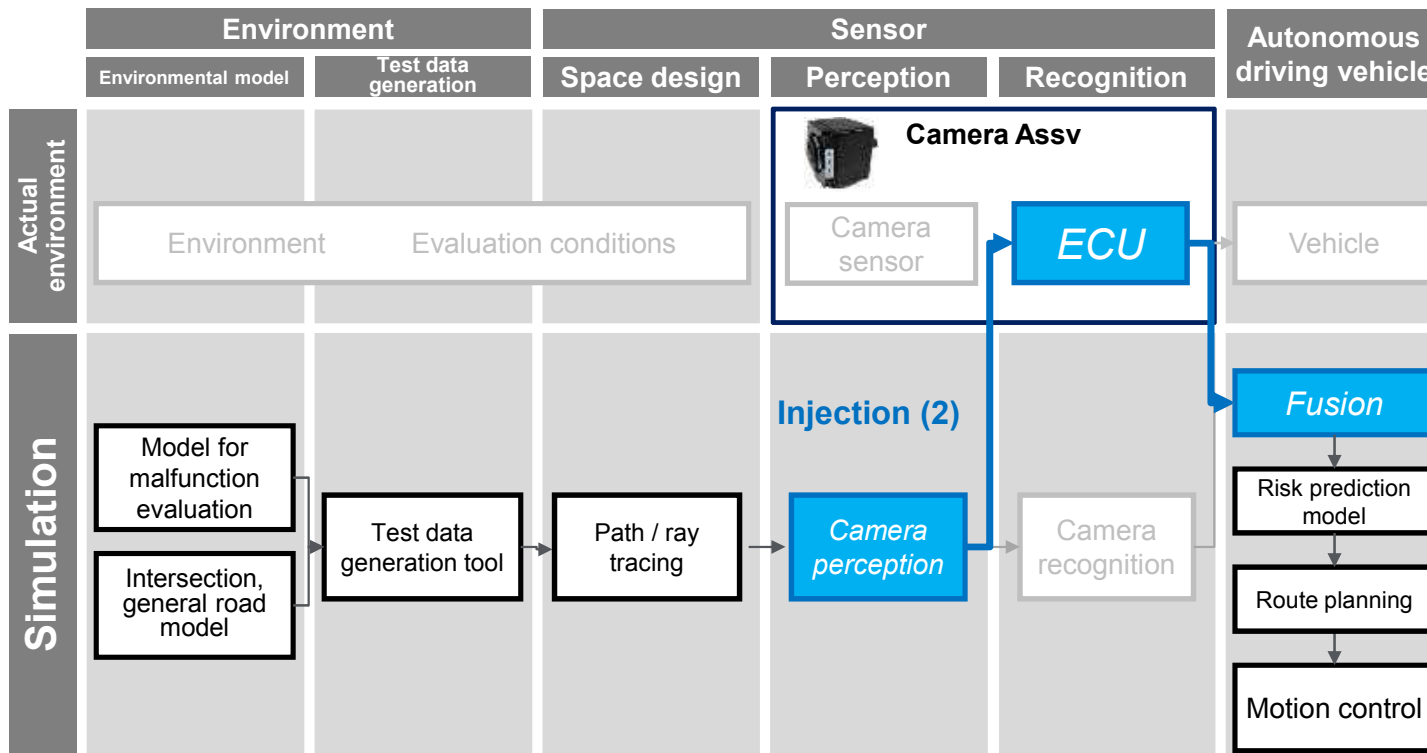
Injection evaluation environment concept



*HILS ; Hardware in the loop, Source: Hitachi Automotive Systems, Ltd.

【Camera HILS*】 Construct HILS using injection technology for future black box evaluations, and study evaluation possibilities

Injection evaluation environment concept



*HILS ; Hardware in the loop, Source: Hitachi Automotive Systems, Ltd.

END



Tokyo Odaiba FOT area → Virtual Community Ground

